Undecidability

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Outline

- Diagonalization
- Undecidability of the Halting Problem
- Facts about recursive and r.e. lanaguages

Universal Turing Machines

- It is natural to write Turing Machine programs as strings, say <M>.
- One might hope there is a decision procedure for the Halting problem: H={ <M,w> | Here <M,w> is a coding as a string for pair M, w where M is a TM and w is a string and M halts on w}
- This language is recursive enumerable. Consider: U=" On input <M,w>, where M is a TM and w is a string:
 - 1. Simulate M on input w.
 - 2. If M ever enters ia halt state, halt the same way; otherwise keep running"
- The above Turing Machine is called a **Universal Turing Machine (a UTM)** because it can be used to simulate any other Turing machine.
- However, as U on a given input does not necessarily halt, it is not a decision procedure for H.
- It turns out it is impossible to get a decision procedure for H.

Toward showing H is not recursive

- To see this we will use an idea known as diagonalization.
- Recall two sets have the same size if there is a 1-1, onto map (a *bijection*) between them.
- A set *A* is **countable** if there is a bijection between it either the natural numbers or an initial segment of the natural numbers.
- For example,
 - the set {a, b, c, d} is countable --- let f map a -> 0, b->1, c->2,
 d->3
 - the set $\{2, 4, 6, 8, ...\}$ is countable -- let $f(k) \rightarrow (1/2)^*k$
 - the set of finite strings over an alphabet is countable. Map the empty string to 0, then map the strings of length 1 to the next group of natural numbers; then map the strings of length 2; etc.

Diagonalization

- Suppose f is a one-to-one function from a countable set A={a(0), a(1), a(2), ...} to sequences of elements over some set B of size at least 2, such that the length of the sequence f(a(i)) is at least i.
- For example,

f(a(0)) = (1, 0, 1) f(a(1)) = (0, 0, 0)f(a(2)) = (0, 1, 1)

- Let $f(a(i))_i$ denote the jth element of the sequence f(a(i)).
- The diagonal of this function is the function of f is the sequence $d(f)=(f(a(0))_0, f(a(1))_1, f(a(2))_2,...)$.
- So in this case d(f) = (1, 0, 1).
- Call a sequence d'(f) a **complement** of the diagonal if d'(f)_i is always different from d(f)_i.
- For example, for the f above a possible d'(f) is (0, 1, 0).
- The following theorem is an easy consequence of our definition.

Theorem (Diagonalization Theorem) If f satisfies the first bullet above then it does not map any element to a complement of its diagonal.

Example Use of the Diagonalization Theorem

Corollary. A countable set A is not the same size as its P(A).

- **Proof.** Let $f:A \to P(A)$ be a supposed bijection. Since A is countable, we have some function a(k) to list out its elements a(0), a(1), a(2), ...An element $\{a(2), a(5), ...\} \in P(A)$ can be view as an binary sequence (0, 0, 1, 0, 0, 1, ...) where we have a 1 if a(i) is in P(A) and a 0 otherwise. So f satisfies the Diagonalization theorem. A complement of the diagonal for f will still be in P(A) but not mapped to by f.
- A set which is not countable is **uncountable**.
- Let N be the natural numbers. So P(N) is uncountable.

Non Recursively Enumerable Languages

- Another corollary to the Diagonalization Theorem is the following:
- **Corollary**. Some languages are not recursive enumerable.
- **Proof.** The set of infinite sequences over $\{0,1\}$ is uncountable, as we just indicated in the last proof there is a bijection between this set and P(N). On the other hand, each encoding $\langle M \rangle$ of a Turing Machine is a finite string over a finite alphabet and we argued earlier today that the set of finite strings over an alphabet is countable.

The Halting Problem is not Recursive

- **Theorem.** The language $H_{TM} = \{ \langle M, w \rangle \mid M \text{ is a TM and } M \text{ halts on } w \}$ is not recursive.
- **Proof.** Suppose *H* is a decider for H_{TM} . Fix M_i and consider w's of the form $\langle M_j \rangle$ for some other TM, M_i . Then listing out encodings of TM's in lex order $\langle M_0 \rangle$, $\langle M_1 \rangle$,... we can create an infinite binary sequence where we have a 1 in the *j*th slot if $\langle M_j \rangle$ causes M_i to halt and a 0 otherwise. If *H* is a decider H_{TM} then we can consider a variant on the complement of the diagonal of the map f: $\langle M_i \rangle$ l--> (H($\langle M_i, \langle M_0 \rangle$), H($\langle M_i, \langle M_1 \rangle$),...). In particular, we can let D be the machine:

D="On input <M>, where M is a TM:

- Run H on input <*M*, <*M*>>
- If H says Yes, then run forever. If H says no, then say halt."

Now consider $D(\langle D \rangle)$. Machine D halts if and only if H on input $\langle D, \langle D \rangle \rangle$ rejects. But H on input $\langle D, \langle D \rangle \rangle$ rejects means that D did not halt on input $\langle D \rangle$. This is contradictory. A similar argument can be made about if D does not halt $\langle D \rangle$. Since assuming the existence of H leads to a contradiction, H must not exist. Q.E.D.

Another way to look at this is if you give an *H* which purports to be a decider for H_{TM} then we can give a specific input, <D, <D>>, which is calculated based on *H* on which *H* fails.

An Example of Undecidability

Proposition. The following language is not recursive: L={<M>| M halts on all inputs}

Proof. Suppose D were a decider for L. Consider the machine M' which when given an input x, checks if x=w, if it does the machine simulate M(w); otherwise, it halts. Then M' halts on all inputs iff M halts on w. Further we can build $\langle M' \rangle$ from $\langle M, w \rangle$ using a Turing Machine . So given D we could decide H_{TM} by running the procedure:

"On input <M, w>:

(1) Build <M'>

(2) Run D on <M'> and accept if it does; reject otherwise"

Since we know there isn't a decider for H_{TM} we therefore know D cannot exist.

More facts about Recursive Languages

Proposition. If L is recursive, the so is L.

Proof. If M is a decider for L reverse its yes no states to get a decider for \overline{L} .

Proposition. If L and L are recursively enumerable, then L is recursive.

Proof. Let M and M be machines for L and L . Have a tape that is used for a counter. On input x in stage t simulate M for t steps and then simulate M for t steps. If M halts with a yes then halt with a yes; if M halts with a yes; halt no. Otherwise, go on to stage t+1. At some point one of the two machines must halt.