#### Locking

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### Outline

- Lock Types
- Lock Scheduler Architecture

# Lock Types

- Last day we talked about shared and exclusive locks.
- Recall if T<sub>i</sub> has performed xl<sub>i</sub>(X) then no xl<sub>j</sub>(X) or sl<sub>j</sub>(X) can occur in the schedule without an intervening u<sub>i</sub>(X). Further, if sl<sub>i</sub>(X) appears in the schedule, then there can be no xl<sub>j</sub>(X) where j and i are different without an intervening u<sub>i</sub>(X).
- The two-phase condition for such locks is that no  $sl_i(X)$  or  $xl_i(X)$  for a transaction  $T_i$  can be preceded by an action  $u_i(X)$ .

# Compatibility Matrix

• The information about what is legal to do with shared and exclusive locks can be listed in a matrix:



# Upgrading Locks

- If a transaction T already has a shared lock on X, it can request an exclusive lock.
- If no one else has a lock on X, then the request will be granted.
- $u_i(X)$  releases all locks held on X. That is, if one has both a shared and an exclusive lock on X.
- For example, the following schedule is possible: sl\_1(A), r1(A), sl2(A), r2(A), sl2(B), r2(B), sl1(B), r1(B), r1(B)
- The ability to upgrade lock can cause deadlocks. For example,  $sl_1(A)$ ,  $sl_2(A)$ ,  $xl_1(A)$  --denied,  $xl_2(A)$  -- denied .

#### Update Locks

- One way to avoid deadlocks is to introduce a new type of lock the *update lock*.
- We now no longer let a transaction get an exclusive lock if they have a shared lock. One can upgrade to an update lock, however.
- An update lock can be used to read and can be upgraded to an exclusive lock, but only one transaction at a time is allowed to hold an update lock.

### Update Lock Compatibility Matrix

• Here's what the matrix looks like:

		Lock Requested S X U			
Lock held S	5	Y	N	Y	
in mode	X	N	N	N	
J	J	N	N	N	

#### Increment Locks

- Many transactions operate on the database only by incrementing or decrementing a value.
- For example, the number of seats on an airplane after one ticket purchased goes down by one.
- Another example, is money transfers of a fixed dollar amount (say \$40).
- These kinds of operations commute with each other: INC(X,40), INC(X,2) = INC(X,2), INC(X,40).
- Can introduce a new kind of operation: inc(X,a) -increment X by a -- and a new lock called an increment lock il(X).

# Compatibility Matrix for Increment Locks

• Here's the associate matrix which guarantees serializable database schedules



#### Lock Scheduler Architecture

We next discuss the design of a simple lock scheduler. The design principles we will follow are:

- 1. Transactions themselves do not request locks. It is the job of the scheduler to insert lock actions into the stream of reads, writes, etc.
- 2. Transactions do not release locks. Rather, the scheduler releases locks when the transaction manager tells it that the transaction will commit or abort.

#### A Two Part Scheduler

- We will split our scheduler into two parts:
  - 1. The first part inserts locks into the stream of operations from the transaction. Its main job is to determine the lock type.
  - 2. The second part then checks the modified stream. If the operation is a DB operation, then it executes it. If the operation was a lock then it checks if the lock can be granted. If yes, the lock table is modified. If no, then a request is noted in the lock table, and the transaction must wait on all further actions until the lock request is granted.
- When a transaction commits or aborts all of its locks are released.
- It is also the job of the second part of the scheduler to figure out which of the waiting transactions should get a given lock.