

Query Execution

CS157B

Chris Pollett

Mar. 9, 2005.

Outline

- An Algebra for Queries
- Physical Query Plan Operators
- One Pass Algorithms for Database Operations

An Algebra for Queries

- One of the first steps in evaluating a query is to turn the original SQL into an internal representation, based on relational algebra, that we can then manipulate.
- We will view our algebra as operating on bags rather than sets.

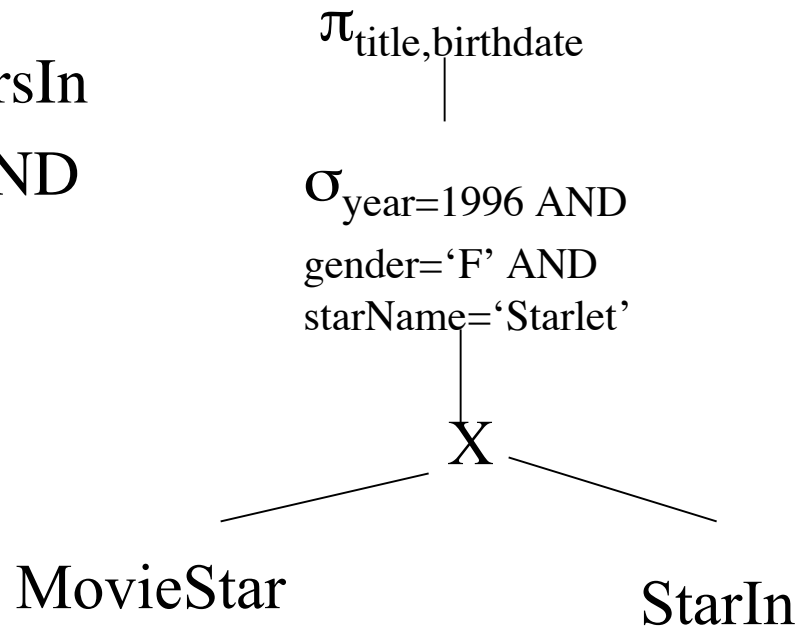
Relational Algebra Expressions

- Relations $R_1, R_2 \dots$ are expressions:
- If Q_1, Q_2 are an expression so are:
 1. $Q_1 \cup Q_2, Q_1 \cap Q_2, Q_1 / Q_2$
 2. $\sigma_{\text{expr}}(Q_1)$ where expr is a valid selection expression. (Boolean formulas built out of things like $R.A=S.B$ or $R.A=\text{value}$, $R.A \geq \text{value}$, etc.)
 3. $\pi_{A_1, \dots, A_n}(Q_1)$. (Projection) Also, allow $A_j \rightarrow A_k$ to mean renaming
 4. $Q_1 \times Q_2$ (Cartesian Product)
 5. $Q_1 \bowtie_{\text{expr}} Q_2$ (Natural Join is a special case)
 6. $\delta(Q_1)$ -- duplicate elimination on Q_1
 7. $\gamma_L(Q_1)$ -- Grouping and Aggregate Operators applied to Q_1 (To handle COUNT, GROUP BY, HAVING)
 8. $\tau_L(Q_1)$ -- sort Q_1 (ORDER BY)

Expression Trees

- These are the intermediate representations of SQL queries. (There can be many equivalent)
- For example:

```
SELECT title, birthdate
FROM MovieStar, StarsIn
WHERE year =1996 AND
gender='F' AND
starName = 'Starlet'
```



Physical Query Plan Operators

- Physical Query Plans are similarly built out of operators each one of which would enable us to implement a relational operator operation (or at least part of one).
- Some simple example operators:
 - Table-scan
 - Index Scan (can be more specific to index type)
 - Sort-Scan (tree-sort, main memory, merge)

Model of Computation for Physical Operators

- Basic model will just count the number of disk I/Os.
- Later might add network communication costs.
- Assume arguments for any query come from disk, but results are left in main memory. (Reasonable assuming pipelining)

Parameters for Measuring Cost

- M - number of main memory buffers available
- $B(R)$ - number of blocks in R . (Just B if R understood.)
- $T(R)$ - number of tuples in R . (Just T if R understood.)
- $V(R,a)$ - number of distinct values of attribute a .

I/O Cost for Scan Operators

- $\text{Cost}(\text{Table-Scan}(R)) = B(R)$
- $\text{Cost}(\text{Sort-Scan}(R)) = B$ -- provided R fits in main memory. $3B$ -- if use multiway merge sort and only need one pass in Phase II.
 - If table is not *clustered* (that is, all blocks nearly filled with tuples) then sort scan will depend on T and be more like $T+2B$ to do.

Iterators for Implementing Physical Operators

- Many physical operators are implemented using *Iterators*. An iterator is an object which supports:
 - Open
 - GetNext
 - Close
- Example: A one pass algorithm for R union S might first open R use GetNext in a loop to get each tuple in R till R done. Then Open S and use GetNext in a loop to get each tuple of S. Finally, Close both R and S.