

# Differential Privacy

CS 297

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# Outline

- Introduction
- Privacy Data Analysis: The Setting
- Impossibility of Absolute Disclosure Prevention
- Achieving Differential Privacy

# Introduction

- Statistic: quantity computed from a sample
- Can we reveal useful information from the statistical database, while protecting the privacy of the individuals in the sample?
- A rigorous treatment of privacy requires definitions:
  - What constitutes a failure to preserve privacy?
  - What is the power of the adversary whose goal it is to compromise privacy?
  - What auxiliary information is available to the adversary even without access to the database?

- notion of semantic security in 1977 paper of Dalenius:
  - access to a statistical database should not enable one to learn anything about an individual that could not be learned without access.
- But this type of privacy cannot be achieved.
- Obstacle -> auxiliary information
- New approach-> the risk to one's privacy should not substantially increase as a result of participating in a statistical database -> **Differential Privacy**

# Privacy Data Analysis: The Setting

- Two models for privacy mechanisms:
  1. Non-Interactive setting: data collector (a trusted entity) publishes a “sanitized” version of the collected data (sanitization employs techniques such as data perturbation and sub-sampling, removing well-known identifiers such as names, birthdates, ssn)
  2. Interactive setting: data collector provides an interface through which users may pose queries about the data and get answers.

## **Non-Interactive vs Interactive approach:**

- Powerful results for the interactive approach
- Non-interactive approach more difficult due to difficulty of supplying utility that has not yet been specified at the time the sanitization is carried out.

# Impossibility of Absolute Disclosure Prevention

- Requires some notion of utility:
  - for the mechanism to be useful its output should not be predictable by the user
- Let utility vector be denoted by  $w$ . This is a binary vector of some fixed length  $k$ .
- A privacy breach for a database is described by a Turing machine  $C$  that takes as input :
  - a description of a distribution  $D$  on databases,
  - a database  $DB$  drawn according to this distribution
  - a string – the purported privacy breach and outputs a single bitrequire that  $C$  always halt. Adversary wins, with respect to  $C$  and for a given  $(D, DB)$  pair, if it produces a string  $s$  such that  $C(D, DB, s)$  accepts.

- Auxiliary information generator:
  - a Turing machine that takes as input a description of the distribution  $D$  from which the database is drawn as well as the database  $DB$  itself, and outputs a string,  $z$ , of auxiliary information.
  - This string is given both to the adversary and to a simulator. Simulator has no access of any kind to the database; adversary has access to the database via the privacy mechanism.

- The theorem says that for any privacy mechanism  $\text{San}()$  and any distribution  $D$  satisfying certain technical conditions with respect to  $\text{San}()$ , there is always some particular piece of auxiliary information,  $z$ , so that  $z$  alone is useless to someone trying to win, while  $z$  in combination with access to the data through privacy mechanism permits the adversary to win the probability arbitrarily close to 1.

- **Theorem 1.**
  - For any privacy mechanism  $\text{San}()$  and privacy breach decider  $C$ , there is an auxiliary information generator  $X$  and an adversary  $A$  such that for all distributions  $D$  satisfying Assumption 3 and for all adversary simulators  $A^*$ ,
    - $\Pr[A(D, \text{San}(D, \text{DB}), X(D, \text{DB})) \text{ wins}] - \Pr[A^*(D, X(D, \text{DB})) \text{ wins}] \geq \Delta$
- The distribution  $D$  completely captures any information that the adversary (and the simulator) has about the database, prior to seeing the output of the auxiliary information generator.

- Assumption 2

1.  $\forall 0 < \gamma < 1 \exists n_\gamma \Pr_{DB \in \mathcal{R}D}[|DB| > n_\gamma] < \gamma$ ; moreover  $n_\gamma$  is computable by a machine given  $D$  as input.
2. There exists an  $l$  such that both the following conditions hold:
  - (a) Conditioned on any privacy breach of length  $l$ , the min-entropy of the utility vector is at least  $l$ .
  - (b) Every  $DB \in D$  has a privacy breach of length  $l$ .
3.  $\Pr[B(D, \text{San}(DB)) \text{ wins}] \leq \mu$  for all interactive Turing machines  $B$ , where  $\mu$  is a suitably small constant. The probability is taken over the coin flips of  $B$  and the privacy mechanism  $\text{San}()$ , as well as the choice of  $DB \in \mathcal{R}D$

- Definition 1. An  $(M, m, l, t, \varepsilon)$  fuzzy extractor is given by procedures  $(\text{Gen}, \text{Rec})$ .
  1.  $\text{Gen}$  is a randomized generation procedure. On input  $w \in M$  outputs an “extracted” string  $r \in \{0, 1\}^l$  and a public string  $p$ . For any distribution  $W$  on  $M$  of min-entropy  $m$ , if  $(R, P) \leftarrow \text{Gen}(W)$  then the distributions  $(R, P)$  and  $(U, P)$  are within statistical distance  $\varepsilon$ .
  2.  $\text{Rec}$  is a deterministic reconstruction procedure allowing recovery of  $r = R(w)$  from the corresponding public string  $p = P(w)$  together with any vector  $w'$  of distance at most  $t$  from  $w$ . That is, if  $(r, p) \leftarrow \text{Gen}(w)$  and  $\|w - w'\|_1 \leq t$  then  $\text{Rec}(w', p) = r$ .

- Assumption 3:
  - For some  $l$  satisfying Assumption 2(2b), for any privacy breach  $y \in \{0,1\}^l$ , the min-entropy of  $(\text{San}(W) | y)$  is at least  $k+l$ , where  $k$  is the length of the public strings  $p$  produced by the fuzzy extractor.
- Definition 2.
  - A randomized function  $K$  gives  $\epsilon$ -differential privacy if for all data sets  $D1$  and  $D2$  differing on at most one element, and all  $S \subseteq \text{Range}(K)$ ,
 
$$\Pr[K(D1) \in S] \leq \exp(\epsilon) \times \Pr[K(D2) \in S]$$

# Achieving Differential Privacy

- a concrete interactive privacy mechanism achieving  $\epsilon$ -differential privacy. The mechanism works by adding appropriately chosen random noise to the answer  $a = f(X)$ , where  $f$  is the query function and  $X$  is the database
- **Exponential Noise and the L1-Sensitivity**  
achieve  $\epsilon$ -differential privacy by the addition of random noise whose magnitude is chosen as a function of the largest change a single participant could have on the output to the query function; refer to this quantity as the sensitivity of the function.

- Definition 3.
  - For  $f : D \rightarrow \mathbb{R}^d$ , the L1-sensitivity of  $f$  is
 
$$\Delta f = \max_{D1, D2} \| f(D1) - f(D2) \|$$
 for all  $D1, D2$  differing in at most one element.
- The privacy mechanism, denoted  $K_f$  for a query function  $f$ , computes  $f(X)$  and adds noise with a scaled symmetric exponential distribution with variance  $\sigma^2$  in each component, described by the density function
  - $\Pr[K_f(X) = a] \propto \exp(- \| f(X) - a \| / \sigma)$

- Theorem 4.
  - For  $f : D \rightarrow \mathbb{R}^d$ , the mechanism  $Kf$  gives  $(\Delta f/\sigma)$ -differential privacy.
- Theorem 5.
  - For query strategy  $F = \{f_p : D \rightarrow \mathbb{R}^d\}$ , the mechanism  $KF$  gives  $(\Delta F/\sigma)$ -differential privacy.

# References

- Dwork, C. Differential Privacy, 33rd International Colloquium on Automata, Languages and Programming, part II, 2006