

# Improving Query Plans

CS157B

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# Outline

- Parse Trees and Grammars
- Algebraic Laws for Improving Query Plans
- From Parse Trees To Logical Query Plans

# Syntax Analysis and Parse Trees

- The job of the parser is to take SQL and convert it to a parse tree.
- Nodes in this tree can be of the following types:
  - Atoms -- keywords (like SELECT), names of attributes, constants, parentheses, operators. These are leaves in the tree
  - Syntactic Categories - names for families of query subpart. For example, <Condition> might represent a possible condition part in the query.

# A Grammar for a Simple Subset of SQL

- Here are some example rules a parser might use for SQL:

<Query> ::= <SFW>

<Query> ::= (<Query>) // ‘::=’ should be read as ‘can be expressed as’

<SWF> ::= SELECT <SelList> FROM <FromList> WHERE <Condition>

<SelList> ::= <Attribute>, <SelList>

<SelList> ::= <Attribute>

<FromList> ::= <Relation>, <FromList>

<FromList> ::= <Relation>

<Condition> ::= <Condition> AND <Condition>

<Condition> ::= <Tuple> IN <Query>

<Condition> ::= <Attribute> = <Attribute>

<Condition> ::= <Attribute> LIKE <Pattern> //etc....

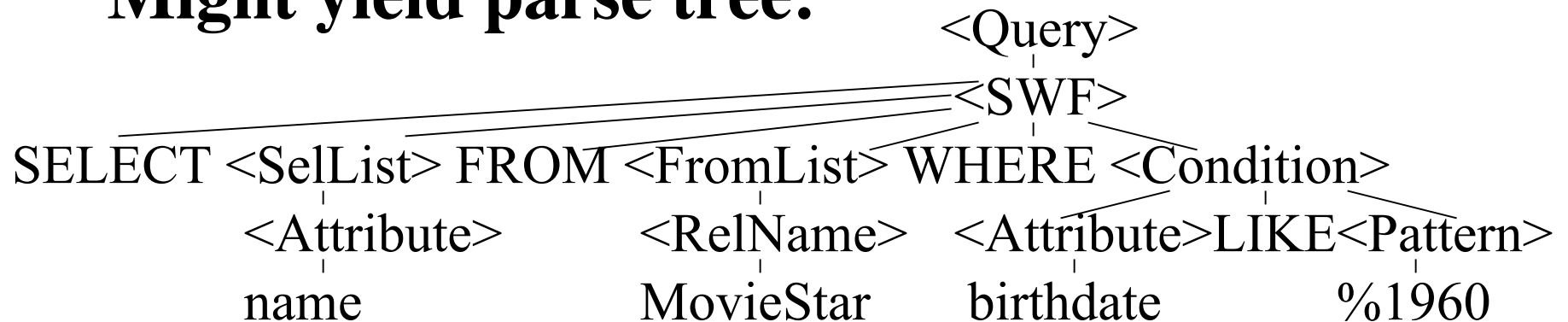
# Example

SELECT name

from MovieStar

WHERE birthdate LIKE '%1960'

**Might yield parse tree:**



# The Preprocessor

- The preprocessor does semantic checking:
  - It expands views to their corresponding query
  - It checks that the items in the FROM clause are actual tables in the DB
  - It checks that the attributes in the SELECT clause belong to some table and matches them to the correct table.
  - It checks that attributes in the WHERE clause are being put in conditions that are appropriate for their type.

# Algebraic Laws For Improving Query Plans

- We are now going to consider different ways we can write the same query. The hope being some ways of writing are faster to process than others.
- For instance, it is probably faster to compute selects before taking a join, then vice versa.
- The optimizer's job will be to consider several plans and usually heuristically choose the best one.

# Commutative and Associative Laws

- $R \times S = S \times R; (R \times S) \times T = R \times (S \times T)$
- $R \text{ join } S = S \text{ join } R; (R \text{ join } S) \text{ join } T = R \text{ join } (S \text{ join } T)$
- $R \cup S = S \cup R; (R \cup S) \cup T = R \cup (S \cup T)$
- $R \cap S = S \cap R; (R \cap S) \cap T = R \cap (S \cap T)$
- Notice the intermediate tables in computing a sequence of join can be considerable smaller depending on the order of execution.



# Laws Involving Selection

- $\sigma_{C_1 \text{ AND } C_2}(R) = \sigma_{C_1}(\sigma_{C_2}(R)) = \sigma_{C_2}(\sigma_{C_1}(R))$
- $\sigma_{C_1 \text{ OR } C_2}(R) = \sigma_{C_1}(R) \cup \sigma_{C_2}(R)$  provided R is a set.
- $\sigma_C(R \cup S) = \sigma_C(R) \cup \sigma_C(S)$
- $\sigma_C(R - S) = \sigma_C(R) - S$
- Similar rules hold for joins and cartesian products.

# Pushing Selections

- To reduce the cost of computing joins and products as much as possible, a good heuristic is to try to push selects as far down all branches in the query tree as possible
- For instance,  $\sigma_{\text{year}=1996}(\text{Movie join StarsIn})$  should be rewritten  $\sigma_{\text{year}=1996}(\text{Movie}) \text{ join } \sigma_{\text{year}=1996}(\text{StarsIn})$ .

# Laws Involving Projection

- $\pi_L(R \text{ join } S) = \pi_L(\pi_M(R) \text{ join } \pi_N(S))$  where M is those attributes in L that are from R; N is those attributes in L that are from S.
- This also works for joins with conditions on them.
- As with selections, it is often useful to try to push projections as far down the tree as possible.

# Laws for Joins and Products

- We have already seen that it is possible to rewrite a join using:

$$R \text{ join}_{\text{Condition}} S = \sigma_{\text{Condition}}(R \times S)$$

- A natural join can be written as

$R \text{ join}_{\text{Condition}} S = \pi_L(\sigma_C(R \times S))$  where  $L$  is the attributes from the natural join and  $C$  is the condition which matches like named attributed.

# From Parse Trees to Logical Query Plans

- After calculating the parse tree for a query...
- We convert the appropriate groups in the tree by relational operators.
  - For example, we replace the <FromList> node in a <Query> tree with the cartesian product of the tables listed under it.
- Then try to optimize this relational algebra tree to create a physical query plan.
  - Might apply heuristics like pushing selection and projections which we mentioned earlier.