1. Why is a probe called a remote monitor?

2. Are probes the only devices that collect network segment traffic information?

3. What object values are available from the agent on a PC or server?

4. What was the principle benefit of adding RMON1 groups to mib-2?

5. Give an example of what can be done because of RMON1 objects in mib-2.

6. What is the complete numerical object identifier of the rmon group in mib-2?

7. How many groups are there in mib-2 now if you include RMON1?

8. We have emphasized that configuration of Control Tables is a critical aspect of using RMON1 objects. What are the functions of objects in Control Tables?

9. How many rows are there in the etherHistoryTable for each row in the historyControlTable?

10. What does the hostTopNRateBase in the hostTopNControlTable define?

11. What does the hostTopNRate in the hostTopNTable define?

12. What is the rule of thumb about utilization on an Ethernet network? In other words, when is the utilization too high for acceptable throughput?

13. What is the difference between the matrixSDTable and the matrixDSTable?

14. The word index is often used in the names of objects in the RMON1 groups. What is your view on how this word is used?

15. What is an index object? How is it used?

16. How are buffers used by a probe?

17. How are buffers used by a management application?
18. What defines a channel?

19. A channel filter contains two kinds of sub-filters. How are the sub-filters used?

20. How is the object filterPktData used?

21. When the Run button on the Meterware Capture/Filter Channel screen is clicked, what object in the channelTable is changed and how is it changed?

22. How is an event, triggered by a channel, made known to the Management Station?