CS 146 Data Structures and Algorithms

Summer Semester 2015

Department of Computer Science San José State University Instructor: Ron Mak

Homework #2 Indexed List

Assigned:	Thursday, June 11
	Monday, June 22 at 11:59 pm
	100 points max

The purpose of this assignment is to create a new List implementation that will combine the best performance features of ArrayList and LinkedList. Can we design a new List type that is fast for node access at an arbitrary position and for node insertions and deletions?

Some ideas for a new List implementation:

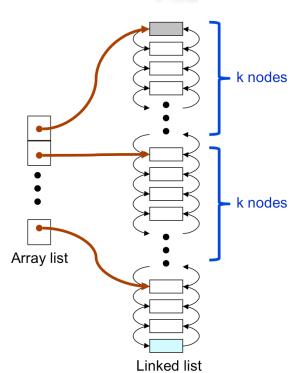
- Use an array list to speed up node access.
- Do insertions and deletions with a linked list.
- Take advantage of list iterators.

A new IndexedList type

Keep data in the linked list of N nodes. Create a separate array list whose elements are pointers to the linked list nodes. Have one pointer element for every k linked list nodes. What's an optimal value for k? What else should be in each array list element?

Suppose you need to access the i^{th} list node. Choose the array element that points to a linked list node that's closest to the i^{th} node. (How do you choose this element?) Follow the pointer to the node. Then use a list iterator to move forward or backwards to the i^{th} node.

How much does this improve node access time?



Design and implement this new IndexedList data type. It must implement the List interface. You can have the data nodes hold only Integer data – in other words, your array list and linked list implement List<Integer>.

The array list of pointers should be a hidden implementation artifact. There should be no access to the array list by programs that use your IndexedList data type.

Run tests to verify that

- You can get() and set() an arbitrary data node.
- You can add () and remove () an arbitrary data node.

Time how long these operations take with various sizes N of the linked list and different values of k for the array list. Is there an optimal value for k relative to N? What is the growth rate of T(N) for node access and node deletion?

You only need to implement the List methods that you need for this assignment, such as get(), set(), add(), remove(), clear(), and size(). You can "dummy out" the remaining methods. Examples:

```
@Override public boolean addAll(Collection<? extends Integer> c) { return false; }
@Override public boolean contains(Object o) { return false; }
@Override public boolean containsAll(Collection<?> c) { return false; }
@Override public int indexOf(Object o) { return 0; }
@Override public boolean isEmpty() { return false; }
```

Teamwork

You may work individually as a team of one, or you can partner with another student as a team of two.

You can be on only one team at a time. If you partner with someone, both of you will receive the same score for this assignment. You'll be able to choose a different partner or work alone for subsequent assignments.

What to turn in

Create a zip file containing:

- Your Java source files.
- A sample output file. Use output redirection, or cut-and-paste into a text file. The output should show that you can get(), set(), add(), and remove() arbitrary nodes.
- A text file containing test output showing timings for data node access and insertions and deletions for various values of *N* and *k*. What is an optimal value for *k*?
- A short report (at most 3 pages) that describes your conclusions from doing this assignment.

Name the zip file after yourself or yourselves. Examples: smith.zip, smith-jones.zip Each team should email the zip file to <u>ron.mak@sjsu.edu</u>. Your subject line must be:

```
CS 146 Assignment #2 Your name(s)
```

Example:

CS 146 Assignment #2 Mary Smith & John Jones

If you work with a partner, you should email only one assignment between the two of you. Whoever emails the assignment should CC the partner so that when I send you your team score, I can just do a "Reply all".