# More Reducibility 

## CS154

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## Outline

- Midterm II
- Reductions via Computation Histories
- Post Correspondence Problem


## Midterm II

- Since the midterm scores were low, I have decided to give students an opportunity to try to recoup some of the points they lost.
- To get points back, on separate sheets of paper correctly work out each of the problems from the midterm.
- When you have done this, come to my office hours, with your original test, together with the corrected solutions.
- I will on the spot make up some questions about your corrected solutions.
- Depending on how well these are answered, I will give up to half credit back on all the points you lost on the midterm.
- For instance, if your score was 6 and you do the above and correctly answer my question then you could get $(15-6) / 2=9 / 2=4.5$ points added to your score.
- To facilitate everyone getting the opportunity to get points back I will have extra office hours, this Friday, April 28 and Friday, May 5 from 1-3pm.
- May 5 is the last day to try to recoup these points.


## Reductions via Computation Histories

- Consider the following language:
$R:=\{\langle w, M, x\rangle \mid w$ is the code of a sequence of configurations, each configuration yielding the next according to the transition table of TM $M$ on input $x$.
Further, the last configuration is accepting.\}
- This language is decidable.
- Notice $A_{\text {TM }}:=\{<M, x>\mid \exists w<w, M, x>\in R\}$.
- The string $w$ in the above can be viewed as a computation history.
- Such histories are often useful in doing reductions from one problem to another.


## Formal Definition of a Computation History.

- Let $M$ be a TM and $x$ an input string.
- An accepting computation history for $M$ on $x$ is a sequence of configurations $C_{l}, . ., C_{k}$, where $C_{l}$ is the start configuration of $M$ on $x, C_{k}$ is an accepting configuration of $M$, and each $C_{i}$ legally follows from $C_{i-1}$ according to the rules of $M$.
- A rejecting computation history for $M$ is defined similarly, except that $C_{k}$ is a rejecting configuration.


## Linear Bounded Automata

- We will next work towards using Computation Histories to give undecidability proofs.
- Our first example will involve a new machine model which has strength between a PDA and a TM.
- A linear bounded automata (LBA) is a restricted type of TM wherein the tape head isn't permitted to move off the portion of the tape containing the input.
- If an LBA tries to move off this part of the tape to the right, the tape head stays where it is.


## Strength of LBAs

- One can verify that each of the TMs we gave for the languages $A_{\mathrm{DFA}}, A_{\mathrm{CFG}}, E_{\mathrm{DFA}}$, and $E_{\mathrm{CFG}}$ are either LBAs or easily modified into LBAs.
- For example, $E_{\mathrm{CFG}}$ involved marking each terminal, then marking a variable $A$ if it appear in a $A-->B_{1} \ldots B_{n}$ and the $B_{i}$ 's had already been marked. Finally, one checks if the start variable has been marked.
- This marking can be done without using any more tape squares so the above can be done by an LBA.


## A Useful Lemma about LBAs

Lemma. Let $M$ be an LBA with $q$ states and $g$ symbols in the tape alphabet. There are exactly $q n g^{n}$ distinct configurations of $M$ for a tape of length $n$.
Proof. A configuration consists of the state of the control of the LBA, the position of the tape head, and the contents of the tape. So there are $q$ possibilities for the state, the head can be in one of at most $n$ positions, each of the $n$ tapes squares could have one of $g$ symbols written in it (so $g^{n}$ possibilities). All together this gives, $q n g^{n}$.

## Decidability and LBAs

Theorem. $A_{\text {LBA }}$ is decidable.
Proof. The algorithm that decides $A_{\text {LBA }}$ is as follows: $L=$ "On input $\langle M, w\rangle$, where $M$ is an LBA and $w$ is a string:

1. Simulate $M$ on $w$ for $q n g^{n}$ steps or until it halts.
2. If $M$ has halted, accept if it accepted; and reject if it rejected. If it has not halted reject."

## LBAs and Undecidability

- In contrast to the last theorem above, not all problems about LBAs are decidable:
Theorem $E_{\text {LBA }}$ is undecidable.
Proof. The reduction is from $A_{\mathrm{TM}}$. We show if $E_{\text {LBA }}$ is decidable then $A_{\mathrm{TM}}$ also would be decidable. Let $L=\{w \mid w$ is a string of the form $C_{1} \# C_{2} . . \# C_{k}$ given a legal accepting computation history of $M$ on input $x\}$. One can show that $L$ can be recognized by an LBA; let's call it $B$. Further, if $L$ is empty, $\langle M, x\rangle$ is not in $\mathrm{A}_{\mathrm{TM}}$. So if $E_{\mathrm{LBA}}$ were decidable the following would be a decision procedure for $A_{\text {TM }}$ :
$\mathrm{S}=$ "On input $\langle M, w\rangle$, where $M$ is a TM and w is a string:

1. Construct LBA $B$ from $M$ on $w$ as described in the proof idea.
2. Run $R$ on input $\langle B\rangle$.
3. If $R$ rejects, accept; if R accepts, reject."
