

San José State University  
Department of Computer Engineering

# CMPE 152 Compiler Design

Sections 4 and 5  
Spring 2018  
Instructor: Ron Mak

## Assignment #5

**Assigned:** Tuesday, March 6  
**Due:** Friday, March 23 at 11:59 pm  
Team assignment, 100 points max

### Execute `complex` arithmetic

In Assignment #4, you added a new built-in `complex` type to Pascal for performing complex arithmetic, i.e., with imaginary numbers. That allowed you to parse declaring complex variables and assigning values to them:

```
VAR
    x, y, z : complex;

BEGIN
    x.re := 15;
    x.im := 37;

    y.re := -12.34;
    y.im := 3.1415926;

    z := x;

END.
```

In this assignment, you will implement executing (interpreting) complex arithmetic operations.

Allow arithmetic expressions with the operators `+` `-` `*` and `/` between two `complex` variables or between a `complex` variable and a `real` variable or constant. The front end should build parse trees for such expressions as usual. Your expression type checker should allow `complex` variables.

```
z := x + y
```

## Evaluate complex expressions

The backend executor should do all the work to evaluate **complex** expressions. It should use the following rules for complex arithmetic:

- $(a + bi) + (c + di) = (a + c) + (b + d)i$
- $(a + bi) - (c + di) = (a - c) + (b - d)i$
- $(a + bi)(c + di) = (ac - bd) + (ad + bc)i$
- $\frac{a+bi}{c+di} = \frac{(ac+bd)+(bc-ad)i}{c^2+d^2}$

## Standard Pascal program `Complex.pas`

<http://www.cs.sjsu.edu/~mak/CMPE152/assignments/5/Complex.pas>

The following output is from executing a standard Pascal program `Complex.pas` which has the **complex** type explicitly implemented as a **record** type:

```
Chapter12$ Debug/Chapter12cpp execute Complex.pas

001 PROGRAM Complex;
002
003 TYPE
004     complex = RECORD
005         re, im : real
006     END;
007
008     mystring = ARRAY[1..3] OF char;
009
010 VAR
011     x, y, z : complex;
012
013 PROCEDURE print(name : mystring; VAR z : complex);
014 BEGIN
015     write(name, ' = (', z.re:0:5, ', ', z.im:0:5, ') ');
016 END;
017
018 PROCEDURE add(VAR x, y, z : complex);
019 BEGIN
020     z.re := x.re + y.re;
021     z.im := x.im + y.im;
022 END;
023
024 PROCEDURE subtract(VAR x, y, z : complex);
025 BEGIN
026     z.re := x.re - y.re;
027     z.im := x.im - y.im;
028 END;
029
```

```

030 PROCEDURE multiply(VAR x, y, z: complex);
031     BEGIN
032         z.re := x.re*y.re - x.im*y.im;
033         z.im := x.re*y.im + x.im*y.re;
034     END;
035
036 PROCEDURE divide(VAR x, y, z : complex);
037     VAR
038         denom : real;
039
040     BEGIN
041         denom := sqr(y.re) + sqr(y.im);
042
043         z.re := (x.re*y.re + x.im*y.im)/denom;
044         z.im := (x.im*y.re - x.re*y.im)/denom;
045     END;
046
047 BEGIN {ComplexTest}
048     x.re := 3; x.im := 2; print('  x', x);
049     y.re := 8; y.im := -5; print('  y', y);
050     add(x, y, z);          print('x+y', z);
051     writeln;
052
053     print('  x', x);
054     print('  y', y);
055     subtract(x, y, z); print('x-y', z);
056     writeln;
057
058     x.re := 4; x.im := -2; print('  x', x);
059     y.re := 1; y.im := -5; print('  y', y);
060     multiply(x, y, z);    print('x*y', z);
061     writeln;
062
063     x.re := -3; x.im := 2; print('  x', x);
064     y.re := 3; y.im := -6; print('  y', y);
065     divide(x, y, z);     print('x/y', z);
066     writeln;
067
068     x.re := 5; x.im := 0; print('  x', x);
069     y.re := 3; y.im := 2; print('  y', y);
070     add(x, y, z);        print('x+y', z);
071     writeln;
072
073     x.re := 5; x.im := 4; print('  x', x);
074     y.re := 2; y.im := 0; print('  y', y);
075     multiply(x, y, z);   print('x*y', z);
076     writeln;
077
078     x.re := -2; x.im := -4; print('  x', x);
079     y.re := 0; y.im := 1; print('  y', y);
080     divide(x, y, z);     print('x/y', z);
081     writeln;
082 END {ComplexTest}.

```

```

      82 source lines.
      0 syntax errors.
      0.00 seconds total parsing time.
x = (3.00000, 2.00000)   y = (8.00000, -5.00000)  x+y = (11.00000, -3.00000)
x = (3.00000, 2.00000)   y = (8.00000, -5.00000)  x-y = (-5.00000, 7.00000)
x = (4.00000, -2.00000)   y = (1.00000, -5.00000)  x*y = (-6.00000, -22.00000)
x = (-3.00000, 2.00000)   y = (3.00000, -6.00000)  x/y = (-0.46667, -0.26667)
x = (5.00000, 0.00000)   y = (3.00000, 2.00000)  x+y = (8.00000, 2.00000)
x = (5.00000, 4.00000)   y = (2.00000, 0.00000)  x*y = (10.00000, 8.00000)
x = (-2.00000, -4.00000)   y = (0.00000, 1.00000)  x/y = (-4.00000, 2.00000)

      100 statements executed.
      0 runtime errors.

```

### Pascal program `ComplexBuiltIn.pas`

<http://www.cs.sjsu.edu/~mak/CMPE152/assignments/5/ComplexBuiltIn.pas>

Your goal for this assignment is to eliminate the need for the Pascal programmer to:

- Explicitly declare `complex` as a record type. Instead, it will be the new built-in type from Assignment #4.
- Write Pascal functions to perform complex arithmetic operations. Instead, your backend executor will know how to perform the operations. The executor will implement the operations by calling member functions that you write in C++ according to the complex arithmetic rules shown above.

After you fully implement the new built-in `complex` type, your new Pascal compiler and interpreter will be able to parse and execute the following program

`ComplexBuiltIn.pas`.

Turn on the cross-reference listing and the parse tree listing with `-ix` command-line options.

```

PROGRAM ComplexBuiltIn;

TYPE
    mystring = ARRAY[1..3] OF char;

VAR
    x, y, z : complex;

PROCEDURE print(expr : mystring; VAR z : complex);
    BEGIN
        write(expr, ' = (', z.re:0:5, ', ', z.im:0:5, ') ');
    END;

BEGIN {ComplexTest}
    x.re := 3; x.im := 2; print(' x', x);
    y.re := 8; y.im := -5; print(' y', y);
    z := x + y;          print('x+y', z);
    writeln;

    print(' x', x);
    print(' y', y);
    z := x - y; print('x-y', z);
    writeln;

    x.re := 4; x.im := -2; print(' x', x);
    y.re := 1; y.im := -5; print(' y', y);
    z := x*y;          print('x*y', z);
    writeln;

    x.re := -3; x.im := 2; print(' x', x);
    y.re := 3; y.im := -6; print(' y', y);
    z := x/y;          print('x/y', z);
    writeln;

    x.re := 5; x.im := 0; print(' x', x);
    y.re := 3; y.im := 2; print(' y', y);
    z := x + y;          print('x+y', z);
    writeln;

    x.re := 5; x.im := 4; print(' x', x);
    y.re := 2; y.im := 0; print(' y', y);
    z := x*y;          print('x*y', z);
    writeln;

    x.re := -2; x.im := -4; print(' x', x);
    y.re := 0; y.im := 1; print(' y', y);
    z := x/y;          print('x/y', z);
    writeln;
END {ComplexTest}.

```

## Tips

Start with the C++ source code of Chapter 12. Copy any source file changes from Chapter 10 (in `wci::intermediate::syntabimpl::Predefined`).

## What to turn in

This is a team assignment. Each team turns in one assignment and each team member will get the same score. Create a zip file that contains:

- All your `.h` and `.cpp` source files. Verify that Chapter 12's `makefile` can compile and execute source file `ComplexBuiltIn.pas`.

```
make interpret src=ComplexBuiltIn.pas
```

- A text file that contains the listings and output from running the above test Pascal program with the new built-in `complex` type.

Submit into Canvas: **Assignment #5: Execute `complex` arithmetic.**

## Rubric

Your program will be graded according to these criteria:

Criteria	Max points
• Successfully parse program <code>ComplexBuiltIn.pas</code> .	• 30
• Correct parse trees for <code>complex</code> arithmetic expressions.	• 30
• Correct execution of the test program with the new built-in <code>complex</code> type.	• 40