

Matching terms are called Unification

Algorithm (Unification)

Unify(x, y, θ)

x – a variable, constant, term or list

y – a variable, constant, term, or list

θ – a substitution so far

if($\theta == \text{fail}$)

return fail

if ($x(\theta) == y(\theta)$)

return θ

else if (var? (x))

return unify-var(x, y, θ)

else if (var? (y))

return unify-var(x, y, θ)

else if (term? (x) and term? (y))

return (unify(args (x), args(y), unify(op(x), op(y), θ)))

else if (list? (x) and list? (y))

return (unify(cdr x, cdr y, unify(car x, car y, θ)))

else

return fail

unify-var(var, y, θ)

var – a variable

y – an expression

θ – a substitution

if(var \rightarrow val) exists in θ

return unify(val, x, θ)

else if (x \rightarrow val) exists in θ

return unify(var, val, θ)

else if (occur-ck? (var, x))

return fail;

else

return (cons (var \rightarrow x) θ)

Example: if $x := ((z * z) + 35)$

so $op(x) = +$

op takes first outer operation

$args(x) = (z * z \ 35)$

$args(x)$ contains 2 terms, the first is
the left of the + symbol, the right is

the right of the symbol

suppose x is f(var), then var occurs
in f(var) and occur-ck of (var, x) is
true!
(note: prolog doesn't do occur-ck)

Example

num(0)

num(s(x)) :- num(x)

!?- num(s (s (x)))

(returns fail)

Example

$x' = g(h(x, y), z)$

$y' = g(w, t(v))$

Initially, θ is ()

Since x' and y' are both terms, we return unify ((h(x, y) z), (w t(v)), unify(g(a, b), g(a, b)))

notice that a, b are new variable names

the second unify will return $\theta = ()$ since g(a, b) are the same thing

So now we try to unify two lists (h(x, y) z, (w t(v)))

So we will do unify((z) (t(v)) unify (unify (h(x, y), w, θ) θ is still ()
now we call unify-var (w, h(x,y), θ)
this statement will return (w \rightarrow h(x, y))
We now need to unify (z) & (t(v)) with respected substitution (w \rightarrow h(x,y'))
When we get the final recursive answer, we will have
((z \rightarrow t(v)) (w \rightarrow h(x,y)))

PROLOG

Prolog prompt looks like
!?-

Write your programs in your favorite text editor then save.
To load them into prolog, can use [myfilename.P]