

MD4

MD4

- ❑ Message Digest 4
- ❑ Invented by Rivest, ca 1990
- ❑ Weaknesses found by 1992
 - Rivest proposed improved version (MD5), 1992
- ❑ Dobbertin found 1st MD4 collision in 1998
 - Clever and efficient attack
 - Nonlinear equation solving and differential

MD4 Algorithm

- ❑ Assumes 32-bit **words**
- ❑ Little-endian convention
 - Leftmost byte is low-order (relevant when generating “meaningful” collisions)
- ❑ Let M be message to hash
- ❑ Pad M so length is $448 \pmod{512}$
 - Single “1” bit followed by “0” bits
 - At least one bit of padding, at most 512
 - Length before padding (64 bits) is appended

MD4 Algorithm

- After padding message is a multiple of the 512-bit **block** size
 - Also a multiple of 32 bit word size
- Let N be number of 32-bit words
 - Then N is a multiple of 16
- Message $M = (Y_0, Y_1, \dots, Y_{N-1})$
 - Each Y_i is a 32-bit word

MD4 Algorithm

- For 32-bit words A, B, C , define

$$F(A, B, C) = (A \wedge B) \vee (\neg A \wedge C)$$

$$G(A, B, C) = (A \wedge B) \vee (A \wedge C) \vee (B \wedge C)$$

$$H(A, B, C) = A \oplus B \oplus C$$

where $\wedge, \vee, \neg, \oplus$ are AND, OR, NOT, XOR

- Define constants: $K_0 = 0x00000000$,

$$K_1 = 0x5a827999, K_2 = 0x6ed9eba1$$

- Let $W_i, i = 0, 1, \dots, 47$ be (permuted) inputs, Y_j

MD4 Algorithm

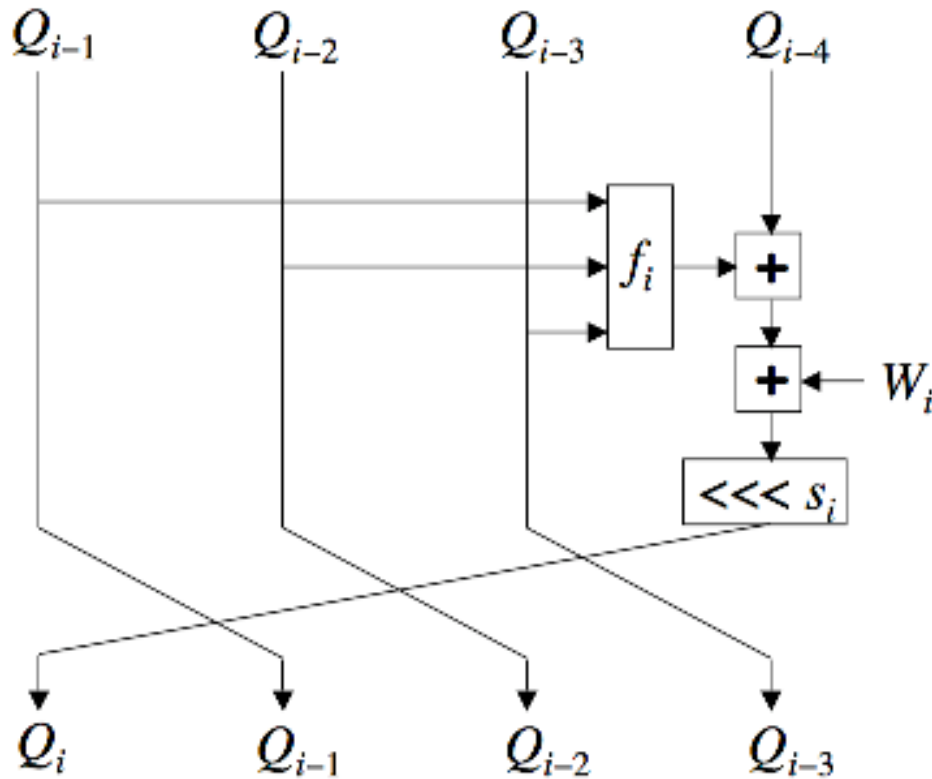
```
//  $M = (Y_0, Y_1, \dots, Y_{N-1})$ , message to hash, after padding
// Each  $Y_i$  is a 32-bit word and  $N$  is a multiple of 16
MD4( $M$ )
  // initialize  $(A, B, C, D) = IV$ 
   $(A, B, C, D) = (0x67452301, 0xefcdab89, 0x98badcfe, 0x10325476)$ 
  for  $i = 0$  to  $N/16 - 1$ 
    // Copy block  $i$  into  $X$ 
     $X_j = Y_{16i+j}$ , for  $j = 0$  to 15
    // Copy  $X$  to  $W$ 
     $W_j = X_{\sigma(j)}$ , for  $j = 0$  to 47
    // initialize  $Q$ 
     $(Q_{-4}, Q_{-3}, Q_{-2}, Q_{-1}) = (A, D, C, B)$ 
    // Rounds 0, 1 and 2
    Round0( $Q, X$ )
    Round1( $Q, X$ )
    Round2( $Q, X$ )
    // Each addition is modulo  $2^{32}$ 
     $(A, B, C, D) = (Q_{44} + Q_{-4}, Q_{47} + Q_{-1}, Q_{46} + Q_{-2}, Q_{45} + Q_{-3})$ 
  next  $i$ 
  return  $A, B, C, D$ 
end MD4
```

MD4 Algorithm

```
Round0(Q, W)
  // steps 0 through 15
  for i = 0 to 15
     $Q_i = (Q_{i-4} + F(Q_{i-1}, Q_{i-2}, Q_{i-3}) + W_i + K_0) \lll s_i$ 
  next i
end Round0
```

- ❑ Round 0: Steps 0 thru 15, uses F function
- ❑ Round 1: Steps 16 thru 31, uses G function
- ❑ Round 2: Steps 32 thru 47, uses H function

MD4: One Step



□ Where $f_i(A, B, C) = \begin{cases} F(A, B, C) + K_0 & \text{if } 0 \leq i \leq 15 \\ G(A, B, C) + K_1 & \text{if } 16 \leq i \leq 31 \\ H(A, B, C) + K_2 & \text{if } 32 \leq i \leq 47 \end{cases}$

Notation

- Let $MD4_{i\dots j}(A,B,C,D,M)$ be steps i thru j
 - “Initial value” (A,B,C,D) at step i , message M
- Note that $MD4_{0\dots 47}(IV,M) \neq h(M)$
 - Due to padding and final transformation
- Let $f(IV,M) = (Q_{44}, Q_{47}, Q_{46}, Q_{45}) + IV$
 - Where “+” is addition mod 2^{32} , per 32-bit word
- Then f is the MD4 **compression function**

MD4 Attack: Outline

- Dobbertin's attack strategy
 - Specify a differential condition
 - If condition holds, probability of collision
 - Derive system of nonlinear equations:
solution satisfies differential condition
 - Find efficient method to solve equations
 - Find enough solutions to yield a collision

MD4 Attack: Motivation

- ❑ Find one-block collision, where
$$M = (X_0, X_1, \dots, X_{15}), M' = (X'_0, X'_1, \dots, X'_{15})$$
- ❑ Difference is subtraction mod 2^{32}
- ❑ Blocks differ in only 1 word
 - Difference in that word is exactly 1
- ❑ Limits avalanche effect to steps 12 thru 19
 - Only 8 of the 48 steps are critical to attack!
 - System of equations applies to these 8 steps

More Notation

- Spse $(Q_j, Q_{j-1}, Q_{j-2}, Q_{j-3}) = \text{MD4}_{0\dots j}(\text{IV}, M)$
and $(Q'_j, Q'_{j-1}, Q'_{j-2}, Q'_{j-3}) = \text{MD4}_{0\dots j}(\text{IV}, M')$

- Define

$$\Delta_j = (Q_j - Q'_j, Q_{j-1} - Q'_{j-1}, Q_{j-2} - Q'_{j-2}, Q_{j-3} - Q'_{j-3})$$

where subtraction is modulo 2^{32}

- Let $\pm 2^n$ denote $\pm 2^n \bmod 2^{32}$, for example,
 $2^{25} = 0x02000000$ and $-2^5 = 0xffffffffe0$

MD4 Attack

- All arithmetic is modulo 2^{32}
- Denote $M = (X_0, X_1, \dots, X_{15})$
- Define M' by $X'_i = X_i$ for $i \neq 12$ and
 $X'_{12} = X_{12} + 1$
- Word X_{12} last appears in step 35
- So, if $\Delta_{35} = (0, 0, 0, 0)$ we have a collision
- Goal is to find pair M and M' with $\Delta_{35} = 0$

MD4 Attack

- Analyze attack in three phases
 1. Show: $\Delta_{19} = (2^{25}, -2^5, 0, 0)$ implies probability at least $1/2^{30}$ that the Δ_{35} condition holds
 - Uses differential cryptanalysis
 2. “Backup” to step 12: We can start at step 12 and have Δ_{19} condition hold
 - By solving system of nonlinear equations
 3. “Backup” to step 0: And find collision

MD4 Attack

- ❑ In each phase of attack, some words of M are determined
- ❑ When completed, have M and M'
 - Where $M \neq M'$ but $h(M) = h(M')$
- ❑ Equation solving step is tricky part
 - Nonlinear system of equations
 - Must be able to solve efficiently

Steps 19 to 35

- Differential phase of the attack
- Suppose M and M' as given above
 - Only differ in word 12
- Assume that $\Delta_{19} = (2^{25}, -2^5, 0, 0)$
 - And $G(Q_{19}, Q_{18}, Q_{17}) = G(Q'_{19}, Q'_{18}, Q'_{17})$
- Then we compute probabilities of “ Δ ” conditions at steps 19 thru 35

Steps 19 to 35

j	Δ_j				i	s_j	p	Input
	ΔQ_j	ΔQ_{j-1}	ΔQ_{j-2}	ΔQ_{j-3}				
19	2^{25}	-2^5	0	0	*	*	*	*
20	0	2^{25}	-2^5	0	1	3	1	X_1
21	0	0	2^{25}	-2^5	1	5	1/9	X_5
22	-2^{14}	0	0	2^{25}	1	9	1/3	X_9
23	2^6	-2^{14}	0	0	1	13	1/3	X_{13}
24	0	2^6	-2^{14}	0	1	3	1/9	X_2
25	0	0	2^6	-2^{14}	1	5	1/9	X_6
26	-2^{23}	0	0	2^6	1	9	1/3	X_{10}
27	2^{19}	-2^{23}	0	0	1	13	1/3	X_{14}
28	0	2^{19}	-2^{23}	0	1	3	1/9	X_3
29	0	0	2^{19}	-2^{23}	1	5	1/9	X_7
30	-1	0	0	2^{19}	1	9	1/3	X_{11}
31	1	-1	0	0	1	13	1/3	X_{15}
32	0	1	-1	0	2	3	1/3	X_0
33	0	0	1	-1	2	9	1/3	X_8
34	0	0	0	1	2	11	1/3	X_4
35	0	0	0	0	2	15	1	$X_{12}, X_{12} + 1$

□ Differential and probabilities

Steps 19 thru 35

- For example, consider Δ_{35}
- Spse $j = 34$ holds: Then $\Delta_{34} = (0,0,0,1)$ and
$$\begin{aligned} Q_{35} &= (Q_{31} + H(Q_{34}, Q_{33}, Q_{32}) + X_{12} + K_2) \lll 15 \\ &= ((Q'_{31} + 1) + H(Q'_{34}, Q'_{33}, Q'_{32}) + X_{12} + K_2) \lll 15 \\ &= (Q'_{31} + H(Q'_{34}, Q'_{33}, Q'_{32}) + (X_{12} + 1) + K_2) \lll 15 \\ &= Q'_{35} \end{aligned}$$
- Implies $\Delta_{35} = (0,0,0,0)$ with probability 1
 - As summarized in $j = 35$ row of table

Steps 12 to 19

- Analyze steps 12 to 19, find conditions that ensure $\Delta_{19} = (2^{25}, -2^5, 0, 0)$
 - And $G(Q_{19}, Q_{18}, Q_{17}) = G(Q'_{19}, Q'_{18}, Q'_{17})$, as required in differential phase
- Step 12 to 19—equation solving phase
- This is most complex part of attack
 - Last phase, steps 0 to 11, is easy

Steps 12 to 19

- Info for steps 12 to 19 given here
- If $i = 0$, function F , if $i = 1$, function G

j	i	s_j	M Input	M' Input
12	0	3	X_{12}	$X_{12} + 1$
13	0	7	X_{13}	X_{13}
14	0	11	X_{14}	X_{14}
15	0	19	X_{15}	X_{15}
16	1	3	X_0	X_0
17	1	5	X_4	X_4
18	1	9	X_8	X_8
19	1	13	X_{12}	$X_{12} + 1$

Steps 12 to 19

- To apply differential phase, must have

$\Delta_{19} = (2^{25}, -2^5, 0, 0)$ which states that

$$Q_{19} = Q'_{19} + 2^{25}$$

$$Q_{18} + 2^5 = Q'_{18}$$

$$Q_{17} = Q'_{17}$$

$$Q_{16} = Q'_{16}$$

- Derive equations for steps 12 to 19...

Step 12

□ At step 12 we have

$$Q_{12} = (Q_8 + F(Q_{11}, Q_{10}, Q_9) + X_{12}) \lll 3$$

$$Q'_{12} = (Q'_8 + F(Q'_{11}, Q'_{10}, Q'_9) + X'_{12}) \lll 3$$

□ Since $X'_{12} = X_{12} + 1$ and

$$(Q_8, Q_9, Q_{10}, Q_{11}) = (Q'_8, Q'_9, Q'_{10}, Q'_{11})$$

it follows that

$$(Q'_{12} \lll 29) - (Q_{12} \lll 29) = 1$$

Steps 12 to 19

- Similar analysis for remaining steps yields system of equations:

$$\begin{aligned}
 1 &= (Q'_{12} \lll 29) - (Q_{12} \lll 29) \\
 F(Q'_{12}, Q_{11}, Q_{10}) - F(Q_{12}, Q_{11}, Q_{10}) &= (Q'_{13} \lll 25) - (Q_{13} \lll 25) \\
 F(Q'_{13}, Q'_{12}, Q_{11}) - F(Q_{13}, Q_{12}, Q_{11}) &= (Q'_{14} \lll 21) - (Q_{14} \lll 21) \\
 F(Q'_{14}, Q'_{13}, Q'_{12}) - F(Q_{14}, Q_{13}, Q_{12}) &= (Q'_{15} \lll 13) - (Q_{15} \lll 13) \\
 G(Q'_{15}, Q'_{14}, Q'_{13}) - G(Q_{15}, Q_{14}, Q_{13}) &= Q_{12} - Q'_{12} \\
 G(Q_{16}, Q'_{15}, Q'_{14}) - G(Q_{16}, Q_{15}, Q_{14}) &= Q_{13} - Q'_{13} \\
 G(Q_{17}, Q_{16}, Q'_{15}) - G(Q_{17}, Q_{16}, Q_{15}) &= Q_{14} - Q'_{14} + (Q'_{18} \lll 23) \\
 &\quad - (Q_{18} \lll 23) \\
 G(Q'_{18}, Q_{17}, Q_{16}) - G(Q_{18}, Q_{17}, Q_{16}) &= Q_{15} - Q'_{15} + (Q'_{19} \lll 19) \\
 &\quad - (Q_{19} \lll 19) - 1
 \end{aligned}$$

Steps 12 to 19

- To solve this system must find

$(Q_{10}, Q_{11}, Q_{12}, Q_{13}, Q_{14}, Q_{15}, Q_{16}, Q_{17}, Q_{18}, Q_{19}, Q'_{12}, Q'_{13}, Q'_{14}, Q'_{15})$

so that all equations hold

- Given such a solution, we determine

X_j for $j = 13, 14, 15, 0, 4, 8, 12$

so that we begin at step 12 and arrive at step 19 with Δ_{19} condition satisfied

Steps 12 to 19

- ❑ This phase reduces to solving (nonlinear) system of equations
- ❑ Can manipulate the equations so that
 - Choose $(Q_{14}, Q_{15}, Q_{16}, Q_{17}, Q_{18}, Q_{19})$ arbitrary
 - Which determines $(Q_{10}, Q_{13}, Q'_{13}, Q'_{14}, Q'_{15})$
 - See textbook for details
- ❑ Result is 3 equations must be satisfied (next slide)

Steps 12 to 19

- Three conditions must be satisfied:

$$G(Q_{15}, Q_{14}, Q_{13}) - G(Q'_{15}, Q'_{14}, Q'_{13}) = 1$$

$$F(Q'_{14}, Q'_{13}, 0) - F(Q_{14}, Q_{13}, -1) - (Q'_{15} \lll 13) + (Q_{15} \lll 13) = 0.$$

$$G(Q_{19}, Q_{18}, Q_{17}) = G(Q'_{19}, Q'_{18}, Q_{17})$$

- First 2 are "check" equations
 - Third is "admissible" condition
- Naive algorithm: choose six Q_j , yields five Q_j, Q'_j until 3 equations satisfied
- How much work is this?

Continuous Approximation

- Each equation holds with prob $1/2^{32}$
- Appears that 2^{96} iterations required
 - Since three 32-bit check equations
 - Birthday attack on MD4 is only 2^{64} work!
- Dobbertin has a clever solution
 - A "continuous approximation"
 - Small changes, converge to a solution

Continuous Approximation

- Generate random Q_i values until first check equation is satisfied
 - Random one-bit modifications to Q_i
 - Save if 1st check equation still holds **and** 2nd check equation is "closer" to holding
 - Else try different random modifications
- Modifications converge to solution
 - Then 2 check equations satisfied
 - Repeat until admissible condition holds

Continuous Approximation

- For complete details, see textbook
- Why does continuous approx work?
 - Small change to arguments of F (or G) yield small change in function value
- What is the work factor?
 - Not easy to determine analytically
 - Easy to determine empirically (homework)
 - Efficient, and only once per collision

Steps 0 to 11

- At this point, we have $(Q_8, Q_9, Q_{10}, Q_{11})$ and
 $MD4_{12...47}(Q_8, Q_9, Q_{10}, Q_{11}, X) = MD4_{12...47}(Q_8, Q_9, Q_{10}, Q_{11}, X')$
- To finish, we must have
 $MD4_{0...11}(IV, X) = MD4_{0...11}(IV, X') = (Q_8, Q_9, Q_{10}, Q_{11})$
- Recall, X_{12} is only difference between M, M'
- Also, X_{12} first appears in step 12
- Have already found X_j for $j = 0, 4, 8, 12, 13, 14, 15$
- Free to choose X_j for $j = 1, 2, 3, 5, 6, 7, 9, 10, 11$ so
that $MD4_{0...11}$ equation holds — very easy!

All Together Now

- Attack proceeds as follows...
 1. Steps 12 to 19: Find $(Q_8, Q_9, Q_{10}, Q_{11})$ and X_j for $j = 0, 4, 8, 12, 13, 14, 15$
 2. Steps 0 to 11: Find X_j for remaining j
 3. Steps 19 to 35: Check $\Delta_{35} = (0, 0, 0, 0)$
 - If so, have found a collision!
 - If not, goto 2.

Meaningful Collision

- ❑ MD4 collisions exist where M and M' have meaning
 - Attack is so efficient, possible to find meaningful collisions
- ❑ Let "*" represent a "random" byte
 - Inserted for "security" purposes
- ❑ Can find collisions on next slide...

Meaningful Collision

- Different contracts, same hash value

CONTRACT

At the price of \$176,495 Alf Blowfish
sells his house to Ann Bonidea ...

CONTRACT

At the price of \$276,495 Alf Blowfish
sells his house to Ann Bonidea ...

MD4 Conclusions

- ❑ MD4 weaknesses exposed early
 - Never widely used
- ❑ But took long time to find a collision
- ❑ Dobbertin's attack
 - Clever equation solving phase
 - Also includes differential phase
- ❑ Next, MD5...