

CS 168: Blockchain and Cryptocurrencies



Distributed Apps (DApps)

Prof. Tom Austin

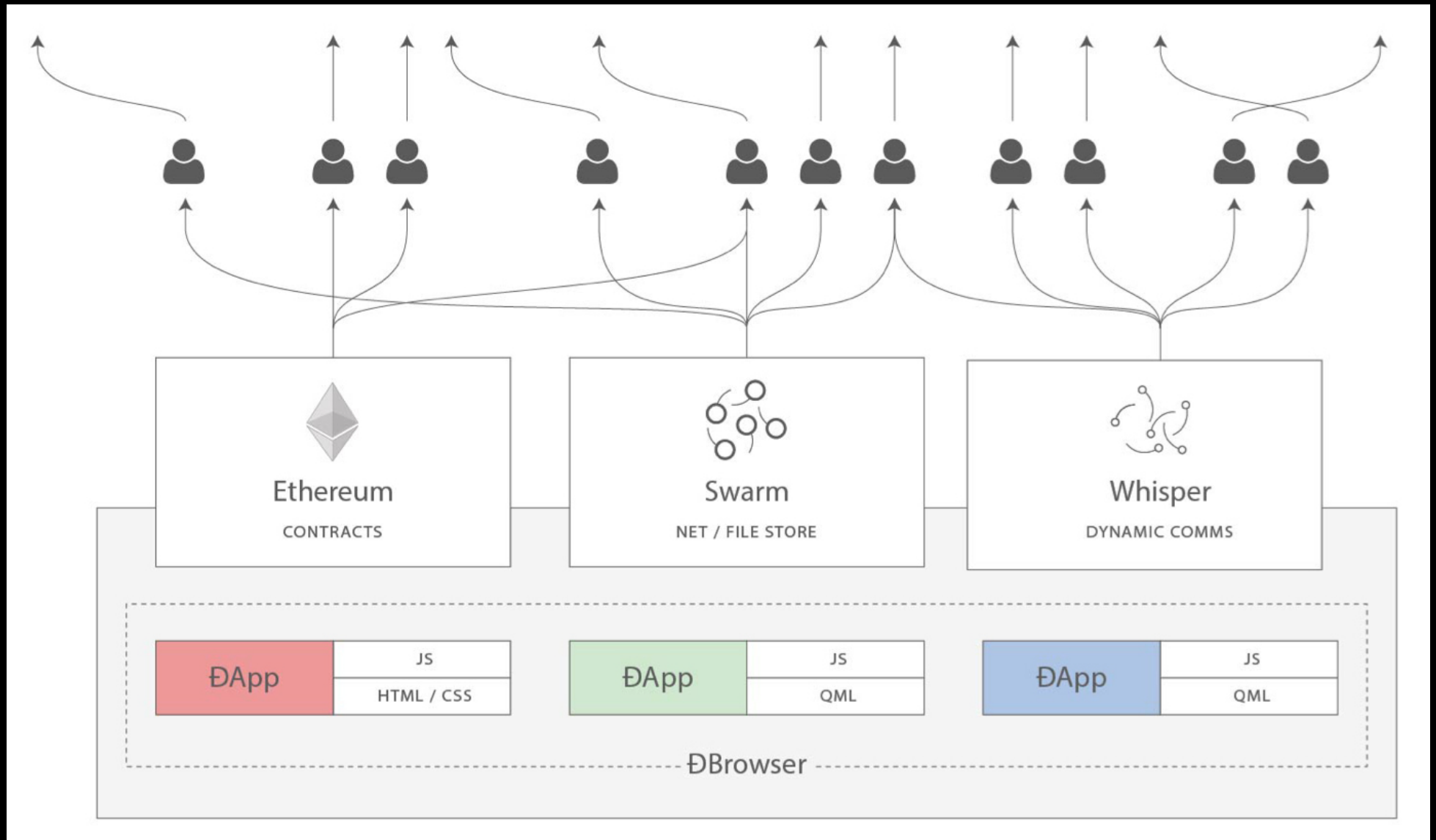
San José State University

Evolution of the Web

- Web 1.0
 - Few content creators
- Web 2.0
 - User-generated content
 - Social media
 - Applications still centralized
- Web 3.0
 - Decentralized applications

What Makes a DApp?

- Smart contracts
 - Business-logic, application state, etc.
 - Replace server-side layer
- Frontend
 - HTML, JavaScript, etc.
 - Web3.js – communication with smart contract
- Other components
 - Storage: IPFS or Swarm
 - Messaging: Whisper



Taken from *Mastering Ethereum*

Advantages of a DApp

- Advantages:
 - Censorship-resistance
 - Transparency
 - Resilience
- Disadvantages:
 - Pretty much everything else

DApp Development Process

1. Compile Solidity code
2. Run Ganache for testing
3. Deploy code
4. Interact through web3.js

Solidity Compiler

- Produces:
 - EVM bytecode
 - Application Binary Interface (ABI)
- Usage:
`$solcjs --bin --abi ContractFile.sol`
- Installed through npm.
 - NOTE: There are other solidity compilers.

ABI

- Specifies interface for other tools to use.
- Produced by Solidity compiler.

Solidity Compiler Example

(in class)

Ganache

- "One-click blockchain"
 - Blockchain emulator
- Part of Truffle tool suite
- Install through npm
- Creates 10 accounts with 100 ether

Web3.js

- Interacts with Smart Contract
- Works with either node or browser
- **WARNING:** a little buggy

DApp example

(in class)

Note on Using Strings

- Many applications use `bytes32` rather than `string`.
 - Lower gas price.
- Web3.js offers utility functions to convert:
 - `web3.utils.hexToAscii` converts bytes to a string
 - `web3.utils.asciiToHex` converts a string to bytes

Lab: Auction DApp

- Build a DApp for an auction
- Details in Canvas