

# NFAs and Regular Expressions.

CS154

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# Outline

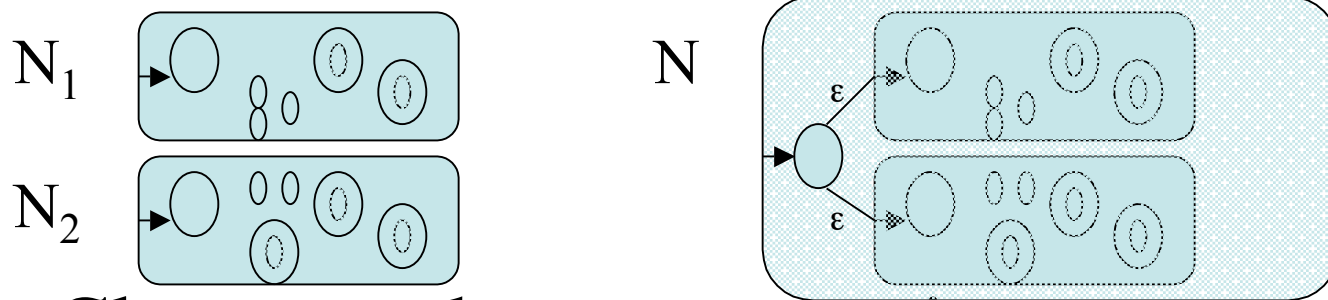
- Closure Properties of NFAs
- Regular Expression
- Equivalence with Finite Automata

# Corollary of NFA-DFA equivalence

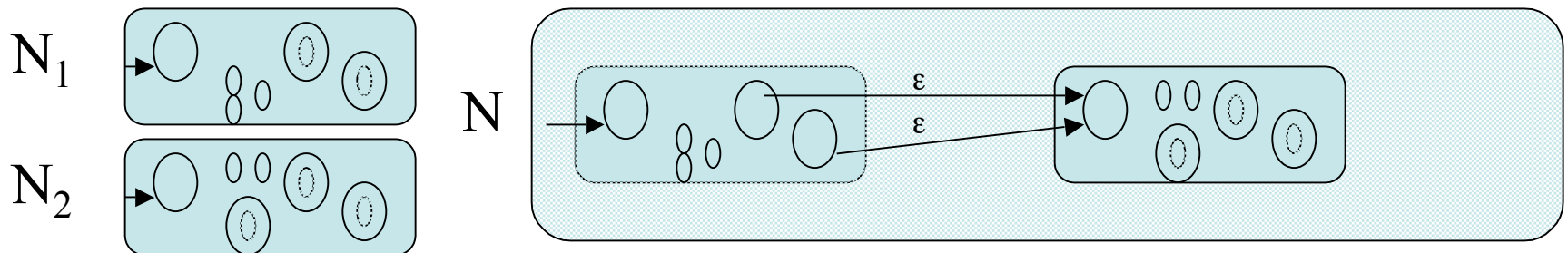
- Every DFA is trivially an NFA.
- Last day, we showed given an NFA how to construct a DFA recognizing the same language.
- Therefore, we get that a language is regular if and only if it is recognized by some NFA.

# NFA based proofs of Closure Properties of Regular Languages

- Closure under union



- Closure under concatenation



- Closure under star



# Introduction to Regular Expressions

- In arithmetic, we can use the operations  $+$  and  $*$  to build up expressions such as:  
 $(5 + 3) * 4$ .
- Similarly we can use the regular operations to build up expressions describing regular languages.
- For instance,  $0(0 \cup 1)^*$  (We use juxtaposition to abbreviate concatenation:  $0 \circ (0 \cup 1)^*$ ).
- This means the language which results from concatenating the language containing  $0$  with the language of  $(0 \cup 1)^*$ . This in turn is the star of the union of the two languages one containing just  $0$ ; the other containing just  $1$ .
- These kind of expressions are used in many modern programming languages: Perl, PHP, Java, AWK, GREP,

# Formal Definition of a Regular Expression

- We say that  $R$  is a regular expression if  $R$  is
  1.  $a$  for some symbol  $a$  in the alphabet  $\Sigma$ ,
  2.  $\varepsilon$
  3.  $\emptyset$
  4.  $(R_1 \cup R_2)$  where  $R_1$  and  $R_2$  are regular expressions
  5.  $(R_1 \circ R_2)$  where  $R_1$  and  $R_2$  are regular expressions
  6.  $(R_1)^*$  where  $R_1$  is a regular expression
- We write  $R^+$  as a shorthand for  $RR^*$ .
- We write  $L(R)$  for the language given by the regular expression

# Examples of the Definition

- $0^*10^* = \{w \mid w \text{ contains a single } 1\}$
- $(01 \cup 10)^* = \{01, 10\}$
- $(\Sigma\Sigma)^* = \{w \mid w \text{ is of even length}\}$
- $(\varepsilon \cup 0)(\varepsilon \cup 1) = \{\varepsilon, 0, 1, 01\}$
- $1^* \emptyset = \emptyset$
- $\emptyset^* = \{\varepsilon\}$

# Equivalence with Finite Automata

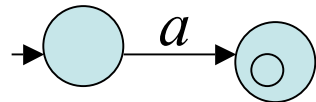
- We want to show that a language is regular if and only if some regular expression describes it.
- We will do this in two steps:
  - Prove if a language is described by a regular expression, then it is regular
  - Prove if a language is regular, then it is described by a regular expression.



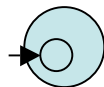
# Proof that regular expression implies regular

- It suffices to come up with NFAs for the three languages (1), (2), (3) a couple slides back since we already know the regular languages are closed under union, concatenation and  $*$ .

1. Let  $R = a$  for some  $a$  in  $\Sigma$ . Then the following NFA recognizes the languages contain only  $a$ .



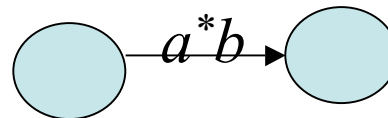
2. Let  $R = \epsilon$ . Then the following NFA recognizes it:



3. Let  $R = \emptyset$ . Then the following NFA recognizes it: 

# Proof that regular implies the language of some regular expression

- We will again split the proof into two parts:
  - We first define a new kind of finite automata called a generalized nondeterministic finite automata (GNFA) and show how to convert any DFA into a GNFA.
  - Then we show how to convert any GNFA into a regular expression.
- To begin we define a GNFA to be an NFA where we allow transition arrows to have any regular expression as labels:



# Converting DFAs to GFNA

- We will be interested in GNFA's that have the following special form:
  - The start state has transition arrows to every other state but no arrows coming in from other states.
  - There is a single accept state, and it has arrows coming in from every other state but no arrows going to any other state.
  - Except for the start and accept state, one arrow goes from every state to every other state and also from each state to itself.
- To convert a DFA into a GNFA, we add a new start state with an  $\epsilon$  arrow to the old start state and a new accept state with  $\epsilon$  arrows from the old accept states.
- If any arrows have multiple labels (or if we have two or more arrows between the same two states) we replace each with a single label whose label is the union labels of these arrows.
- Finally, we add arrows with labels  $\emptyset$  between states which had no labels so as to satisfy the remaining conditions of our special form.