Typically one registers right after application installed. To do this in PilotMain, catch sysAppLaunchCmdSyncNotify. Then call the register function of last day.

Steps to send data:

1) initialize an ExchangeSocketType structure
2) call ExgPut to begin transfer
3) call ExgSend from within a loop to send data
4) call ExgDisconnect

Step to receive:

1) Call ExgAccept to accept the connection
2) Call ExgReceive with a loop to retrieve data
3) Disconnect ExgDiscconect
4) Decide what to do with goto parameters

(Showed code on projector)

When set exgSocket, can specify name attribute
        exgSocket.name="myRecord.txt";
Can also give "Palm URL" and this is one way to send things via Bluetooth
        exgSocket.name="_beam:myRecord.txt";
(Does same as above)
        ?_beam;_send:myRecord.txt
        // use beam if possible, otherwise try to send with other sublibrary that supports object
        // exchange
        // _btobex: = use bluetooth
        // _sms = short message service
        // _local = loopback to device, can use to send b/w applications

More on bluetooth:

_btobex: //? _single/myRecord.txt // prompts user for a single device
        //?_multi = multiple device
Or can specify the Mac address
        _btobex://12:34:56:78:90:AB/myRecord.txt //for multiple devices, comma seperate