

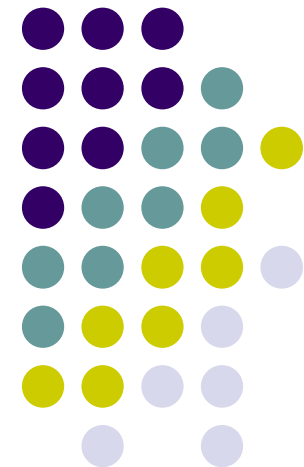
Stylesheet Translations of SVG to VML

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Advisor: Dr. Chris Pollett

Committee: Dr. Agustin Araya

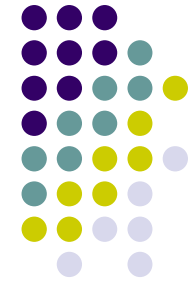
Members: Dr. Robert Chun



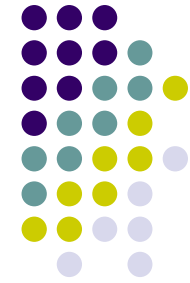
May 2004

Topics

- Introduction
 - Motivation
 - Objectives
 - Requirements
 - Approach
- Implementation Features
- Results
- Limitations
- Conclusion
- Demo



Introduction - Motivation



jpeg: 3001 b



gif: 3601 b

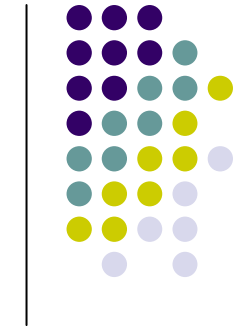


bmp: 150,742 b

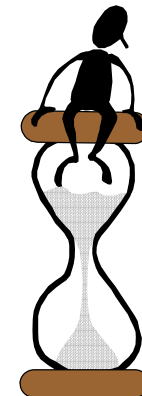


svg: 274 b

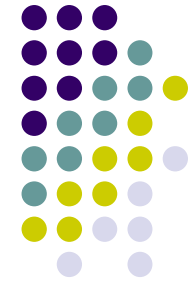
Motivation (cont.)



- JPEG, GIF
 - longer download
 - zoom – lose quality
 - Paint, Macromedia,...
- SVG
 - smaller file size
 - zoom – same quality
 - text editor



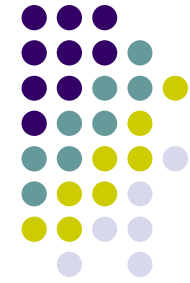
Motivation (cont.)



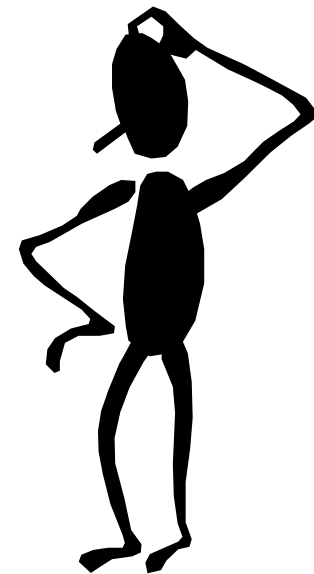
SVG

- Scalable **V**ector **G**raphics
- W3C Recommendation
- Jan 2003
- two-dimensional graphics
- XML-based

Motivation (cont.)



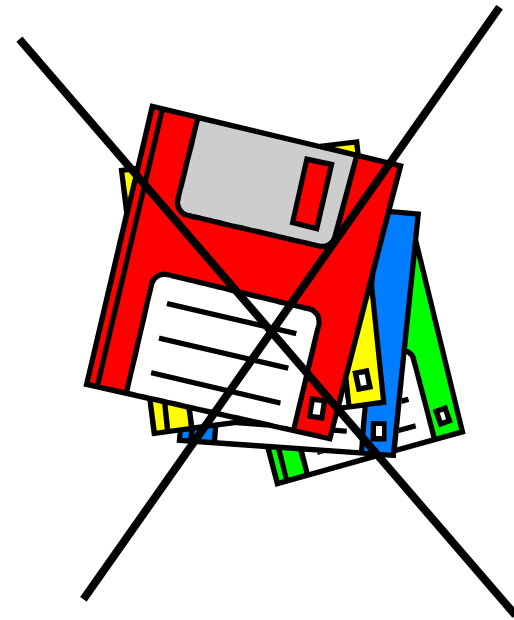
- SVG
 - does not work in Netscape 6.01
 - can be viewed in I.E., but
 - inconvenience
 - search viewer
 - download ~ 2MB viewer
 - install



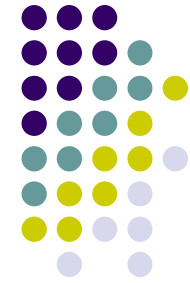


Motivation (cont.)

- Solution – transform SVG to VML
 - works in I.E.
 - no extra software needed
 - text editor
 - XML
 - zoom – same quality



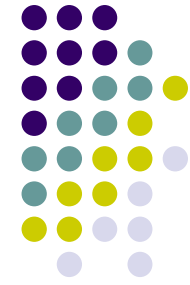
Motivation (cont.)



VML

- **V**ector **M**arkup **L**anguage
- W3C Recommendation Candidate
- two-dimensional graphics
- XML-based

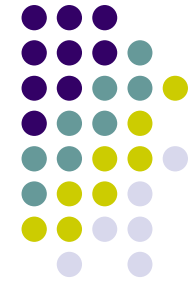
Project Objectives



- develop software
 - accepts SVG document input
 - outputs document with VML
- goal:
 - eliminate need for plug-in
 - display SVG transparently

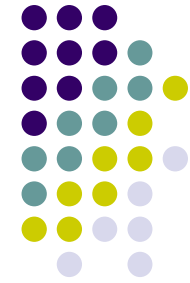


Requirements



1. an SVG document – with supported tags
2. an XSLT stylesheet – *translator.xsl*
3. an HTML document – *display.html*
 - a. loads SVG and stylesheet
 - b. has transform method
 - c. displays result
4. browser - I.E. 6.0

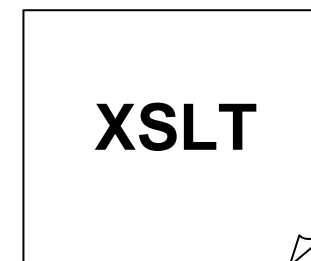
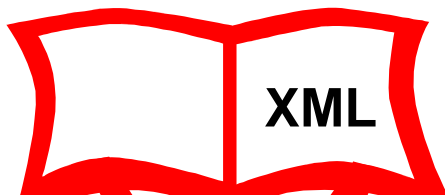
Approach



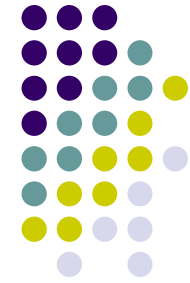
- World Wide Web Consortium (W3C)



- W3C Recommendations

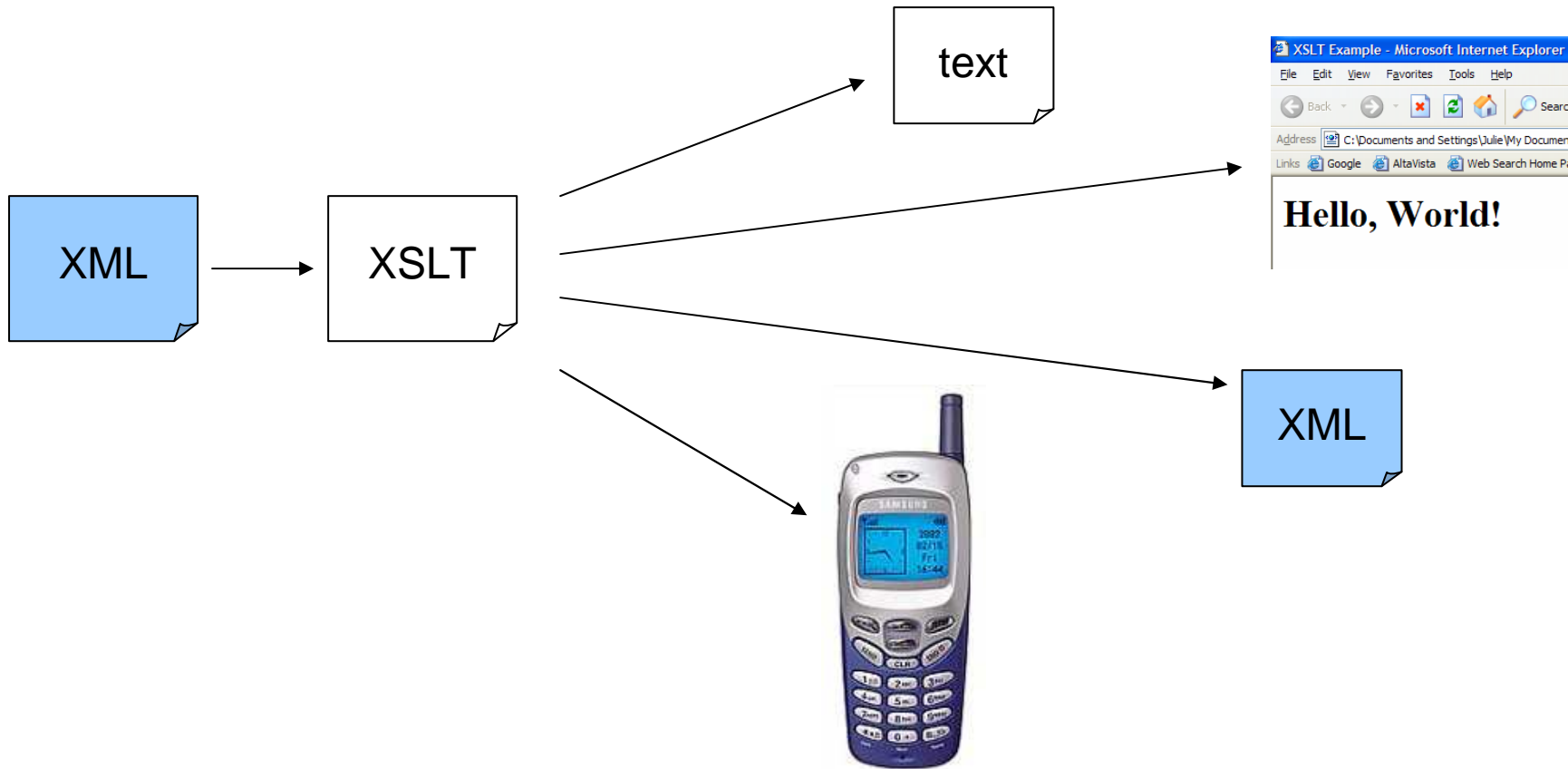
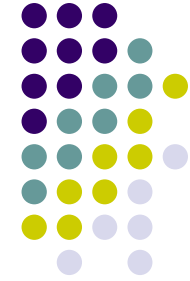


XSLT

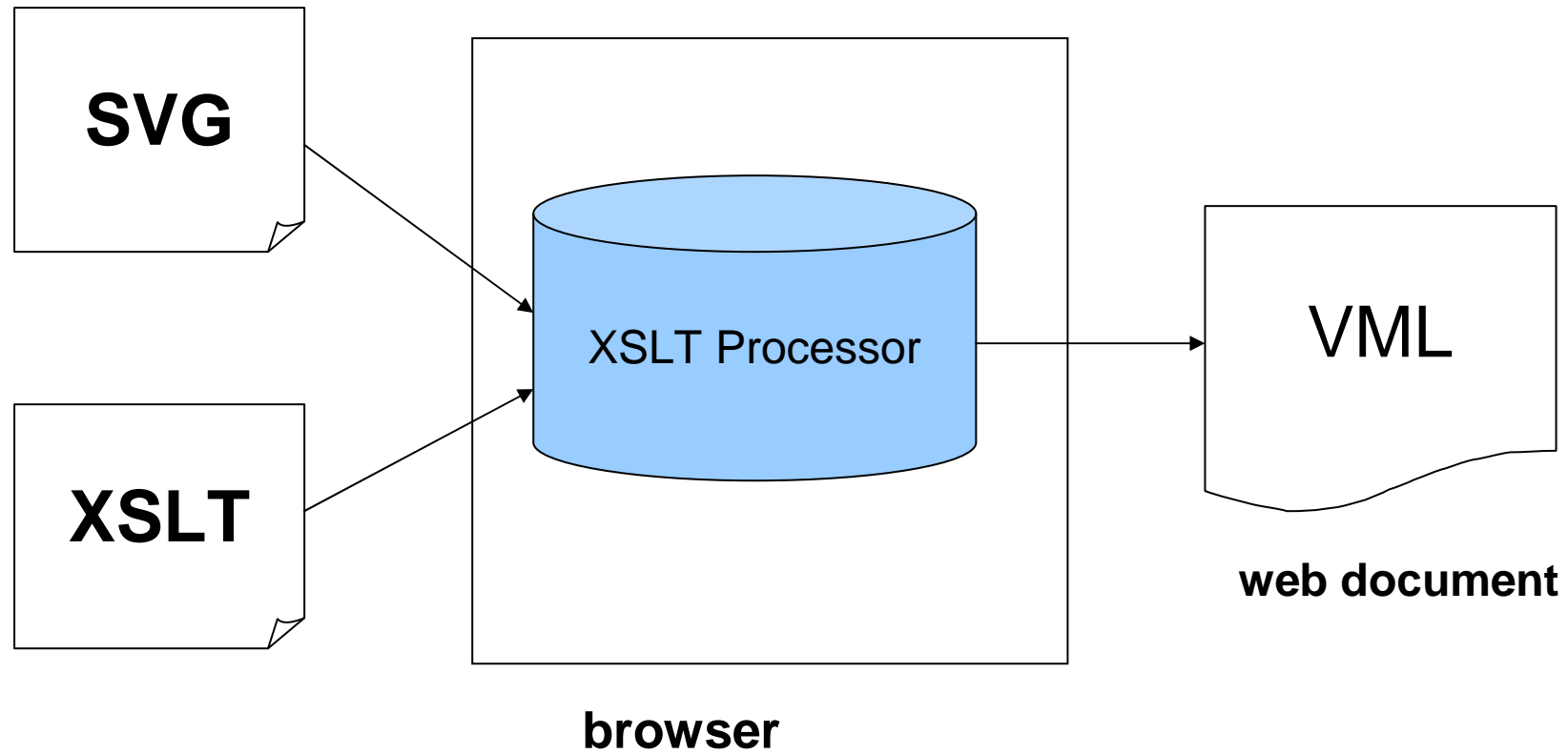
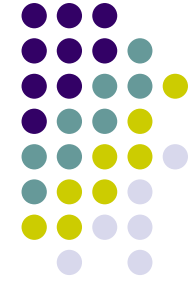


- e**X**tensible **S**tylesheet **L**anguage
Transformation
- W3C Recommendation, Nov 1999
- XML-based
- Goal: transform XML documents

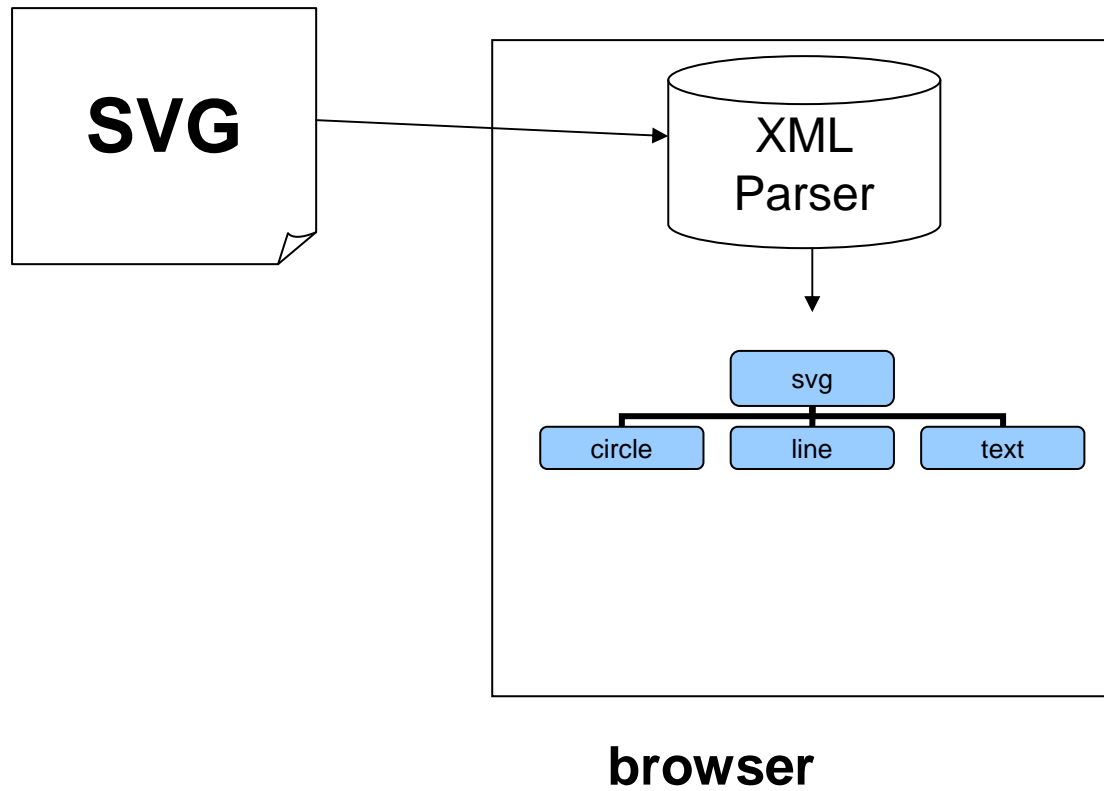
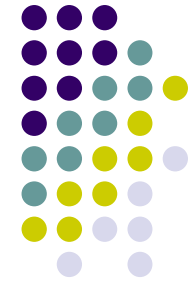
Approach (cont.)



Approach (cont.)

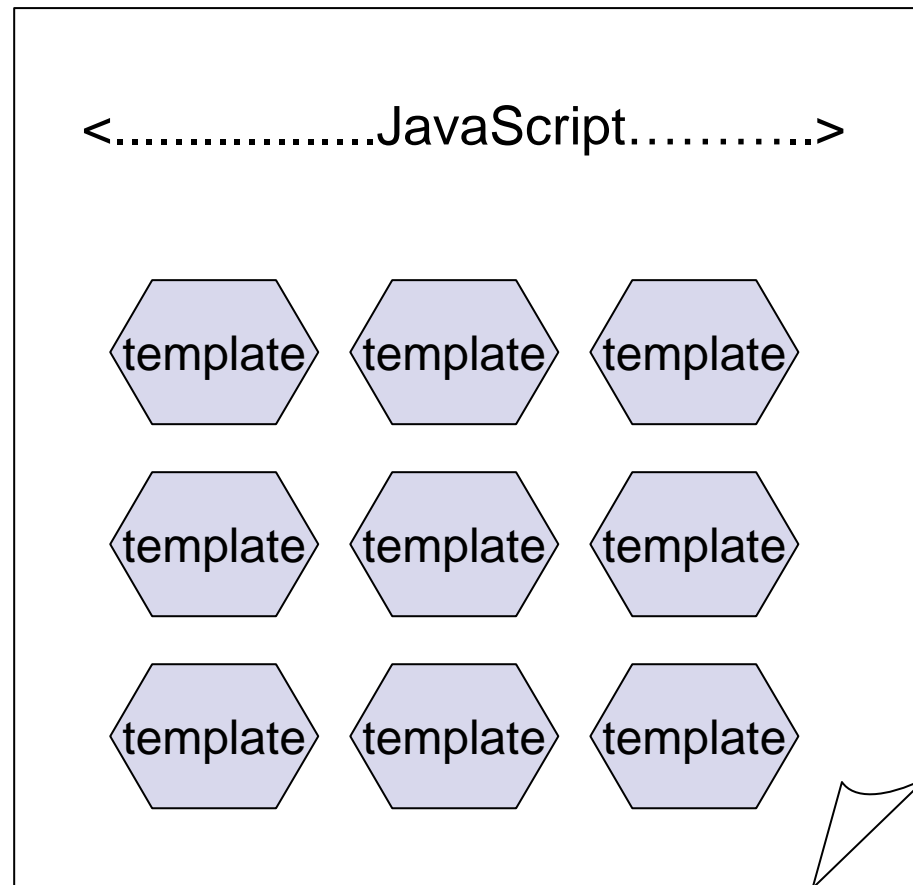


Approach (cont.)





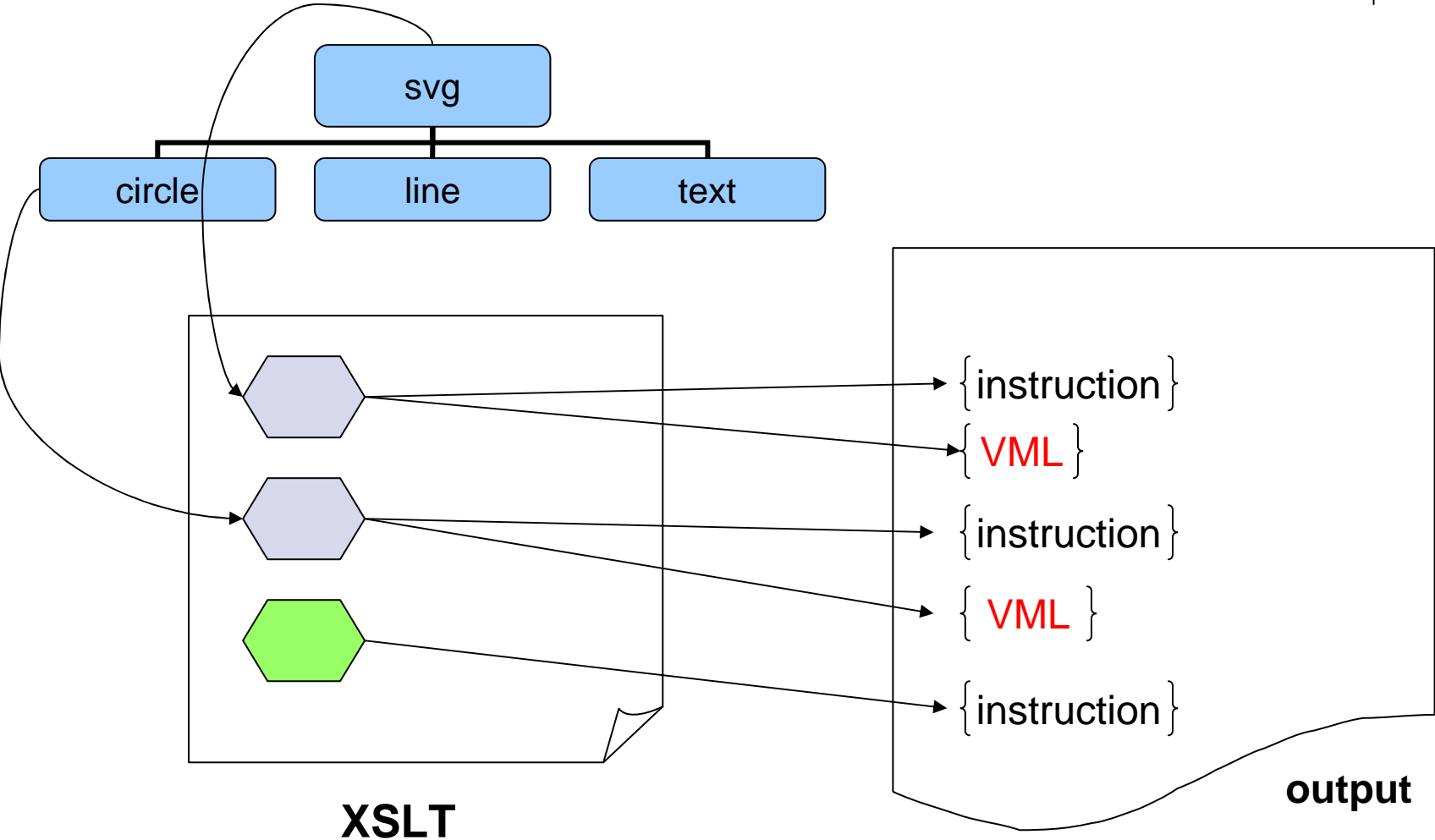
Approach (cont.)



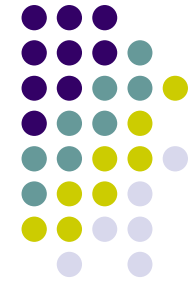
XSLT File: Stylesheet



Approach (cont.)



Implementation Features



1. Direct mapping

`<rect>` → `<v:rect>`

2. No mapping

`<g>` → `<xsl:if`

3. Scripting

```
function getPoints(svgpoints) {... return points; }
```

4. Gradients

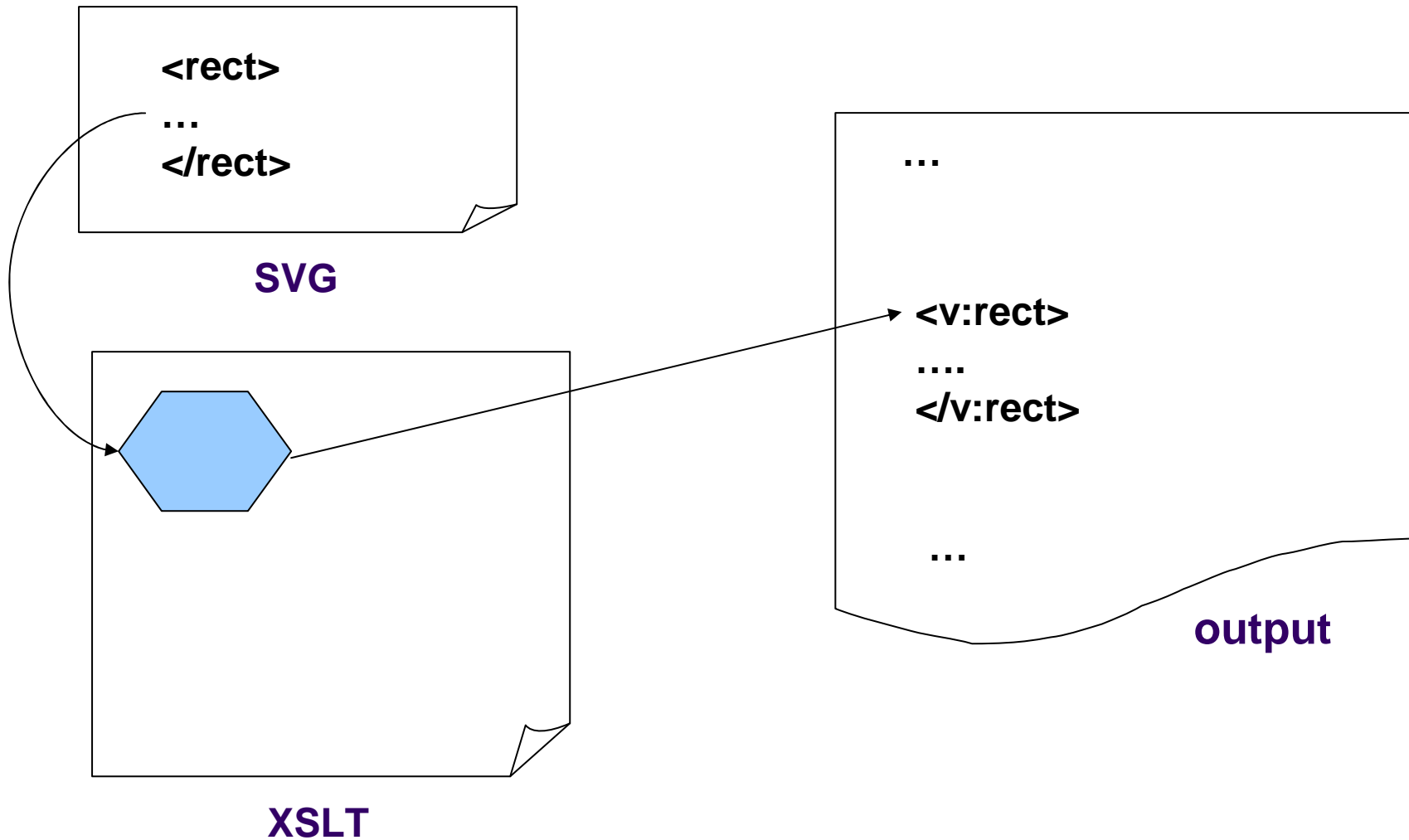
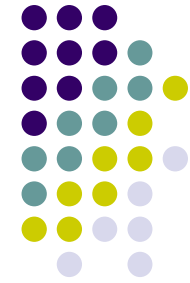


5. Events

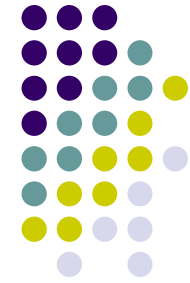
`<OBJECT ...>`

Implementation Features –

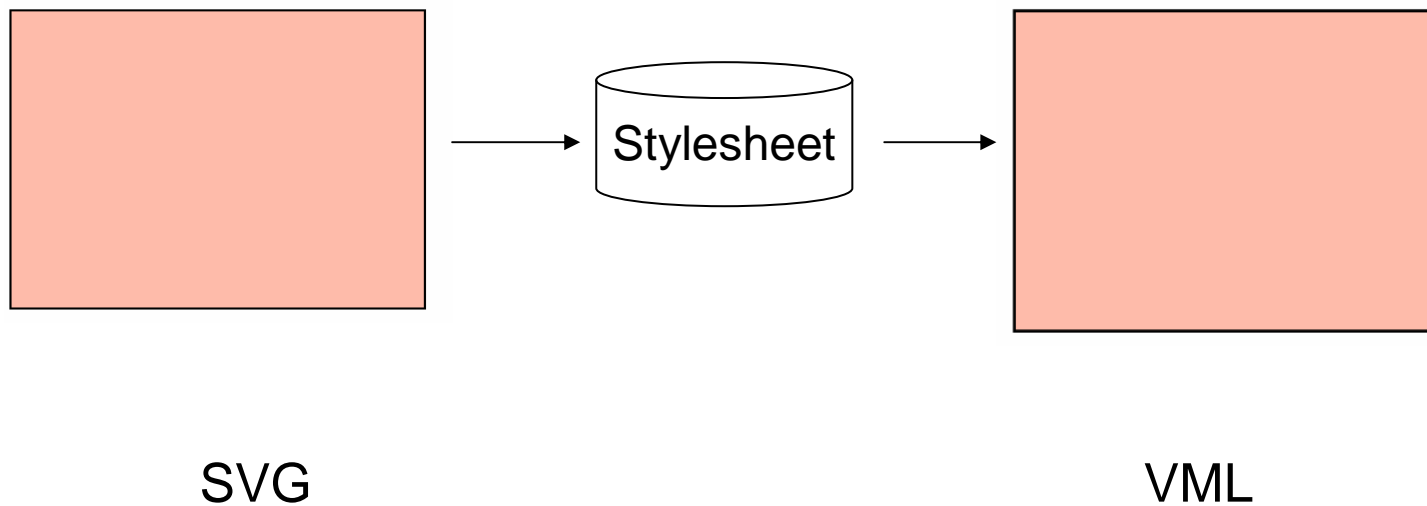
1. Direct mapping



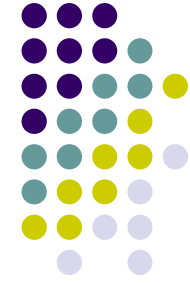
Implementation Features – 1. Direct mapping (cont.)



- Transformation of <rect> Element



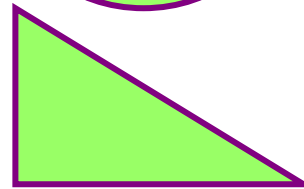
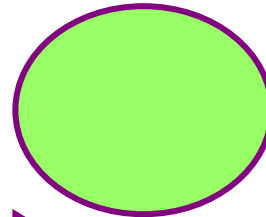
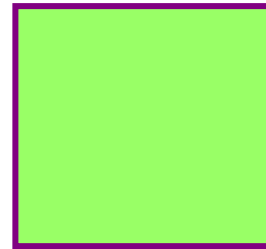
Implementation Features – 2. No mapping



```
<g...>  
  <rect../>  
  <circle../>  
  <polyline.../>  
</g>
```

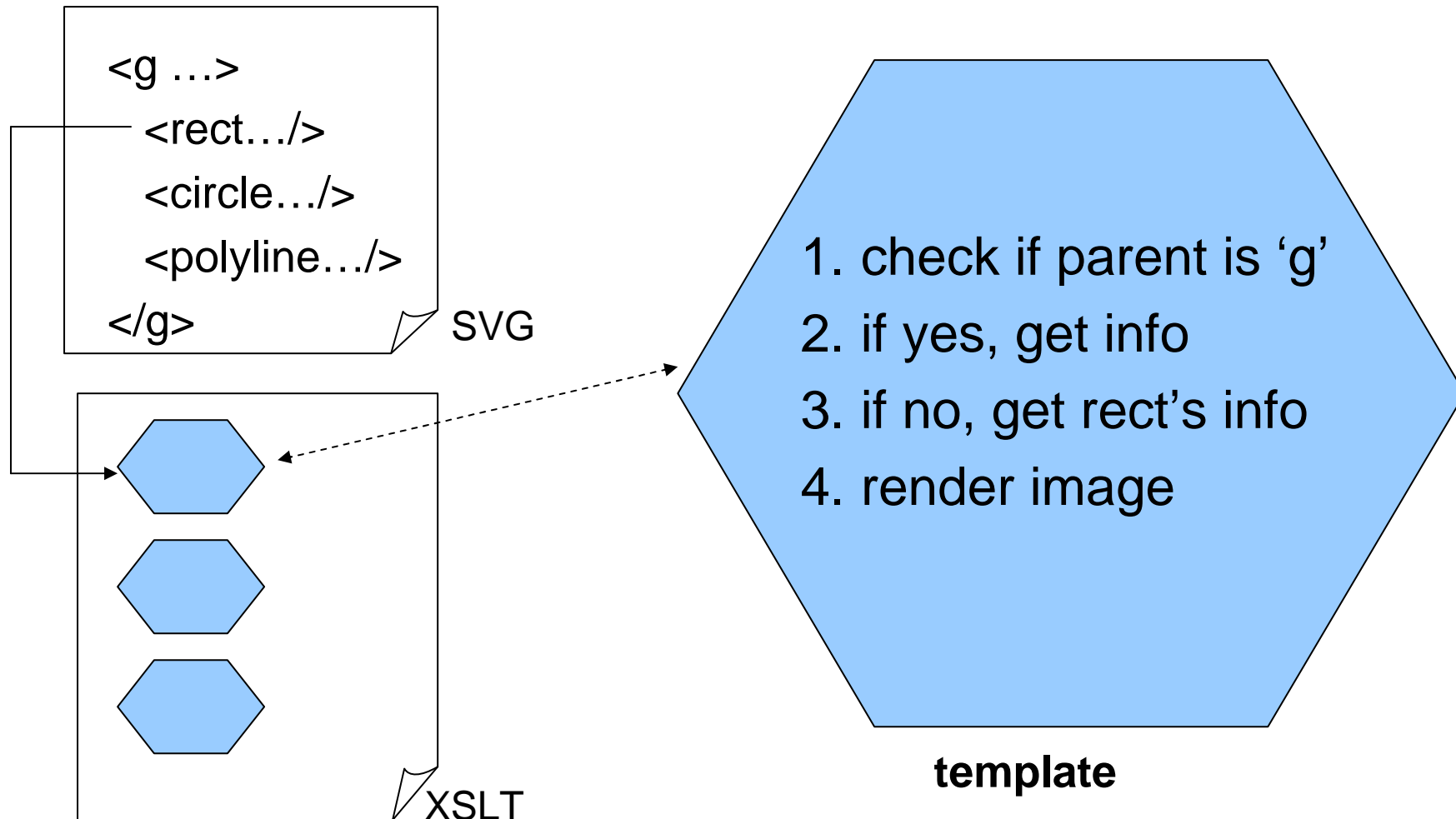
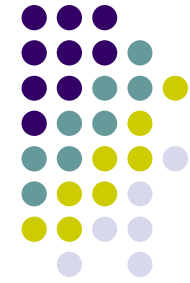
SVG

<g..>



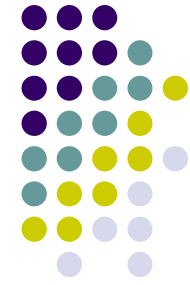
</g..>

Implementation Features – 2. No mapping (cont.)

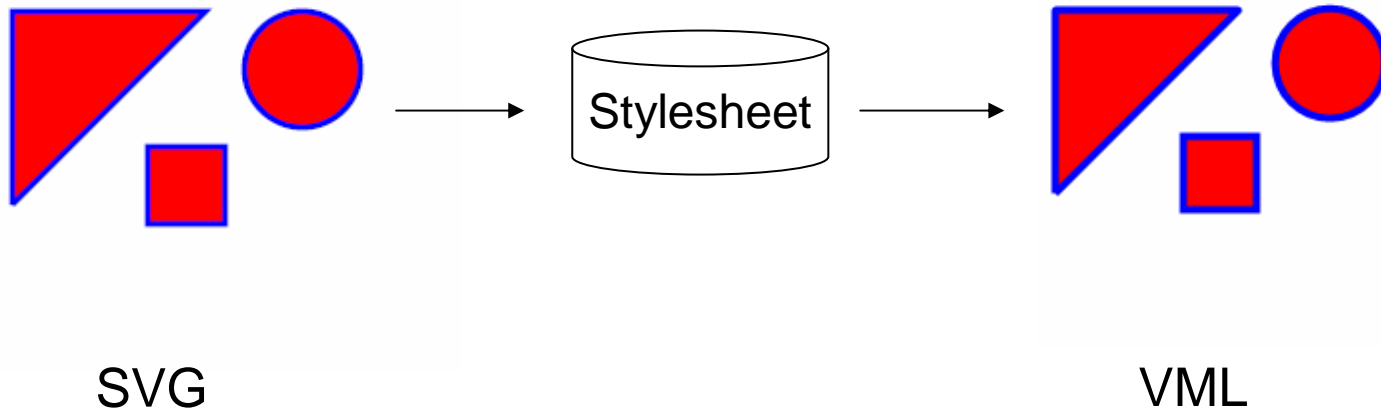


Implementation Features –

2. No mapping (cont.)

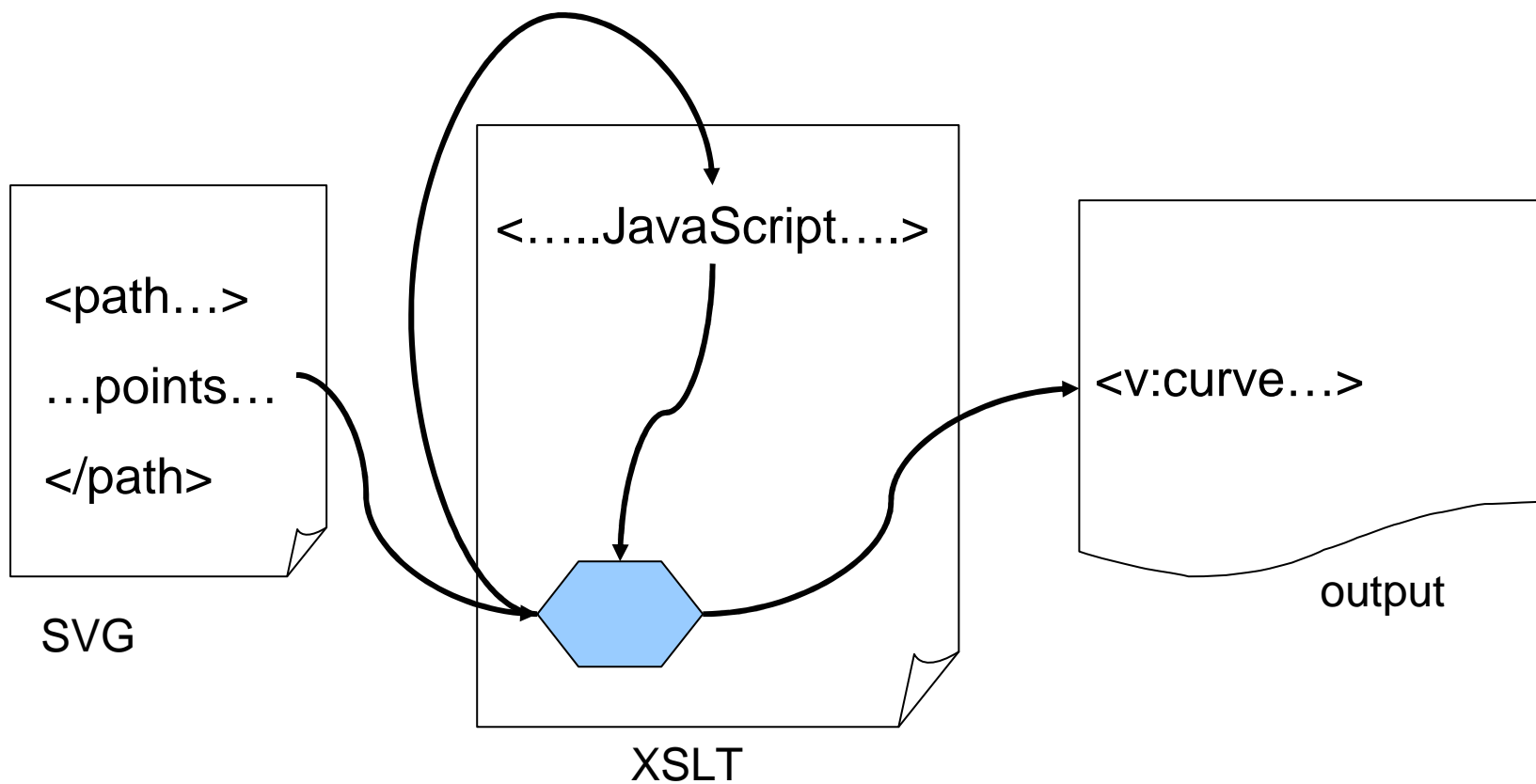


- Transformation of `<g>` Element



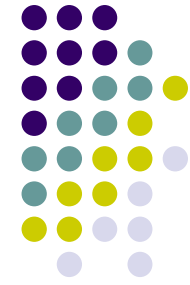
Implementation Features –

3. Scripting

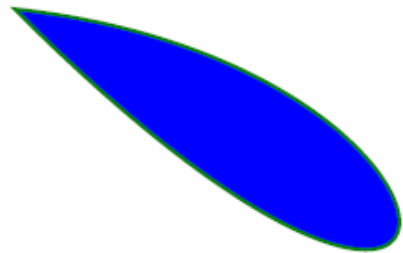


Implementation Features –

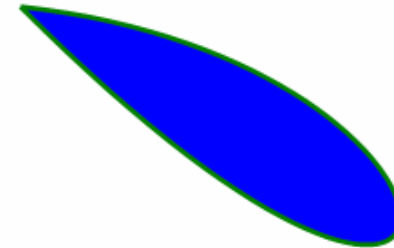
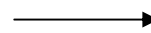
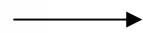
3. Scripting (cont.)



- Transformation of `<path>` Element



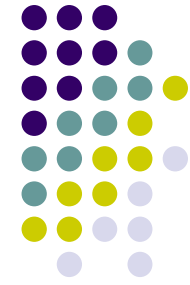
SVG



VML

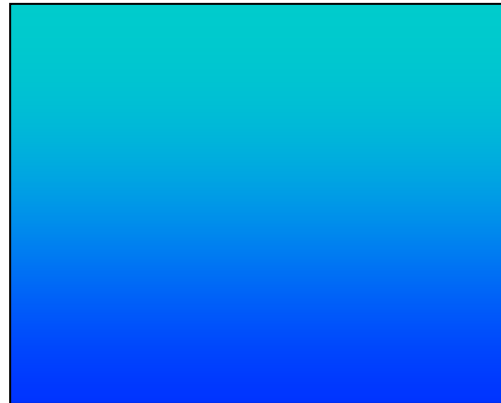
Implementation Features –

4. Gradients

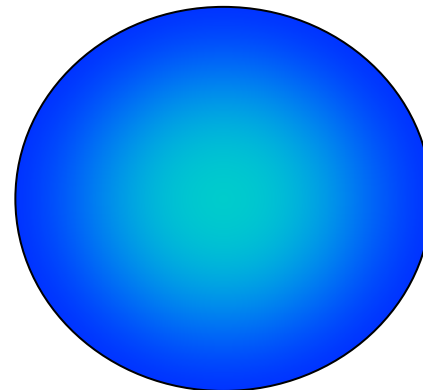


- Gradient – smooth transition of one color to another

examples:

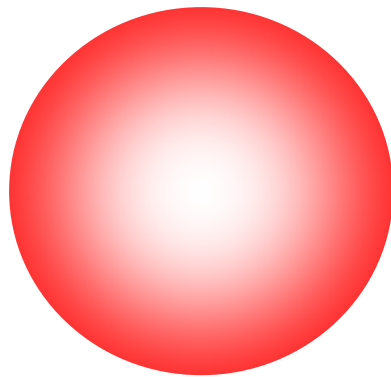
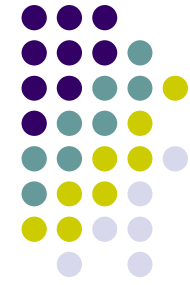


linear

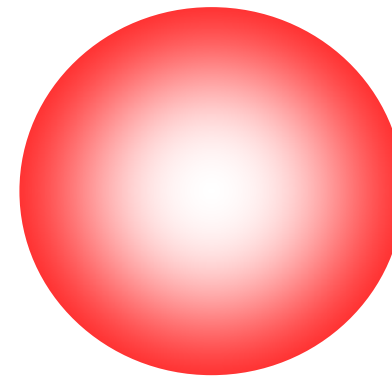
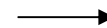
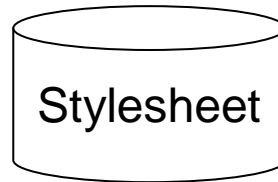
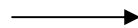


radial

Implementation Features – 4. Gradients (cont.)



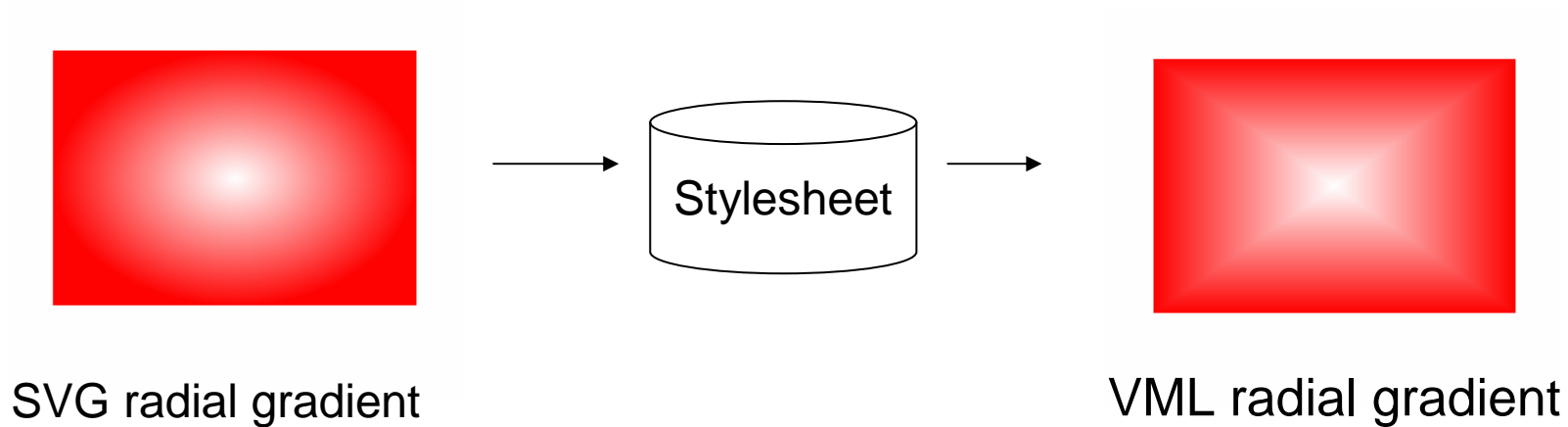
SVG radial gradient



VML radial gradient

SVG circle to VML oval = **OK**, but...

Implementation Features – 4. Gradients (cont.)

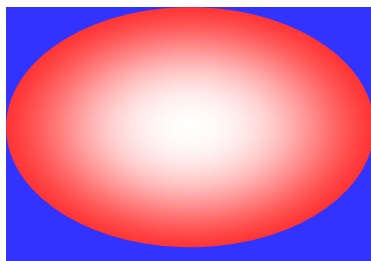


SVG rectangle to VML rectangle = **not OK**

Implementation Features – 4. Gradients (cont.)



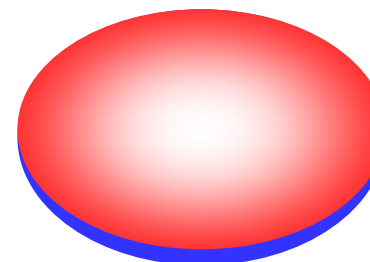
SVG



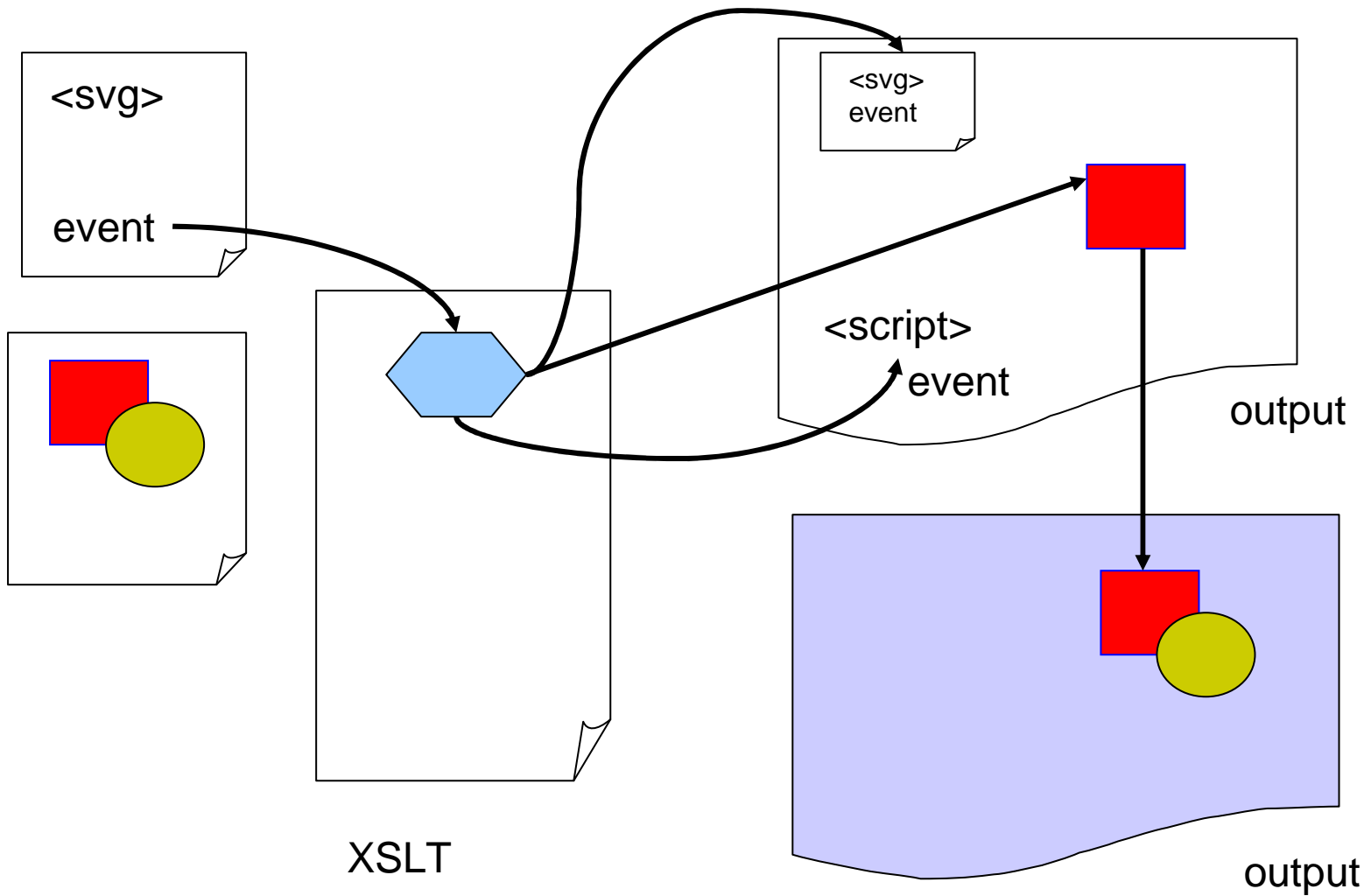
VML



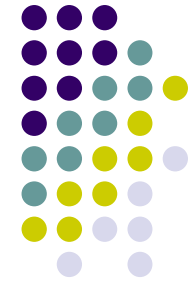
Solution



Implementation Features – 5. Events



Results



- Stylesheet
 - 23 templates
 - JavaScript
 - 1,430 lines





Results (cont.)

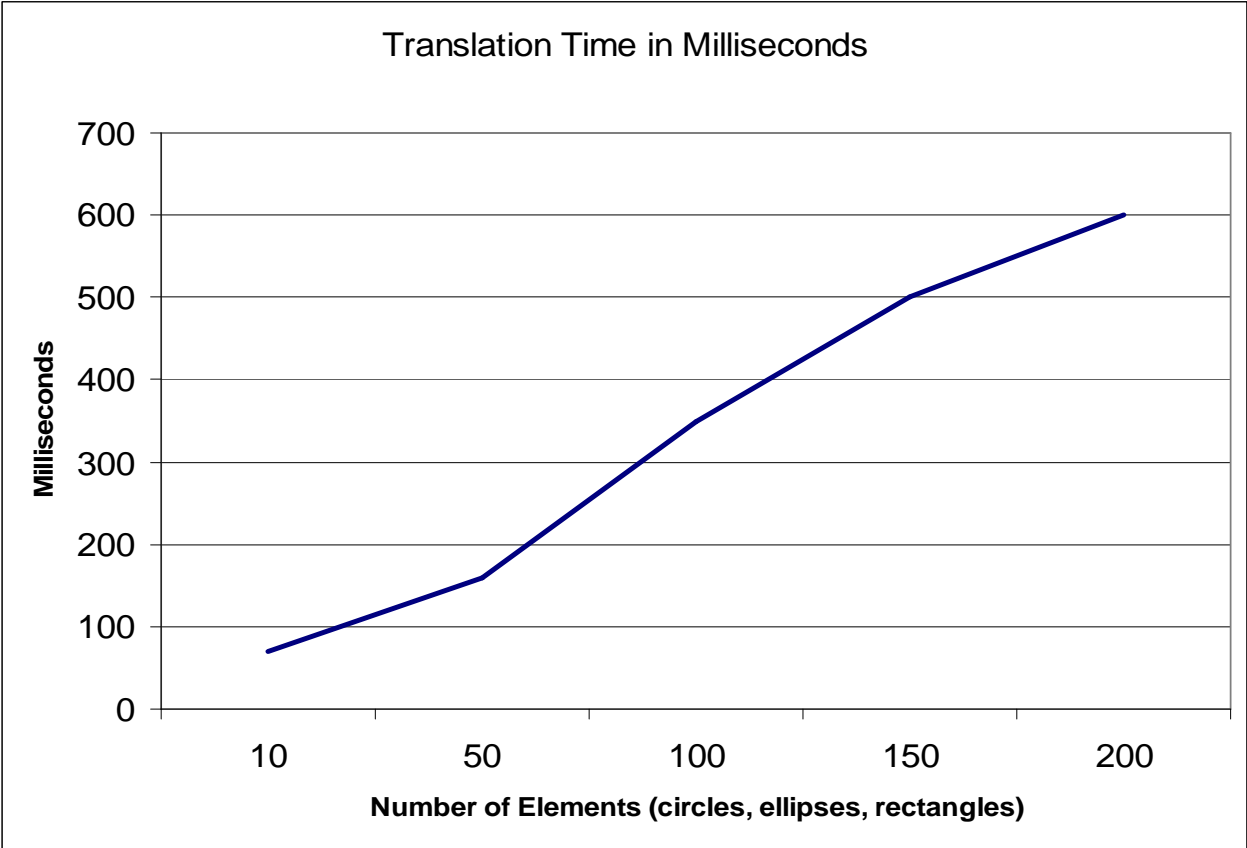
- Experiment Data

Num of Elements	Translation Time in Milliseconds
10	70
50	160
100	350
150	501
200	601



Results (cont.)

- Experiment Chart





Result (cont.)

- Transformation Snapshot

Stylesheet Translation of SVG to VML - Microsoft Internet Explorer

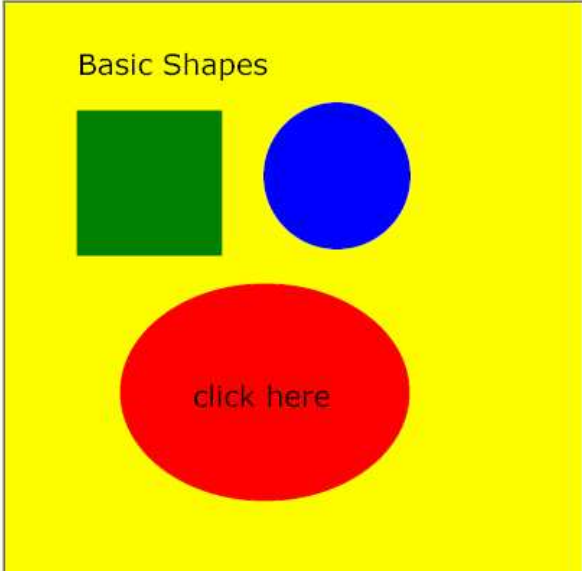
File Edit View Favorites Tools Help

To view the SVG file, you need to download and install [SVG Viewer](#). The VML translation is best viewed in IE6.0

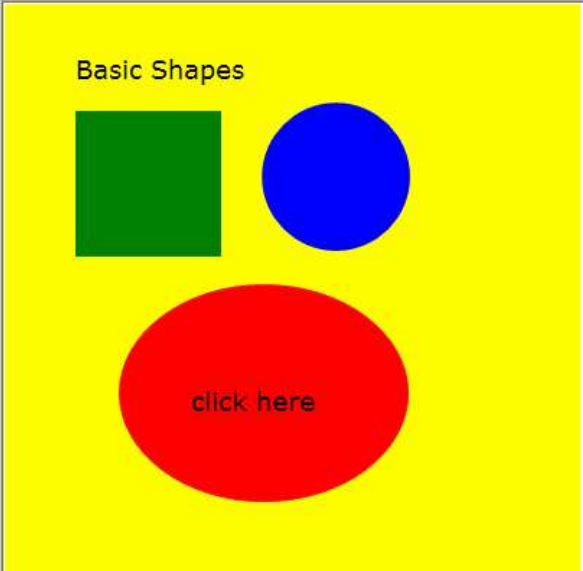
Choose an SVG File

Basic Shapes

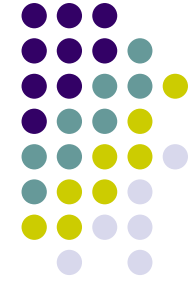
Basic Shapes



Basic Shapes



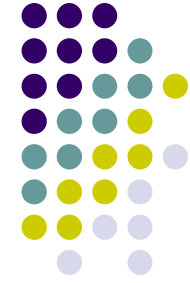
Results (cont.)



- project transforms SVG documents with the following elements:
 - geometric shapes
 - gradient fills
 - lines
 - scripts
 - events
 - etc.



Limitations

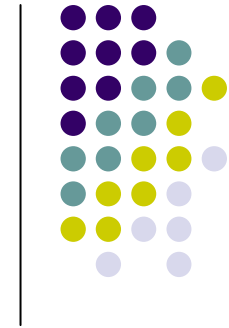


- no zooming on mouse click
- no dashed lines and arrows
- no shadows on images
- some SVG elements not supported

Conclusion

Points Learned:

1. need XML Path Language to use XSLT
2. XSLT
 - a. unique language
 - b. hard to debug
3. second transformation
4. need XML DOM
5. DOM2 Events not supported in I.E. 6.0



XML

SVG

VML

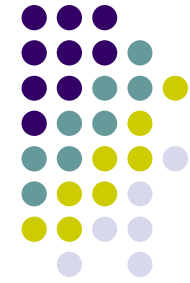
XML DOM

XPath

XSLT

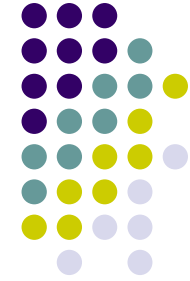
JavaScript

References



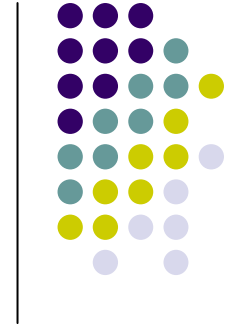
[AGS]	Adobe Graphics Server. http://www.adobe.com/products/server/graphics/main.html
[B03]	Bondre, P. XSLT – Efficient Programming Techniques. http://www.xml.org/xml/xslt_efficient_programming_techniques.pdf
[DOM04]	W3C Document Object Model. http://www.w3.org/DOM/
[G04]	GraPL. http://www.grapl.com/desktop/index.html
[H02]	Holman, G. Definitive XSLT and XPath. Prentice Hall. Upper Saddle River, NJ. 2002
[L04]	Lee, W. M. "Transforming XML into WML." http://www.wirelessdevnet.com/channels/wap/training/xslt_wml.html
[M04]	Map2SVG. http://www.gis-news.de/svg/map2svg.htm
[MSDN98]	Introduction to Vector Markup Language. http://msdn.microsoft.com/library/default.asp?url=/workshop/author/vml/ . MSDN 1998.
[R04]	Ryan, J. "Transforming Flat Files to XML Using SAX and XSLT." http://www.developer.com/xml/article.php/2108031

References (cont.)



[S04]	Schemasoft. http://www.schemasoft.com/mathml/index.htm
[SVG03]	Scalable Vector Graphics (SVG) 1.1 Specification. http://www.w3.org/TR/SVG/
[VML98]	Vector Markup Language (VML). http://www.w3.org/TR/NOTE-VML
[W03]	Watt A, Lilley C., Ayers, D., George, R., Wenz, C., Hauser T., Lindsey K., Gustavsson, N. SVG Unleashed. Sams Publishing. Indianapolis, Indiana. 2003
[W04]	W3Schools. http://www.w3schools.com
[X03]	XML DOM. http://www.devguru.com/Technologies/xml/dom/quickref/node_transformNode.html
[XDSO]	XML Data Source Object. http://msdn.microsoft.com/library/default.asp?url=/library/en-us/xmlsdk30/hm/ontransformnode_event.asp
[XML99]	XML Path Language. http://www.w3.org/TR/xpath
[XSLT99]	XSL Transformations (XSLT). http://www.w3.org/TR/xslt

Demo



Thank You For Coming!

- Questions

