

Perl

CS174

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Outline

- Introduction to Perl
- Perl Basics

History of Perl

- Perl was invented in 1987 as a small language to expand upon the string processing abilities of the Unix commands `awk` and `sed`.
- It has since grown into a quite extensive language with a large library of useful modules: CPAN.
- Since it is very good for doing string processing, when the web came along it was ideal for CGI programming.
- Like Java and Pascal and CLR languages, Perl programs are compiled to a byte-code which is then interpreted during execution.
- Versions of Perl run on every common platform available today: Windows, Linux, Mac, Amiga...

Variables, Numeric and String literals

- Like Javascript, Perl is not strongly typed.
- Perl has three categories of variables: scalars (begin with \$), arrays (begin with @), and hashes (begin with %):
\$var, @arr, %hash
- Numbers stored in scalar variables are represented in double-precision floating point form. Number literals are similar to Javascript:
72, 7.2, .72, 72., 7E2, 7e2, .7e2, 7.2E-2, etc
- Character strings are treated as scalar units in Perl. String literals can be formed using either ' or "; however, they have a slightly different meaning. Namely, single quotes do not evaluate escape sequences (except \') or variables; whereas, double quoted sequence do.

\$a =5;

echo "I have \$a dollars\n"; --> I have 5 dollars (newline)

echo 'I have \$a dollars'; --> I have \$a dollars\n

q\$ a single string with a different delimiter\$

qq@ a double quote string with a different delimiter@

' "" -- both are the empty string

Scalar Variables

- As we said before scalar variables are always preceded by a \$ sign.
- Variables are case sensitive. So the variables below are different:
`$test $Test $teSt$`
- Like Javascript variables, Perl variables do not need to be declared before they are used.
- A scalar variable that has not been assigned a value has value undef. The numeric value of undef is 0 and its string value is "".
- In addition to the variables you define, Perl has a large number of implicit variables which after the \$ begin with `_`, or `^`, or `\`.
- More information about Perl variables can be found through the Perl documentation software by typing:
`perldoc perlvar`

Numeric Operators

- Perl has all the familiar numeric operators:
+, -, *, /, ** (exponentiation), %.
- In most circumstances arithmetic is floating point. So $5/2$ will evaluate to 2.5

String Operators

- To concatenate strings in Perl one uses the period operator:
“hi”.“ there” to get the string “hi there”
- Perl also supports a repetition operator x.
“More ” x 3 gives the string “More More More ”

String Functions

- Perl functions and operators are closely related and can often be used interchangeably.
- For example, if there were a predefined unary operator `blah`, then it could be called using either:
 - `blah x`
 - or
 - `blah(x)`.
- A function with no parameters can be called with or without empty parentheses.
- The most commonly used string functions are:
 - `chomp` -- removes terminating newline char's and returns the number of removed characters
 - `length` -- returns the length of a string
 - `lc` -- converts string to lower case
 - `uc` -- converts string to upper case
 - `hex` -- return the decimal value for a hex string
 - `join("c", @list_of_strings)` -- makes a single string with delimiter `c`

Assignment Statements

- Assignment statements are like in most languages descended from C:

```
$a = value;
```

- We can also use binary and unary assignment operators:

```
$a++;
```

```
$a += 5;
```

```
$str .= "hello";
```

- Comments in Perl can be started with a # sign. The remainder of the line is then a comment.

Keyboard Input

- All input and output in Perl is thought of as file input and output.
- Files have external names but are referenced in programs through internal names called *filehandles*.
- There are three predefined filehandles: STDIN (usually keyboard), STDOUT (usually screen), STDERR (usually screen).
- These are the standard input streams, output, and error streams.
- The line input operator `<>` acts on input file handles. So `chomp($in_data = <STDIN>);` gets a line from standard in and chops off the newline characters.

Screen Output

- The commands `echo` and `print` can be used to write to a filehandle.
- If no filehandle is specified then we default to standard out.

```
print "Enter a number to square\n";
```

```
$x = <STDIN>;
```

```
print "The square of $x is";
```

```
$x *= $x;
```

```
print "$x \n";
```

Running a Perl Program

- From a command prompt one can run a perl program with a command like:
`perl filename.pl`
- To compile to bytecode without interpreting one can write:
`perl -c filename.pl`
- To get diagnostic warning statements one can use the `-w` flag.
`perl -w filename.pl`

Control Expressions

- Perl has a two distinct kinds of relational expressions: those for numeric operands and those for strings.
- The numeric operands will look familiar:
==, !=, <, >, <=, >=, <=> (returns -1, 0, 1 depending on which argument was bigger).
- The corresponding string literals are:
eq, ne, lt, gt, le, ge, cmp
Roughly, the Fortran name corresponding to the C expression.
- Perl has two sets of operators for AND, OR, NOT: &&, ||, ! as well as *and*, *or*, and *not*. The former have higher precedence than the relational expressions; the latter have lower precedence.

Selection Statements

- Perl's if statement is similar to C's except that the "then" clause must have curly braces:

```
if($a >5) $b++; #is not legal
```

```
if($a >5 ){ $b++; } #is legal
```

- You can also do more complicated constructs:

```
if( $a >1) {print "hi\n";}
```

```
elsif($a <1) {print "bye\n";} #notice spelling of elsif
```

```
else {print "I'm in doubt.\n";}
```

- Perl also has a construct for the negation of an if:

```
unless ($a>1) {print "\$a is too small";}
```