

CS 252:

Advanced Programming Language Principles



Operational Semantics

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Why do we need
formal semantics?


Everyone knows what an
if statement does, right?

```
if true then
```

```
    x = 1
```

```
else
```

```
    x = 0
```



At the end of this code
snippet, the value of x
will be 1

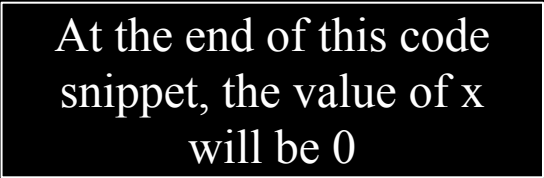
Everyone knows what an
if statement does, right?

```
if false then
```

```
    x = 1
```

```
else
```

```
    x = 0
```



At the end of this code
snippet, the value of x
will be 0

Everyone knows what an
if statement does, right?

```
if 0 then
```

```
  x = 1
```

```
else
```

```
  x = 0
```

Will x be set to 0,
like in C/C++?

Will x be set to 1,
like in Ruby?

Or will it be an
error, like in Java?

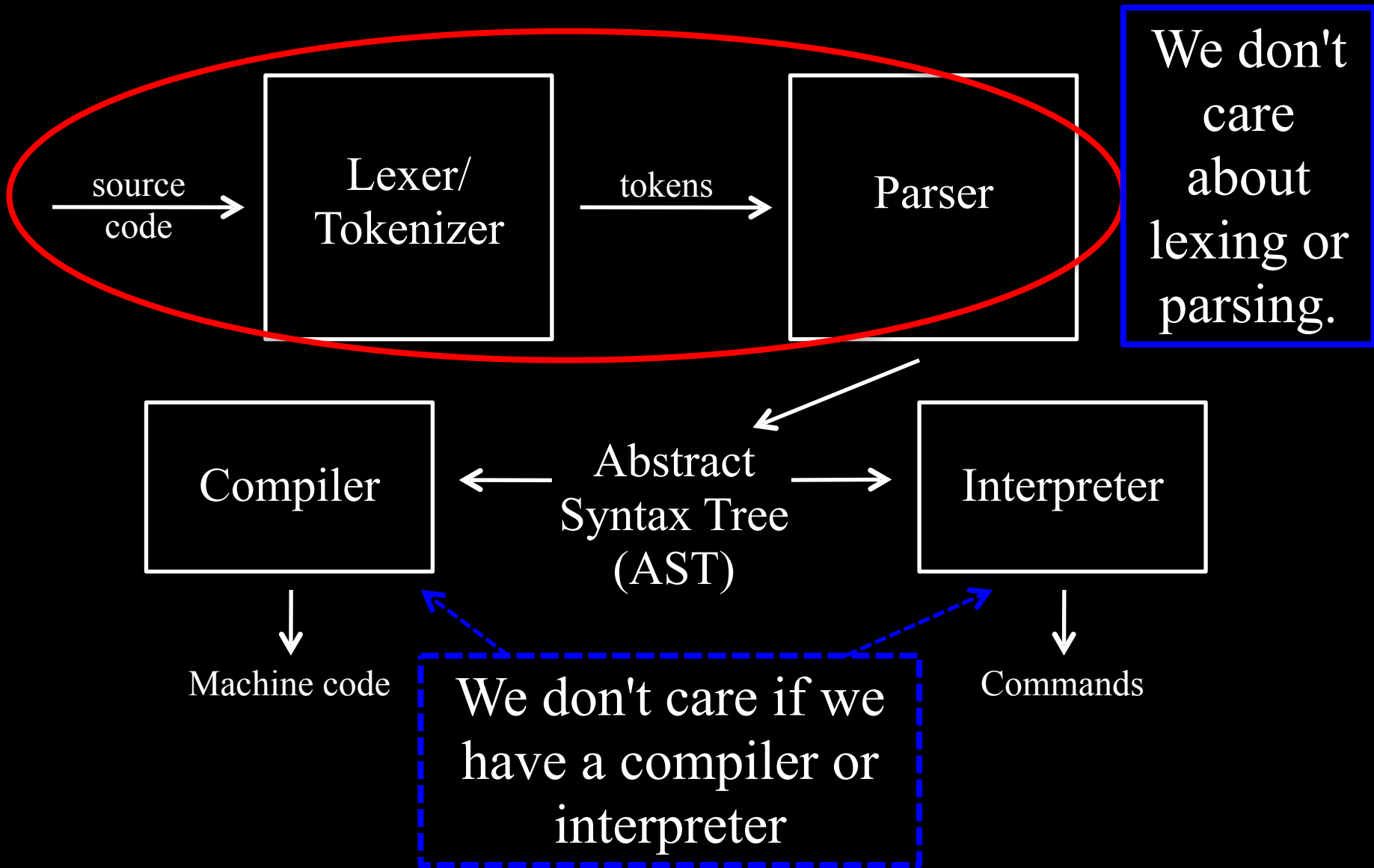
Everyone knows what an
if statement does, right?

```
x = if true  
    then 1  
    else 0
```

Is assignment valid
or an error?

Formal semantics define how a language works *concisely and with minimal ambiguity.*

A Review of Compilers



Abstract Syntax Tree (AST)

ASTs are the
key to
understanding a
language

Bool* Language

$e ::=$

true

| false

| if e

then e

else e

expressions:

constant true

constant false

conditional

Despite appearances,
these are really ASTs

Values in Bool*

$\forall ::=$ *values:*
true constant true
| false constant false

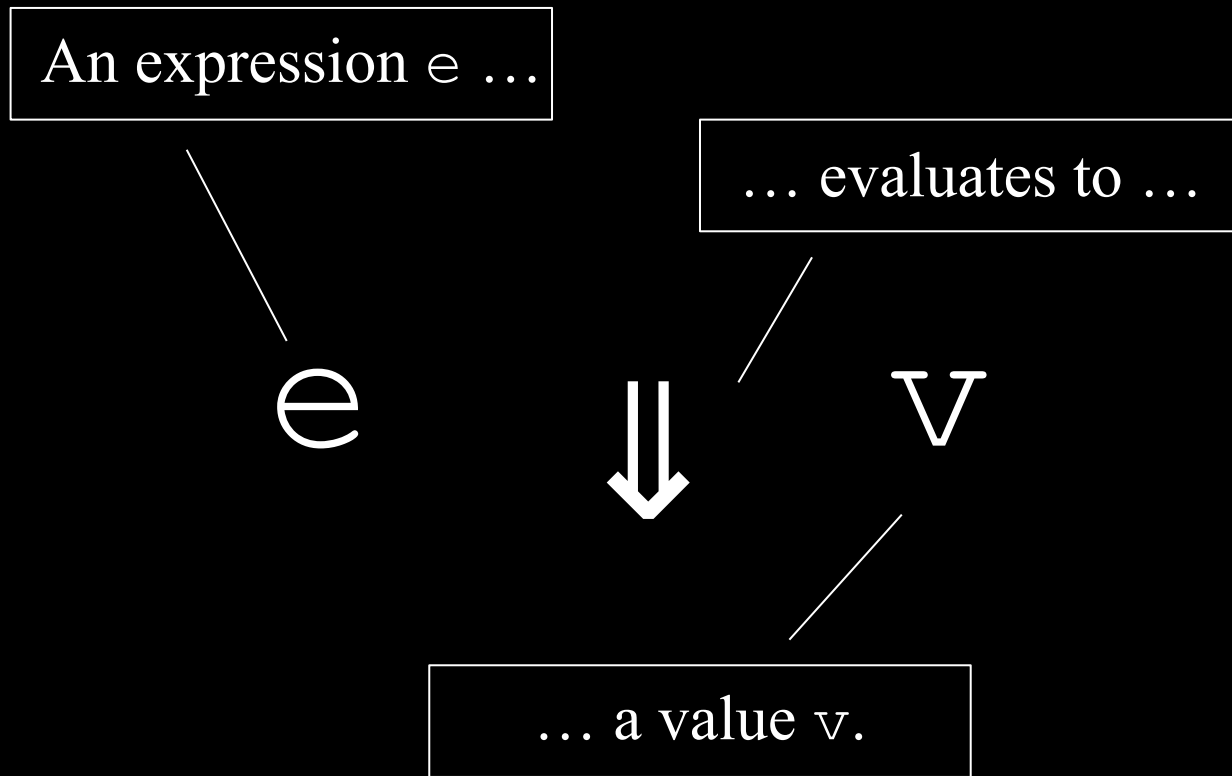
Formal Semantic Styles

- Operational semantics
 - Big-step (or "natural")
 - Small-step (or "structural")
- Axiomatic semantics
- Denotational semantics

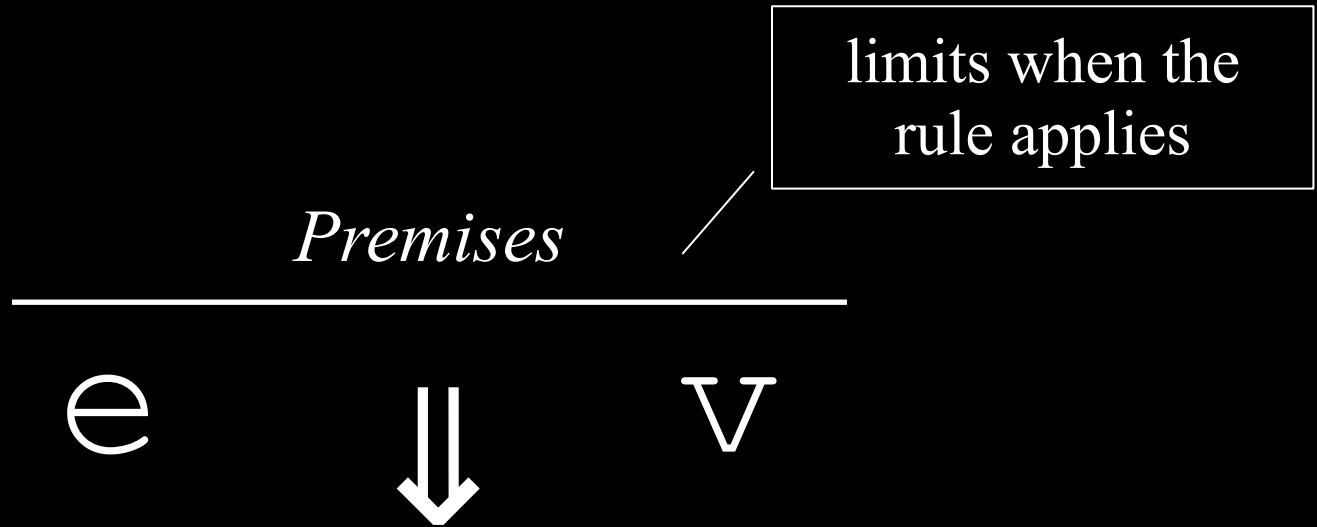
Formal Semantic Styles

- **Operational semantics**
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- **Denotational semantics**

Big-Step Evaluation Relation



Big-Step Evaluation Relation



Big-step semantics for Bool*

B-True

$$\text{true} \Downarrow \text{true}$$

B-False

$$\text{false} \Downarrow \text{false}$$

B-IfTrue

$$\frac{e1 \Downarrow \text{true} \quad e2 \Downarrow v}{\text{if } e1 \text{ then } e2 \text{ else } e3 \Downarrow v}$$

B-IfFalse

$$\frac{e1 \Downarrow \text{false} \quad e3 \Downarrow v}{\text{if } e1 \text{ then } e2 \text{ else } e3 \Downarrow v}$$

Big-step semantics for Bool*

B-Value

$$\top \Downarrow \top$$

More concise version

B-IfTrue

$$\frac{e1 \Downarrow \text{true} \quad e2 \Downarrow v}{\text{if } e1 \text{ then } e2 \text{ else } e3 \Downarrow v}$$

B-IfFalse

$$\frac{e1 \Downarrow \text{false} \quad e3 \Downarrow v}{\text{if } e1 \text{ then } e2 \text{ else } e3 \Downarrow v}$$

Converting our rules into code

(in-class)

Literate Haskell

- Files use `.lhs` extension (rather than `.hs`)
- Code lines begin with `>`
- All other lines are comments

```
-- Regular .hs          Literate Haskell
-- source file          src file (.lhs)

foo x = 1                > foo x = 1
  + (foo (x - 1))        >    + (foo (x - 1))
```

Haskell tip: case/of

```
maxNum :: [Integer] -> Integer
```

```
maxNum lst = case lst of
```

```
  [] -> error "Empty list"
```

```
  [x] -> x
```

```
  (x:xs) -> let mx = maxNum xs in
```

```
    if x > mx then x else mx
```

Lab 3, Part 1: Write a Bool* Interpreter

Starter code is available on course website.

Complete evaluate function.

Language extension: numbers

Users demand a new feature – numbers!

We will add 3 new features:

- Numbers, represented by `n`
- `succ`, which takes a number and returns the next highest number.
- `pred`, which takes a number and returns the next lowest number.

BoolNum* Language

```
e ::= true
    | false
    | if e then e else e
    | n
    | succ e
    | pred e
```

Let's extend our semantics to handle these new language constructs

Lab 3, Part 2: Extend Bool* Interpreter

Extend Bool* interpreter with numbers, succ, and pred.

Update semantics.tex from the course website and your Haskell interpreter from part 1. Your LaTeX and your Haskell code should match.

Extended values and semantic rules (in-class)

Example: Information Flow Analysis

- Goal: prevent secrets from leaking
 - E.g. protect credit card info
 - Attacker might control some code
- We will
 - Mark sensitive data
 - Keep track of which data is secret

SecretKeeper Language

```
e ::= true | false | n  
    | if e then e else e  
    | succ e  
    | pred e  
    | secret e
```

Sample Program

Assume `cc` is a credit card.

If this code:

```
succ (secret cc)
```

produces `41111111111111112L`,

then what is `cc`?

And who can read it?

Semantics assignment 1

- Write the operational semantics for SecretKeeper
- Hint: values need to be marked either secret (H) or public (L).
Your evaluation relation might be
$$e \Downarrow \forall \text{label}$$