

San José State University  
Department of Computer Engineering

# CMPE 152 Compiler Design

Section 1  
Spring 2021  
Instructor: Ron Mak

## Assignment #5

**Assigned:** Friday, March 19  
**Due:** Friday, April 9 at 11:59 PM  
**Team assignment**, 120 points max

### Pascal to C++ Converter

The purpose of this assignment is to give you more practice with ANTLR and a start with code generation by writing a Pascal to C++ converter.

Unzip file [Asgn05Cpp.zip](#) which contains a Pascal interpreter (visit functions in class `backend::interpreter::Executor`), a Pascal interactive symbolic debugger (visit functions in class `backend::interpreter::Commander` and class `backend::interpreter::Debugger`), and an incomplete Pascal to C++ converter (visit functions in class `backend::converter::Converter`).

Invoke the interpreter with the `-execute` command-line option and the debugger with the `-debug` option. Invoke the converter with the `-convert` option. The converter should convert a Pascal program named `Foo.pas`, for example, to an equivalent C++ program named `Foo.cpp`.

### Complete the converter

The incomplete converter should be able to convert a Pascal program with variable declarations, compound statements, assignment statements and expressions, `write` and `writeln` statements, and `REPEAT` statements. Complete it by adding visit functions to convert

- `WHILE` statements
- `FOR` statements
- `IF` statements
- `CASE` statements
- procedure calls
- function calls

## Test Pascal programs

Test your converter on the following test Pascal programs to generate the equivalent C++ programs:

- `TestWhile.pas`
- `TestFor.pas`
- `TestIf.pas`
- `TestCase.pas`
- `TestProcedure.pas`
- `Newton3.pas`

You should get the same runtime output when you run the Pascal program with the interpreter as when you compile and run the generated equivalent C++ programs.

## What to submit to Canvas

A zip file that contains:

- All of your C++ source files and your grammar file.
- For each of the test Pascal programs, the runtime output from running the program under the interpreter and the runtime output from running the generated equivalent C++ program.

Submit to **Assignment #5: Pascal to C++ Converter**

## Rubric

Your submission will be graded according to these criteria:

Criteria	Max points
<b>TestWhile.pas:</b> <ul style="list-style-type: none"><li>• Generated C++ program.</li><li>• Runtime output from the C++ program.</li></ul>	<b>20</b> <ul style="list-style-type: none"><li>• 10</li><li>• 10</li></ul>
<b>TestFOR.pas:</b> <ul style="list-style-type: none"><li>• Generated C++ program.</li><li>• Runtime output from the C++ program.</li></ul>	<b>20</b> <ul style="list-style-type: none"><li>• 10</li><li>• 10</li></ul>
<b>TestIF.pas:</b> <ul style="list-style-type: none"><li>• Generated C++ program.</li><li>• Runtime output from the C++ program.</li></ul>	<b>20</b> <ul style="list-style-type: none"><li>• 10</li><li>• 10</li></ul>
<b>TestCASE.pas:</b> <ul style="list-style-type: none"><li>• Generated C++ program.</li><li>• Runtime output from the C++ program.</li></ul>	<b>20</b> <ul style="list-style-type: none"><li>• 10</li><li>• 10</li></ul>
<b>TestProcedure.pas:</b> <ul style="list-style-type: none"><li>• Generated C++ program.</li><li>• Runtime output from the C++ program.</li></ul>	<b>20</b> <ul style="list-style-type: none"><li>• 10</li><li>• 10</li></ul>
<b>Newton3.pas:</b> <ul style="list-style-type: none"><li>• Generated C++ program.</li><li>• Runtime output from the C++ program.</li></ul>	<b>20</b> <ul style="list-style-type: none"><li>• 10</li><li>• 10</li></ul>