

# Cache implementation in Mozilla

- ✓ Where is the cache located?
- ✓ What gets cached?
- ✓ How is cache managed?
- ✓ Several modules that write to the cache

# Pro's and Con's of Cache

- Advantages of using cache:
  1. Performance gain
  2. Singal sign-up with cookies
- Disadvantages of using cache:
  1. Security issues: caches are stored at known locations on the local drive, non-encrypted.
  2. Data might be saved in a different location (such as the temp folder) than the one the user selected.

# Where is the cache located

- Both sensitive and non-sensitive data can be cached
- Two types of caches used by Mozilla:
  1. Memory cache: mainly for docs marked explicitly not to be stored on disk

Ex. https URLs, mail/news inlines

## 2. Disk cache:

- In the user profile folder.

Default location on Linux is HOME/.mozilla/

```
[adele@localhost ka3sd1u5.slt]$ ls
abook.mab  chrome      key3.db     News       search.rdf
bookmarks.html cookies.txt localstore.rdf panacea.dat secmod.db
Cache      downloads.rdf Mail        panels.rdf XUL.mfasl
cert7.db   history.dat mailViews.dat prefs.bak
chatzilla  history.mab mimeTypees.rdf prefs.js
```

- OS' tmp folder. On Linux: /tmp
- Swapfile

# Snapshot of caches

- Enter “about:cache” in the URL field

Memory cache device

Number of entries: 25

Maximum storage size: 10240 KiB

Storage in use: 138 KiB

Inactive storage: 90 KiB

List Cache Entries

Disk cache device

Number of entries: 68

Maximum storage size: 51200 KiB

Storage in use: 221 KiB

Cache Directory: /home/adele/.mozilla/sourcecode/ka3sd1u5.slt/Cache

List Cache Entries

# Snapshot of caches (cont'd)

- Click “List Cache Entries”...

Disk cache device

Number of entries: 68

Maximum storage size: 51200 KiB

Storage in use: 221 KiB

Cache Directory: /home/adele/.mozilla/sourcecode/ka3sd1u5.slt/Cache

Key:[http://us.a1.yimg.com/us.yimg.com/a/qu/quinstreet/090503\\_25x25\\_cap.gif](http://us.a1.yimg.com/us.yimg.com/a/qu/quinstreet/090503_25x25_cap.gif)

Data size:359 bytes

Fetch count:1

Last modified:Mon 15 Mar 2004 01:37:25 PM PST

Expires:Thu 15 Apr 2010 12:59:58 PM PDT

Key:<http://us.i1.yimg.com/us.yimg.com/i/us/pim/f/blkc1.gif>

Data size:177 bytes

Fetch count:1

Last modified:Mon 15 Mar 2004 01:37:15 PM PST

Expires:Thu 15 Apr 2010 12:59:56 PM PDT

...

# How does the cache work

- When the user clicks “Reload”  
If the browser finds the doc in the cache, it will check with the server using If-Modified-Since request. If the server sends back 304 (use local copy), the cached doc will be displayed.
- What is the replacement algorithm  
According to “Last accessed” and “Last modified” time. The oldest will be swapped out first.
- What about the /tmp folder?  
Docs are stored in this folder in two cases:
  - Before the entire doc is downloaded.
  - Before the user specifies a destination folder.There is an active bug on the usage of the temp folder:  
[http://bugzilla.mozilla.org/show\\_bug.cgi?id=69938](http://bugzilla.mozilla.org/show_bug.cgi?id=69938)

# Modules that execute disk cache I/Os

This is not an exhaustive list. I searched for .cpp files that utilize nsIFile objects, then removed those that do not involve disk cache operations or do not write to files. Among all these packages, I will focus mainly on profile and uriloader packages.

- profile:
  - nsProfileAccess
  - nsProfile
  - nsProfileDirServiceProvider.cpp
- uriloader/exthandler:
  - nsExternalHelperAppService.cpp
  - nsMIMEInfoImpl.cpp
  - nsExternalProtocolHandler.cpp
- caps: nsScriptSecurityManager.cpp
- content: nsContentAreaDragDrop.cpp, nsXULPrototypeCache.cpp
- editor: nsHTMLDataTransfer.cpp, nsHTMLEditorLog.cpp
- embedding: nsEmbedGlobalHistory.cpp, MozillaBrowser.cpp, EmbedComponents.cpp, EmbedProgress.cpp, PtMozilla.cpp, nsMetaModule.cpp, nsWebBrowserPersist.cpp

# Modules that execute file I/Os (cont'd)

- Extensions: nsAutoConfig.cpp, nsTridentPreferencesWin.cpp, wallet.cpp
- mailnews: nsAbLDAPReplicationData.cpp, nsAddrBookSession.cpp, nsAddressBook.cpp, nsMessenger.cpp, nsMsgDBFolder.cpp, nsMsgAccountManager.cpp, nsMsgCopyService.cpp, nsMsgFolderCompactor.cpp, nsMsgMailSession.cpp, nsMsgServiceProvider.cpp, nsSpamSettings.cpp, nsMsgIncomingServer.cpp, nsMsgMailNewsUrl.cpp, nsMsgProtocol.cpp, nsMsgAttachment.cpp, nsMsgCopy.cpp, nsMsgSend.cpp, nsMsgSendLater.cpp, nsURLFetcher.cpp, nsImapMailDatabase.cpp, nsMailDatabase.cpp, nsAbPalmSync.cpp, nsImapMailFolder.cpp, nsImapOfflineSync.cpp, nsImapOfflineSync.h, nsOEMailbox.cpp, nsOEScanBoxes.cpp, nsOESettings.cpp, nsOutlookImport.cpp, nsImportAddressBooks.cpp...
- modules: imgCache.cpp, nsPref.cpp, nsPrefBranch.cpp, nsPrefService.cpp, nsSafeSaveFile.cpp, nsMPFileLocProvider.cpp, nsPluginDirServiceProvider.cpp, nsPluginHostImpl.cpp, nsPluginInstancePeer.cpp
- network: nsDirectoryIndexStream.cpp, nsDownloader.cpp, nsFileStreams.cpp, nsIOService.cpp, nsCacheService.cpp, nsDiskCacheDevice.cpp, nsDiskCacheMap.cpp, nsCookieService.cpp, nsAboutCacheEntry.cpp, nsIndexedToHTML.cpp



Let's take a closer look at some of the  
modules...

# nsProfileAccess

- ProfileStruct:
  - Public:
    - nsresult GetResolvedProfileDir(nsILocalFile \*\*aDirectory)
    - nsresult SetResolvedProfileDir(nsILocalFile \*aDirectory):
      - // update the directory in the profile and the registry
    - nsresult CopyProfileLocation(ProfileStruct \*destStruct)
    - and more...
    - nsString profileName;
    - PRBool isMigrated;
    - nsCOMPtr<nsILocalFile> migratedFrom;
    - nsString NCProfileName;
    - nsString NCDeniedService;
    - nsString NCEmailAddress;
    - nsString NCHavePregInfo;
    - PRBool updateProfileEntry;
    - PRBool isImportType;
    - PRInt64 creationTime;
    - PRInt64 lastModTime;

# nsProfileAccess (cont'd)

- nsProfileAccess:
  - nsresult GetOriginalProfileDir(const PRUnichar \*profileName, nsILocalFile \*\*originalDir);
  - void GetCurrentProfile(PRUnichar \*\*profileName)
    - gets the current profile if set, or the first profile, or an empty string
  - nsresult SetProfileLastModTime(const PRUnichar \*profileName, PRInt64 lastModTime);
  - nsresult SetStartWithLastUsedProfile(PRBool aStartWithLastUsedProfile);
  - void SetCurrentProfile(const PRUnichar \*profileName);
  - nsresult FillProfileInfo(nsIFile\* regName)
    - reads data from the profile registry into an array of profile structs
  - void CheckRegString(const PRUnichar \*profileName, char\*\* regString);
  - void RemoveSubTree(const PRUnichar\* profileName);
  - nsresult UpdateRegistry(nsIFile\* regName);
  - and more...

# nsProfile

- nsresult CopyRegKey(const PRUnichar \*oldProfile, const PRUnichar \*newProfile);
- nsresult CreateDefaultProfile(void);
- nsresult LoadDefaultProfileDir(nsCString & profileURLStr, PRBool canInteract);
- nsresult CopyDefaultFile(nsIFile \*profDefaultsDir, nsIFile \*newProfDir, const nsACString &fileName);
- nsresult LoadNewProfilePrefs();
- NS\_IMETHODIMP SetCurrentProfile(const PRUnichar \* aCurrentProfile);
  - used when the user switches to another profile
- nsresult SetProfileDir(const PRUnichar \*profileName, nsIFile \*profileDir);
- nsresult UpdateCurrentProfileModTime(PRBool updateRegistry);
- NS\_IMETHODIMP CreateNewProfile(const PRUnichar\* profileName, const PRUnichar\* nativeProfileDir, const PRUnichar\* langcode, PRBool useExistingDir)
  - renames an existing profile to a new one, copies all the keys over
- NS\_IMETHODIMP RenameProfile(const PRUnichar\* oldName, const PRUnichar\* newName)
  - Similar to CreateNewProfile, except that deletes the old profile from the registry. However, the directory on disk still uses the old name on purpose.
- NS\_IMETHODIMP nsProfile::DeleteProfile(const PRUnichar\* profileName, PRBool canDeleteFiles)
  - only deletes the profile from the registry, not the real directory on disk unless the user asks for it

# nsProfileDirServiceProvider

- nsresult SetProfileDir(nsIFile\* aProfileDir)
- nsresult InitProfileDir(nsIFile \*profileDir)
- nsresult EnsureProfileFileExists(nsIFile \*aFile, nsIFile \*destDir)
- nsresult UndefineFileLocations()
- nsresult NS\_NewProfileDirServiceProvider(PRBool aNotifyObservers, nsProfileDirServiceProvider\*\* aProvider)

# uriloader/exthandler/nsExternalHelperAppService

- nsExternalHelperAppService:
  - handles content that Mozilla cannot handle by itself, makes use of the MIME info of a certain file, and calls an external app handler to operate on this file.
- nsExternalAppHandler:
  - saves the file into a temp folder, launches an app handler when receives OnStopRequest
  - nsresult SetUpTempFile(nsIChannel \* aChannel);
  - nsresult MoveFile(nsIFile \* aNewFileLocation);
    - moves a file from temp folder to a destination folder
  - NS\_IMETHODIMP nsExternalAppHandler::OnStartRequest(nsIRequest \*request, nsISupports \* aCtxt)
    - sets up temp file, prompts the user for action, and opens the Save/Open dialog.
  - NS\_IMETHODIMP nsExternalAppHandler::OnDataAvailable(nsIRequest \*request, nsISupports \* aCtxt, nsIInputStream \* inStr, PRUint32 sourceOffset, PRUint32 count)
    - read from the incoming stream and output to the temp file with error checking
  - NS\_IMETHODIMP nsExternalAppHandler::OnStopRequest(nsIRequest \*request, nsISupports \*aCtxt, nsresult aStatus)
    - checks error, closes the stream, and executes desired action

# network/cache/nsCacheService

- Methods called by nsCacheSession
  - static nsresult OpenCacheEntry(nsCacheSession \*session, const char \*key, nsCacheAccessMode accessRequested, PRBool blockingMode, nsICacheListener \*listener, nsICacheEntryDescriptor \*\* result);
  - static nsresult EvictEntriesForSession(nsCacheSession \* session);
- Methods called by nsCacheEntryDescriptor
  - static nsresult GetFileForEntry(nsCacheEntry \*entry, nsIFile \*\*result);
  - static nsresult OpenInputStreamForEntry(nsCacheEntry \*entry, nsCacheAccessMode mode, PRUint32 offset, nsIInputStream \*\*result);
  - static nsresult OpenOutputStreamForEntry(nsCacheEntry \*entry, nsCacheAccessMode mode, PRUint32 offset, nsIOutputStream \*\*result);
  - static nsresult SetCacheElement(nsCacheEntry \* entry, nsISupports \* element);
- Methods called by nsCacheProfilePrefObserver
  - static void OnProfileShutdown(PRBool cleanse);
  - static void OnProfileChanged();
  - static void SetDiskCacheEnabled(PRBool enabled);
  - static void SetMemoryCacheEnabled(PRBool enabled);

# network/cache/nsDiskCacheDevice

- virtual const char \* GetDeviceID(void) = 0;
- virtual nsCacheEntry \* FindEntry( nsCString \* key ) = 0;
- virtual nsresult DeactivateEntry( nsCacheEntry \* entry ) = 0;
- virtual nsresult BindEntry( nsCacheEntry \* entry ) = 0;
- virtual void DoomEntry( nsCacheEntry \* entry ) = 0;
- virtual nsresult OpenInputStreamForEntry(nsCacheEntry \*entry,  
nsCacheAccessMode mode, PRUint32 offset, nsIInputStream \*\* result) = 0;
- virtual nsresult OpenOutputStreamForEntry(nsCacheEntry \*entry,  
nsCacheAccessMode mode, PRUint32 offset, nsIOutputStream \*\* result) = 0;
- virtual nsresult GetFileForEntry( nsCacheEntry \*entry, nsIFile \*\*result ) = 0;
- virtual nsresult EvictEntries(const char \* clientID) = 0;
  - evicts cache entries associated with the clientID. Active entries are doomed



# network/cookie/nsCookieService

- void PrefChanged(nsIPrefBranch \*aPrefBranch);
- nsresult Write();
- PRBool SetCookieInternal(nsIURI \*aHostURI, nsIChannel \*aChannel, nsDependentCString &aCookieHeader, nsInt64 aServerTime, nsCookieStatus aStatus, nsCookiePolicy aPolicy);
- void AddInternal(nsCookie \*aCookie, nsInt64 aCurrentTime, nsIURI \*aHostURI, const char \*aCookieHeader);
- void RemoveCookieFromList(nsListIter &aIter);
- PRBool AddCookieToList(nsCookie \*aCookie);
- void RemoveAllFromMemory();
- void RemoveExpiredCookies(nsInt64 aCurrentTime);
- void LazyWrite();
- static void DoLazyWrite(nsITimer \*aTimer, void \*aClosure);

## modules/libpr0n/imgCache

- static PRBool Put(nsIURI \*aKey, imgRequest \*request, nsICacheEntryDescriptor \*\*aEntry);
- static PRBool Get(nsIURI \*aKey, PRBool \*aHasExpired, imgRequest \*\*aRequest, nsICacheEntryDescriptor \*\*aEntry);
- static PRBool Remove(nsIURI \*aKey);
- static nsresult ClearChromeImageCache();
- static nsresult ClearImageCache();

## modules/libpref/nsSaveSafeFile

- nsresult CreateBackup(PurgeBackupType aPurgeType);
- nsresult RestoreFromBackup(void);

# modules/libpref/nsPrefService.cpp

- `nsresult UseDefaultPrefFile();`
- `nsresult UseUserPrefFile();`
- `nsresult ReadAndOwnUserPrefFile(nsIFile *aFile);`
- `nsresult ReadAndOwnSharedUserPrefFile(nsIFile *aFile);`
- `nsresult SavePrefFileInternal(nsIFile* aFile);`
- `nsresult WritePrefFile(nsIFile* aFile);`

# embedding/lite/nsEmbedGlobalHistory

- nsresult LoadData();
- nsresult FlushData(PRIntn mode = kFlushModeFullWrite);
- nsresult ResetData();
- nsresult GetHistoryFile();
- static PRIntn PR\_CALLBACK enumRemoveEntryIfExpired(nsHashKey \*aKey, void \*aData, void\* closure);

# embedding/components/webbrowserpersist

## /nsWebBrowserPersist

- nsresult CloneNodeWithFixedUpURIAttributes(nsIDOMNode \*aNodeIn, nsIDOMNode \*\*aNodeOut);
- nsresult SaveURIInternal(nsIURI \*aURI, nsISupports \*aCacheKey, nsIURI \*aReferrer, nsIInputStream \*aPostData, const char \*aExtraHeaders, nsIURI \*aFile, PRBool aCalcFileExt);
- nsresult SaveDocumentInternal( nsIDOMDocument \*aDocument, nsIURI \*aFile, nsIURI \*aDataPath);
- nsresult SaveDocuments();

# extensions/tridentprofile/nsTridentPreferences Win

- nsresult CopyPreferences();
- nsresult CopyCookies();
- nsresult CopyCookiesFromBuffer(char \*aBuffer, PRUint32 aBufferLength, nsICookieManager2 \*aCookieManager);

# References

- “FAQ of the Caching Mechanism in 331 Release”, retrieved on 3/20/04, from <http://www.mozilla.org/docs/netlib/cachefaq.html>.
- “HTTP Caching in Mozilla”, retrieved on 3/20/04, from <http://www.mozilla.org/projects/netlib/http/http-caching-faq.html>.
- “Bugzilla Bug 69938”, retrieved on 3/20/04, from [http://bugzilla.mozilla.org/show\\_bug.cgi?id=69938](http://bugzilla.mozilla.org/show_bug.cgi?id=69938).

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