## Still More Fun Indicator Random Variables

#### CS255

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## Outline

- Finishing up the Birthday Paradox
- Balls and Bins
- Streaks
- The On-Line Hiring Problem

## Finishing up the Birthday Paradox

- Last day we used probabilities to answer the question how many people need to be in the same room for the odds of two people to share a birthday to exceed 50%?
- Today, we analyze the problem in terms of indicator variables.
- As indicator variables provide a convenient way to convert from probabilities to expectations, we will ask how many people need to be in the room before the expected number of shared birthdays exceeds 1?

### Birthday Paradox continued

X<sub>ij</sub> = I{person i and person j have the same birthday}
= 1 if person i and person j have the same birthday;
= 0 otherwise.

 $E[X_{ij}] = \Pr\{\text{person i and person j have the same birthday}\} = 1/n$ Let X=  $\sum_{i=1}^{k} \sum_{j=i+1}^{k} X_{ij}$ 

So E[X] = 
$$E\left[\sum_{i=1}^{k} \sum_{j=i+1}^{k} X_{ij}\right]$$
 Using linearity of  
expectations.  
=  $\sum_{i=1}^{k} \sum_{j=i+1}^{k} E[X_{i,j}]$   
=  $\binom{k}{2} \frac{1}{n} = \frac{k(k-1)}{2n}$  When n=365, this is >1 if  
 $k=28$ 

## Balls and Bins

- Consider the process of tossing identical balls into *b* bins.
- Tosses will be assumed to be independent and any ball is equally likely to end up in any bin.
- The odds of ending up in a particular bin are thus 1/b.
- Successfully, landing in a given bin can be viewed as a so-called Bernoulli trial. A **Bernoulli trial** is an experiment with two possible outcomes.
- Balls and bins arguments are useful for modeling a variety of processes in computer science such as hashing.

### More Balls and Bins

- We can ask a variety of question about the ball tossing process:
  - How many balls fall in a given bin?
    - Since ball tossing into a given bin is a Bernoulli trial, the odds of k successes given n tosses follows the binomial distribution b(k;n, x<sub>in\_bin</sub>), where x<sub>in\_bin</sub>=Pr{ball in bin} = 1/b. x<sub>not\_in\_bin</sub>= Pr{ball not in bin} = 1-1/b.
    - The sample space for the binomial distribution is {1,2,...} the possible values for k.

• The probability of a given event can be determined by considering  

$$(x_{in\_bin} + x_{not\_in\_bin})^{n} = (1/b + (1-1/b))^{n} = 1.$$
 Expanding this, the term  

$$\binom{n}{k} x_{in\_bin}^{k} \cdot x_{not\_in\_bin}^{n-k} = \binom{n}{k} \frac{1}{b}^{k} \cdot (1 - \frac{1}{b})^{n-k}$$
represents the probability of getting k balls after n tosses.  

$$(x_{in\_bin} + x_{not\_in\_bin})^{n-1}$$
• Let X be a random variable whose value is the number of  
tosses to fall in the bin. Then E[X]=  

$$\sum_{k=1}^{n} k \cdot \binom{n}{k} \left(\frac{1}{b}\right)^{k} \cdot (1 - \frac{1}{b})^{n-k} = n \left(\frac{1}{b}\right) \sum_{k=1}^{n} \binom{n-1}{k-1} \left(\frac{1}{b}\right)^{k-1} \cdot (1 - \frac{1}{b})^{n-k} = \frac{n}{b} \sum_{k=0}^{n-1} \binom{n-1}{k} \left(\frac{1}{b}\right)^{k} \cdot (1 - \frac{1}{b})^{(n-1)-k} = \frac{n}{b}$$

#### Yet More Balls and Bins

- How many balls must one toss on average, until a given bin contains a ball?
  - We can have as our sample space {1, 2, ..} where an event k is supposed to indicate that the first time one got into bin was the kth toss. If X is the number of trials to succeed Pr{X=k} = (1-1/b)^{k-1\*1/b}. This is a geometric distribution.

$$E[X] = \sum_{k=1}^{\infty} k(1 - 1/b)^{k-1} \cdot (1/b)$$

$$\sum_{k=0}^{\infty} q^{k} = \lim_{n \to \infty} \sum_{k=0}^{n} q^{k}$$

$$= \lim_{n \to \infty} \frac{1-q^{n}}{1-q}$$

$$= \frac{1}{1-q}$$

$$As (1-q) \sum_{k=0}^{n} q^{k} = 1-q^{n}$$

$$= (1/b) \frac{d}{dq} \sum_{k=0}^{\infty} q^{k} = (1/b) \frac{d}{dq} \frac{1}{1-q} = (1/b) \frac{1}{(1-q)^{2}}$$

$$= (1/b) \frac{1}{(1-(1-1/b))^{2}} = b^{2}/b = b$$

### Even More Balls and Bins

- How many balls must one toss on average, until every bin contains at least one ball?
  - Call a toss into an empty bin a hit.
  - We want to know the expected number *n* of tosses to get *b* hits.
  - Can partition the *n* tosses into stages where the ith stage is the number of tosses after the (*i*-1)st hit until the *i*th hit. The first stage is thus just the first toss.
  - The probability of there being a hit for a given toss in stage *i* is (b-i+1)/b
  - Let  $n_i$  denote the number of tosses in stage *i*. So the number of tosses to get *b* hits is  $n = \sum_{i=1}^{b} n_i$
  - Each random variable  $n_i$  follows a geometric distribution with probability of success (b-i+1)/b. Using the same kind of calculation as the last slide  $E[n_i]=b/(b-i+1)$ . This sum can be bounded by the integral of 1/i.
  - Using linearity of expectation:  $E[n] = E[\sum_{i=1}^{b} n_i] = \sum_{i=1}^{b} E[n_i] = \sum_{i=1}^{b} \frac{b}{b-i+1} = b\sum_{i=1}^{b} \frac{1}{i} = b(\ln b + O(1))$
  - This problem is also called the **coupon collector's problem**.

## Streaks

- Suppose you flip a fair coin n times. What is the longest streak of consecutive heads you expect to see?
  - The book gives a nice argument which we will skip that the answer is  $\Theta(\log n)$  which we'll skip.

# The On-Line Hiring Problem

- Suppose we don't want to interview everyone in the hiring problem to find the best candidate.
- Suppose further we only want to hire once.
- So we follow the following algorithm: On-Line-Maximum(*k*,*n*)
  - 1. *bestscore* = -*infinity*
  - **2.** for *i* <-- 1 to *k*
  - 3. **do if** score(i) > bestscore
  - 4. **then** bestscore <-- score(i)
  - **5. for** *i* <--- *k*+1 **to** *n*
  - 6. **do if** score(i) > bestscore then return *i*
  - **7.** return *n*
- We want to determine the odds of getting the best candidate as a function of *k*.

#### More on the On-line Hiring Problem

- Let  $M(j) = \max_{1 \le i \le j} \{score(i)\}$
- Let *S* be the event of choosing the best qualified applicant.
- Let  $S_i$  be the event the *i*th applicant is the best qualified. So the  $S_i$ 's are disjoint events.
- Note we never succeed in choosing the best candidate if *i*=1,...,k. So Pr{S<sub>i</sub>}=0 for these i.

$$Pr\{S\} = \sum_{i=k+1}^{n} Pr\{S_i\}$$

• To succeed at the best qualified applicant must be in location *i*. Call this event  $B_{i}$ . The algorithm also can't select any candidate from among k+1 through *i*-1, which happens only if, for j in this range score(j) < bestscore. So score(k+1),...,score(i-1) < M(k). Let  $O_i$  denote this second event.

### Still More on the On-Line hiring Problem

- $O_i$  only depends on the relative order of the values in the positions 1 through i-1.
- $B_i$  depends only on whether the value at position i is greater than all other positions.
- This turn out to imply  $B_i$  and  $O_i$  are independent.
- So  $\Pr{S_i} = \Pr{B_i \cap O_i} = \Pr{B_i} \Pr{O_i} = 1/n*k/(i-1).$ 
  - $Pr\{B_i\} = 1/n$  since the best value is equally likely to be in any position
  - $Pr\{O_i\} = k/i-1$  as the maximum value in position 1.. *i*-1 is equally likely to be in any position. So the odds its in the among *k*, is k/i-1.

• Thus we 
$$\Pr{S} = \sum_{i=k+1}^{n} \Pr{S_i} = \sum_{i=k+1}^{n} \frac{k}{n(i-1)} = \frac{k}{n} \sum_{i=k+1}^{n} \frac{1}{i-1} = \frac{k}{n} \sum_{i=k}^{n-1} \frac{1}{i}$$

• Bounding the sum in terms of the integral for 1/i. We get

$$\frac{k}{n}(\ln n - \ln k) \le \Pr\{S\} \le \frac{k}{n}(\ln(n-1) - \ln(k-1))$$

• Differentiating with respect to k and setting to 0 one can show this is maximized when k = n/e.