

More NP-completeness

CS255

Chris Pollett

Apr. 26, 2006.

Outline

- More on languages
- Polynomial-time verification
- NP-completeness and Reducibility
- Cook's Theorem
- NP-complete problems

More on Languages

- We want to connect algorithms with languages.
- We say an algorithm A **accepts** a string x if A run on x outputs 1.
- If it outputs 0 it **rejects** the string.
- We say an algorithm A **accepts** a language L if the only strings it accepts are in L .
- We say a language is **decided** by A if A accepts the language and strings not in the language are rejected.
- A **complexity class** is a set of languages membership in which is determined by some **complexity measure**, for instance, runtime.
- For example, \mathbf{P} is the complexity class of languages decided in polynomial time.
- It is also equivalently formulated as the class of languages accepted in polynomial time. (Just run polynomially many steps if it hasn't accepted yet, reject.)

Polynomial-Time Verification

- We now look at algorithms which can verify membership in languages.
- As an example...
- Call an undirected graph G **hamiltonian** if it contains a **hamiltonian cycle**; that is, a simple cycle which contain each vertex of G .
- Let $\text{HAM-CYCLE} = \{\langle G \rangle \mid G \text{ is a hamiltonian graph}\}$
- How might one decide this problem? One could try each possible permutation of vertices. Let m be the number of vertices of the graph. Typically, $m = \Omega(\sqrt{|\langle G \rangle|})$. There are $m!$ many permutations. So this algorithm would have exponential runtime.
- On the other hand, consider the language $H = \{\langle G, P \rangle \mid P \text{ is a hamiltonian cycle in } G\}$. This language has a polynomial time decision algorithm. Further, the size of P is polynomial in the size of G , so we could rewrite HAM-CYCLE as:
$$\{\langle G \rangle \mid \exists P, |P| \leq |G| \text{ and } \langle G, P \rangle \in H\}$$
- H can be viewed as verifying HAM-CYCLE in polynomial time.

The complexity class **NP**

- We are now ready to define the complexity class **NP**.
- We say a language L belongs to **NP** if there exists a two input polynomial-time algorithm A and a constant c such that $L = \{x \in \{0,1\}^* : \exists y, |y| = O(|x|^c) \text{ and } A(x,y) = 1\}$
- i.e., it is the class of languages that have polynomial time verification algorithms. So $\text{HAM-CYCLE} \in \text{NP}$.
- It is not hard to see $\mathbf{P} \subseteq \mathbf{NP}$, but it is unknown if $\mathbf{P} = \mathbf{NP}$.
- In fact, there is a million dollar prize to anyone who can solve this problem.
- Given a complexity class \mathbf{C} , let $\mathbf{co-C}$ denote the class of languages whose complement is in \mathbf{C} .
- One can see $\mathbf{P} \subseteq \mathbf{NP} \cap \mathbf{co-NP}$, but it is unknown if equality holds.

Polynomial-Time Reducibility

- There is some evidence to show that **P=NP** is unlikely.
- Further many problems have been shown to be in **NP**.
- So it is useful to be able to classify which **NP** problem are easy and which are hard.
- To do this, we say a language L_1 is **polynomial-time reducible** to language L_2 , written $L_1 \leq_p L_2$ if there exists a polynomial time computable function $f: \{0,1\}^* \rightarrow \{0,1\}^*$ such that for all $x \in \{0,1\}^*$, $x \in L_1$ iff $f(x) \in L_2$.

Lemma. If L_1, L_2 are languages such that $L_1 \leq_p L_2$ and L_2 is in **P**, then L_1 is in **P**.

Proof. Let $A(y)$ decide L_2 in time $O(p(|y|))$. Let $f(x)$ be a $O(q(|x|))$ -time reduction from L_1 to L_2 . Here p and q are polynomials. Then $B(x)$ which first computes $f(x)$ then runs $A(f(x))$, runs in $O(p(q(|x|)))$ -time and decides L_1 . So B run in polynomial time.

NP-completeness

- The p-time languages in **NP** are the easy languages.
- In contrast, a language L is called **NP-complete** if
 1. L is in **NP**, and
 2. $L' \leq_p L$ for every L' in **NP**.
- A language which satisfies (2) but not necessarily (1) is called **NP-hard**.
- Let **NPC** denote the class of **NP**-complete languages.

Theorem. If any **NP**-complete language is in **P**, then **P=NP**.

Proof. This follows from the lemma on the last slide.

A first NP-complete problem

- Let CIRCUIT-SAT be the language:
 $\{\langle C \rangle \mid C \text{ is a AND, OR, NOT circuit computing a 0-1 function which on some truth assignment to its input variables outputs 1}\}$

Theorem. CIRCUIT-SAT is in NP.

Proof. Consider the algorithm following algorithm $A(\langle C \rangle, \langle a \rangle)$. First, A checks $\langle C \rangle$ is in the format of a circuit and $\langle a \rangle$ is in the format for an assignment; if not, it rejects. A then labels each of the inputs to $\langle C \rangle$ with their value according to their values in $\langle a \rangle$. Then it loops over the combinational elements in $\langle C \rangle$, until there is no change doing the following:

1. Check if the current element is not assigned a value but its children have been assigned a value.
2. Calculate the value of the node based on its gate type and its children.

By the i th iteration the nodes of depth i will have values. Each iteration involves less than quadratic work. So in $O(|\langle C \rangle|^3)$ this algorithm labels the root of the circuit with its output value on this assignment. Finally, CIRCUIT-SAT is the language $\{\langle C \rangle \in \{0,1\}^* : \exists \langle a \rangle, |\langle a \rangle| \leq |C| \text{ and } A(\langle C \rangle, \langle a \rangle) = 1\}$.

Cook's Theorem

Theorem. CIRCUIT-SAT is **NP**-hard.

Proof. Let L be a language in **NP**, let $A(x,y)$ verify the language in time $O(|x|^c)$.

The algorithm A runs on some kind of computational hardware. If that hardware is in a given configuration c_i then its control determines in the next time step what its next configuration c_{i+1} . We assume that this mapping can be computed by some AND, OR, NOT circuit M implementing the computer hardware. Using this circuit M . We build an AND, OR, NOT circuit $\langle C(y) \rangle$ which is split into main layers which have the properties.:

1. The output of C at main layer 1 codes, c_0 , a configuration of M at the start of the computation of $A(x,y)$. Here the values of x are hard-coded based on the instance x which we are trying to check is in L . y is not hard-coded and boolean variables are used to represent it.
2. For each i , the output of C at main layer $i + 1$, corresponds to the configuration obtained from main layer i by computing according to M .
3. The output of C is the value extracted from the final configuration of A after $O(|x|^c)$ steps.

Since there are polynomially many main layers each separated by polynomial sized circuits, this whole circuit will be polynomial size. If there is some setting of the boolean variables for y which makes the circuit true, then $A(x,y)$ holds and x will be in L as desired.

NP-completeness Proofs

- In general, most NP-completeness proof will make use of the following lemma:

Lemma. If some **NP**-complete language reduces to a language L , then L is **NP**-hard. If L is further in **NP** then L will be **NP**-complete.

Proof. Just compose the reductions.

Some NP-complete Problems

- Let $SAT = \{ \langle F \rangle \mid \langle F \rangle \text{ is a satisfiable boolean formula} \}$
- Let $3SAT = \{ \langle F \rangle \mid \langle F \rangle \text{ is a satisfiable CNF formula where each clause has at most three literal} \}$.

Theorem. Both SAT and 3SAT are NP-complete.