# Clustering for News Search Engines

#### Previously...

- We talked about the motivation behind vertical search engines, especially in the case of news
- A learning-to-rank approach of combining relevance ranking and freshness ranking was proposed in the form of demotion ranking,
- We introduced a different algorithm, the Joint Relevance Freshness Learning(JRFL), which attempts to use clickthrough stats and freshness features to learning a new model for ranking
- Today, I'll talk about a completely different method of presenting news articles in the form of clustering

### News Clustering

- Clustering allows a quick unified view of search results by grouping similar documents together
- For news searches, it could be useful to group articles for a given query, since the number of related articles could be huge
- Clustering helps reduce the number of news articles to browse and can even solve the problem of redundancy for reposts
- Like before though, just because an article are related in content, there is a certain time component, or recency, to articles
- Going back to the earthquake example, we should make sure that articles about earthquakes at different times or places should belong to different clusters, since they are independent events

#### Working towards a good clustering method

- Previous work has shown that in order to get a good idea of an article, we need features deep within the document body
  - Includes things like phrase extraction
  - Might also be useful to take the query information into account
- On the other hand, quality descriptors aren't as useful in news search, since we only need one representative document for a given cluster
- One thing that is really useful for news articles is named entities and organizing clusters around them
- Processing each document for named entities in real time is slow
  - One way to get around this is offline clustering against the entire corpus

#### Architecture of the news clustering system

- Normally, we only need top-ranked search results for clustering
- What if user wants an article that is related, but not in top-ranked results?
- Use an offline batch processing of documents against the entire news corpus
- We'll also need a incremental cluster solution, since news is always updating
- First off, the offline clustering should be run on a regular basis, multiple times a day
- News corpus needs to be limited in scope
- When either the offline clustering or incremental clustering is done, we assign a cluster ID to each document
- Finally we can perform a real-time clustering using these cluster IDs to group the results and present to user

#### Architecture for news search clustering



#### FIGURE 2.6

The architecture of the news search result clustering.

## Offline Clustering

- In order to perform the offline clustering, we use *locality sensitive hashing*(LSH) between pairs of articles
  - A good similarity score is crucial to the success of the entire clustering algorithm
- Features for similarity:
  - Term frequency-inverse document frequency(TF-IDF)
  - Wikipedia topics extract Wikipedia topics from article and assign an "aboutness" score
  - POS tagging
  - Also used presentation cues, such as words that are **bolded** or *italicized*
  - Time compare the timestamps of two articles,  $t_1$  and  $t_{2}$ , and take cosine similarity, weighted by  $exp(-|t_1 t_2|/7)$ 
    - Assume news article are not further apart by more than a week
- Using this, we construct a similarity graph on the corpus using cosine similarity, where two articles share an edge if the similarity meets a threshold
- We also run a correlation clustering based on this similarity graph to get a final clustering

#### Minhash Signature Generation

- An alternative way to compare similarity is to compute Minhash signature of each article
- We assume that articles that have the same Minhash signature to be the same
- Using this, we can detect duplicates before the LSH procedure
- We can "cluster" duplicates together and select one representative to pass into LSH
- The cluster ID that it gets is assigned to all the other duplicate articles



#### FIGURE 2.7

Overview of the offline clustering system.

#### Incremental Clustering

- Our offline clustering provides a base to work with
  - We already have a set of clusters
- For incremental clustering, we are assigning a new document to a cluster that it is most like to be associated with
  - However it is possible that the new article might not belong to any cluster
- We define 3 different classifiers for incremental clustering:
  - Static standard classifier that must be retrained on the latest set of documents
  - Semiadaptive Creating a new cluster for articles that are not "close enough" to the existing clusters
  - Fully adaptive Not only able to create new classes, but also able to remove classes via merging
- Best solution depends greatly on how the offline clustering is already implemented

### Real-Time Clustering

- So far we've outlined a way to group articles together into a class, or a story
- Say that we were to search "earthquake", then we would should get a group of clusters with each cluster representing a different evet
- What if you were to search "chile earthquake"?
  - Instead of getting all earthquake stories, you might only want stories related to a particular Chile earthquake, the magnitude, news articles about damage, etc.
- Real-time clustering attempts to adjust this granularity by using the query as well
- Three methods of handling this task are explored

### Meta Clustering and Textual Matching

- This method relies on our offline clustering output as well as matching text from the query and the documents
- The similarity measure used for this is:

$$\sin(q, d_1, d_2) = \sum_{i=1}^{K} w_i c_i + \frac{\mathrm{bm25}(q, d_1 \cap d_2)}{\mathrm{bm25}(q, d_1) + \mathrm{bm25}(q, d_2)}$$

where

- *K* is the number of offline clustering algorithms
- $w_i$  is the weight for the clustering algorithm i
- $c_i = 1$  if the clustering algorithm *i* puts  $d_1$  and  $d_2$  in the same cluster
- $c_i = 0$  if the clustering algorithm *i* puts  $d_1$  and  $d_2$  in different clusters
- $d1 \cap d2$  is the overlap of documents  $d_1$  and  $d_2$

#### Contextual Query-Based Term Weighting

- Here we assume that we have term vectors for each document which represents its context
- We want to weigh terms that are closer in proximity to the query terms higher
- Generally, we use the full query instead of bigrams or unigrams

$$F_t' = F_t * \frac{1}{\sqrt{d_{\min}}}$$

• Using the new weights, we construct a new term vector for each document and use that to compute the similarity measure

#### Offline Clusters as Features

- Due to the computational load of real-time clustering, we need a fast and cheap solution
- One way is to leverage the work we've already done
  - Use the cluster IDs assigned from offline clustering

 $Sim = \alpha * CosineSim + (1 - \alpha) * Jaccard$ 

- Here, CosineSim is the cosine similarity on the bag of words for a document pair
- Jaccard is the Jaccard similarity measure between the vector of offline cluster IDs for two documents
- $\alpha$  is a tradeoff parameter between the two similarity measures, but just set to 0.5