

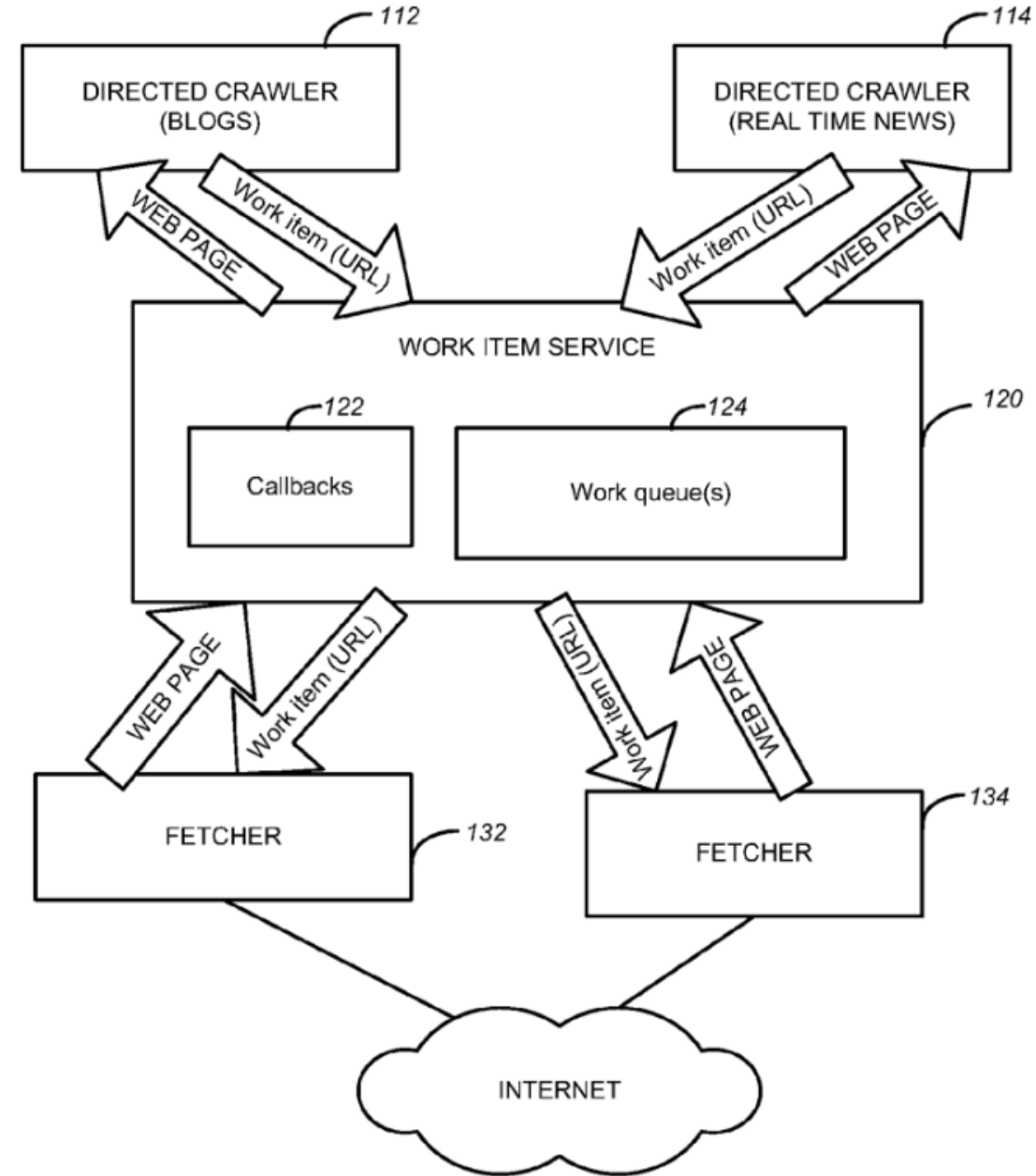
Distributed Web Crawler Architecture

Introduction

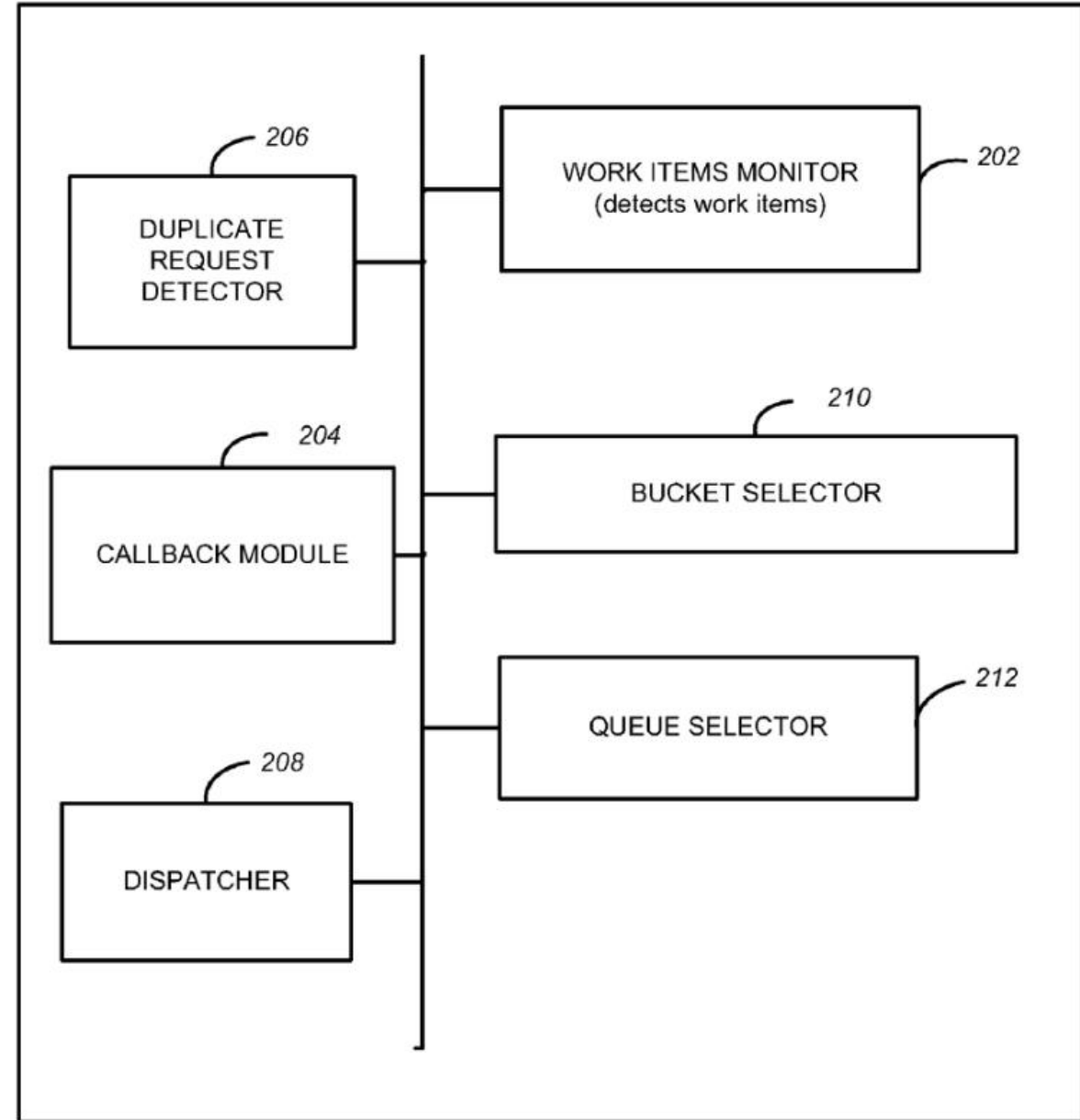
- Distributed web crawler architecture is made up of work items (URLs to be accessed), a duplicate request detector, and a callback module
- Web crawlers are divided into crawler (generates work items) and fetcher modules (fetches work items)
- “Directed” crawlers: each crawler targets a specific type of web pages (eg. blog pages, real time news)

Work Item Service

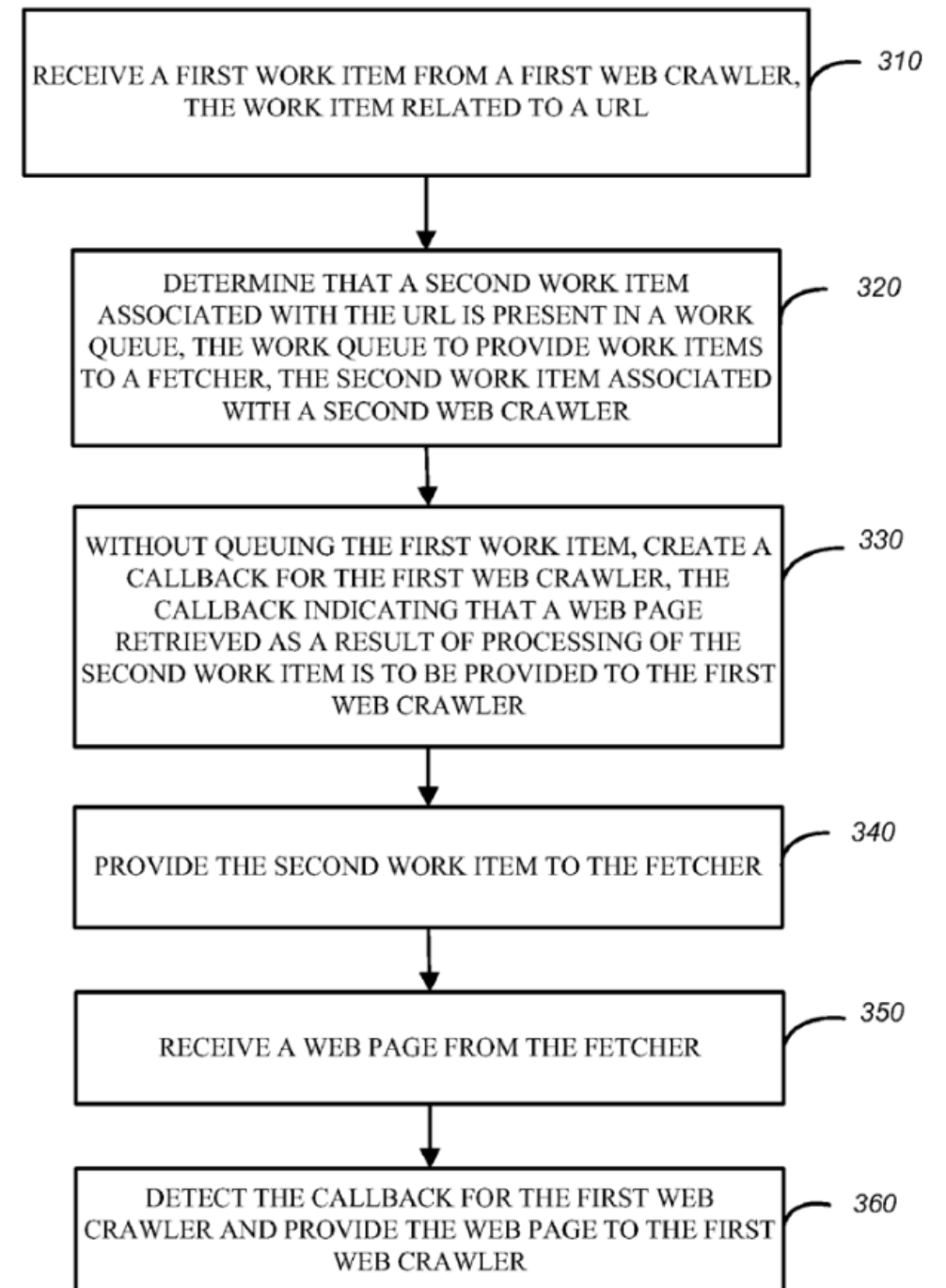
- Intermediary work item service
 - receives work items from crawlers
 - queues them in work queues
 - each sends work items to fetchers periodically
 - fetcher sends fetched web page back to work item service
 - these web pages are sent back to crawlers present in callbacks list (URL list where each URL is mapped to target web crawlers)
 - if the URL associated with a work item (from crawler A) is already present in a work queue, callback is created with address of A so that when the web page is fetched, data is returned to A as well



- Work item service comprises of:
 - work items monitor: detects incoming work items
 - callback module: holds information about source web crawler for each work item (URL: address pairs)

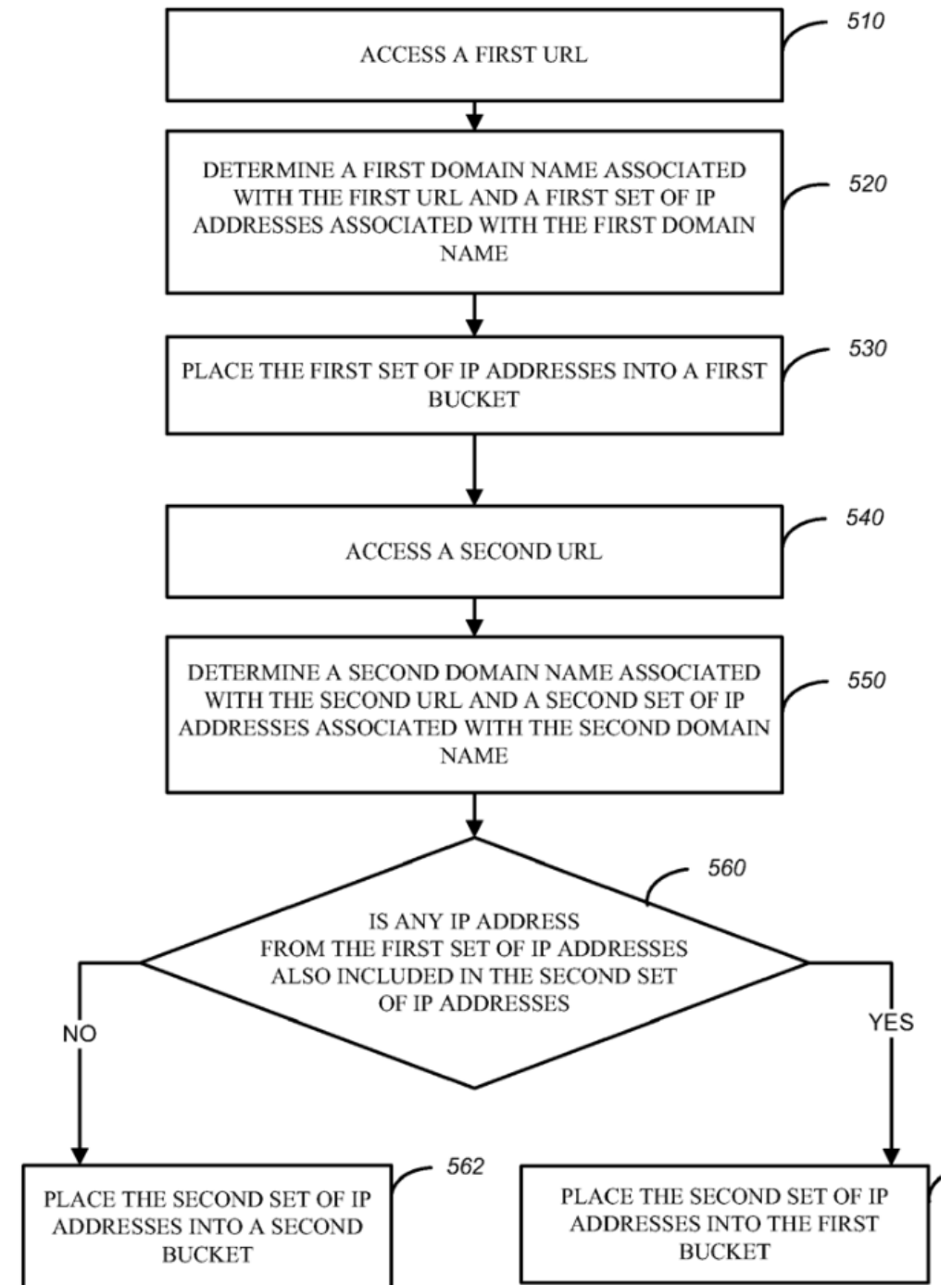


- duplicate requests detector: doesn't queue repeat requests, callback is updated instead



Bucket Service

- work items mapped to buckets based on URL/IP
- overcomes issue of overloading single web server (IP) by avoiding repetitive requests by different fetchers (in case two distinct domains have overlapping IPs)
- fetchers poll buckets to pick up work items; queues (associated with buckets) release work items at predetermined frequencies
- each bucket is associated with its own work queue



Reference

Distributed web crawler architecture, by S. Severance. (2011, Dec. 15).
US20110307467A1 [Online]. Available:
<https://patents.google.com/patent/US20110307467A1>